

# Lecture 38, Dec. 2 (Wed.)

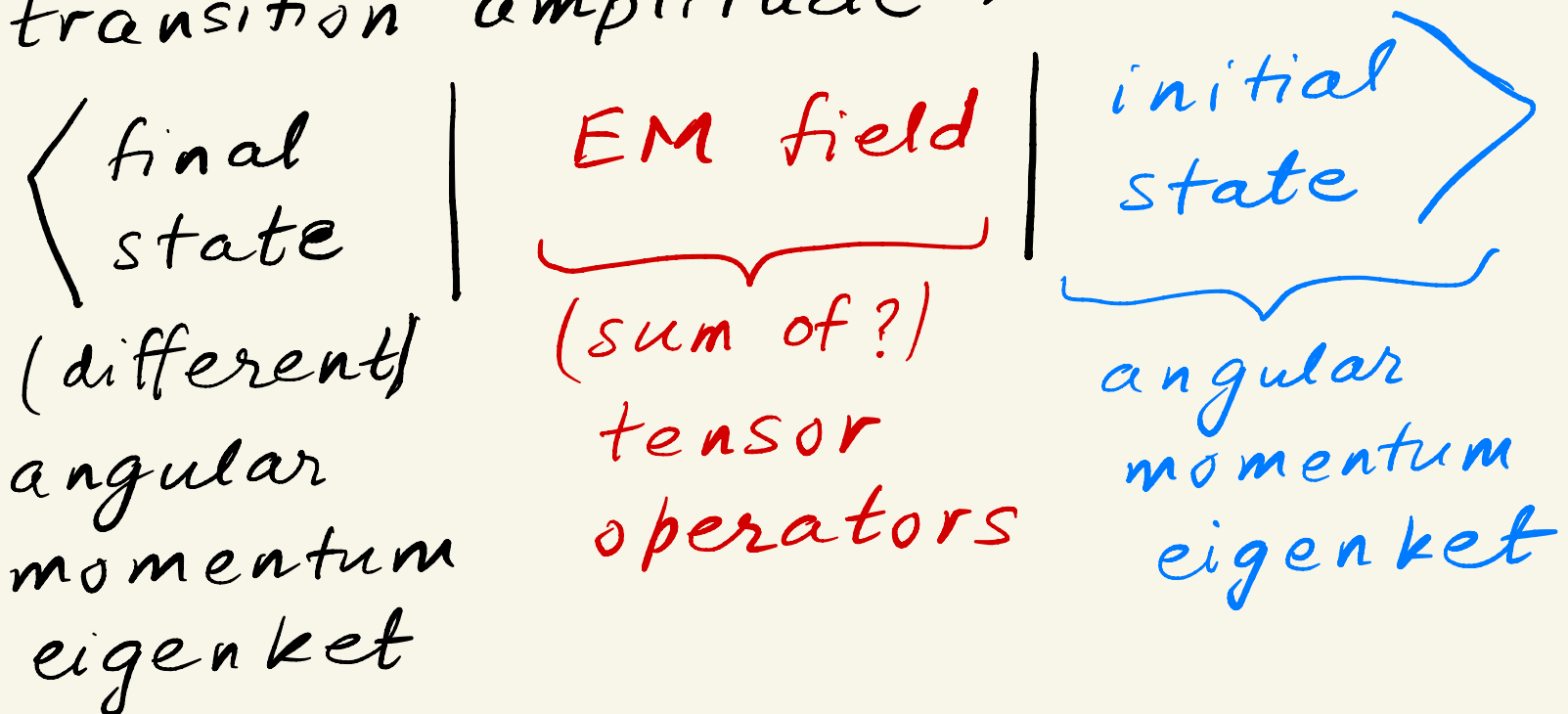
Outline for today: Wigner-Eckart  
(From Fri., onto ch. 4 on symmetries)

(3). Matrix elements of tensor operators (in angular momentum eigenstate basis)

(Wigner-Eckart theorem)

Motivation: interactions of atomic/nuclear states with EM field (e.g., chapter 5 in Phys 623 or AMO), i.e.,

transition amplitude  $\sim$



- Properties deduced from "kinematics or geometry" (*rest* depends on "non-angular" features, e.g., *radial* part of wavefunctions, thus needs case-by-case analysis)

(i). Kinematics-based selection rule:

$$\langle \alpha', j' m' | T_q^{(k)} | \alpha, j m \rangle = 0$$

e.g., radial quantum number

unless  $m' = q + m$

Proof: use  $[\underbrace{J_z, T_q^{(k)}}_0] = \hbar q T_q^{(k)}$  to write

$$\begin{aligned} & \langle \alpha', j' m' | \left( [J_z, T_q^{(k)}] - \hbar q T_q^{(k)} \right) | \alpha, j m \rangle = 0 \\ & = \langle \alpha', j' m' | \underbrace{J_z}_{m'\hbar} T_q^{(k)} - T_q^{(k)} \underbrace{J_z}_{m\hbar} - \hbar q T_q^{(k)} | \alpha, j m \rangle \\ & = \langle \alpha', j' m' | T_q^{(k)} | \alpha, j m \rangle \hbar (m' - m - q) \end{aligned}$$

$\Rightarrow \langle \alpha, j, m | T^{(k)} | \alpha, j, m \rangle \neq 0$  only  
if  $m' - m - q = 0$

[Not so simple for Cartesian tensor operator... have to decompose it into spherical tensor operators...]

(2). Wigner-Eckart theorem, giving another selection rule for matrix element of spherical tensor operator,

$\langle \alpha', j', m' | T_q^{(k)} | \alpha, j, m \rangle$   
different... angular momentum eigenket

Intuition: even for given  $j, j'$ , too many "orientations" to consider:  $m, m'$  (of initial & final states) and  $q$  (of tensor operator)!

Instead of computing each case separately, it suffices to do it for one (suitably chosen)

easier to compute?) set of orientations;  
 then obtain rest (for other values of  
 $m, m', q$ ) in terms of "seed/parent"  
 using "geometry"

**Claim** (proof in Sakurai):

$$\langle \alpha', j' m' | T_z^{(k)} | \alpha, j m \rangle = \underbrace{\langle j k; m q | j k; j' m' \rangle}_{\text{CG coefficient}}$$

$$\times \langle \alpha', j || T^{(k)} || \alpha, j \rangle \sqrt{(2j+1)}$$

notation: independent of  $m, m'$  &  $q$   
 (orientations relative to  $z$ -axis)

"Realizes" intuition: matrix element  
 of (spherical) tensor operator "factorizes":  
 it is product of

(1). CG coefficient as relevant for  
 adding  $j m$  (initial state) &  $k q$  (of  
 operator) to get  $j' m'$  (final state).  
 for given  $j, j'$ , this part depends only

on orientations (geometry), not on radial part ( $\alpha$ ) of initial/final state wavefunctions ... or other than angular features of operator

(2). "dynamical" factor:  $\langle \alpha', j || T^{(k)} || \alpha, j \rangle$  which does not depend on  $m, q$  &  $m'$  (geometry), but contains information about radial part of wavefunctions (and non-angular details of tensor operator).

$\Rightarrow$  In order to compute matrix elements for various  $m, q$  &  $m'$ ,

step (a): calculate for one choice of  $m, m'$  &  $q$  (involved: radial integrals...

but no need to do it again!)

step (b): get other matrix elements via CG coefficients (kinematical factor)

— CG coefficient non-vanishing

(hence selection rule) only if

(i)  $m' = m + q$  (same as earlier)

(ii)  $|j - k| \leq j' \leq (j + k)$

Examples (more in HW 10):

(I) Scalar operator:  $T_{0,0}^{(0)} \equiv S \Rightarrow$

$$\langle \alpha', j', m' | S | \alpha, j, m \rangle = \frac{\langle \alpha', j' | S | \alpha, j \rangle}{\sqrt{(2j+1)}} \times \delta_{jj'} \delta_{mm'}$$

$$|j - 0| \leq j' \leq j + 0 \quad m' = m + 0$$

... as expected based on operator carrying "no angular momentum"

( $k=0; q=0$ ), so can't change  $j$  or  $m$  of initial state

(II). Vector operator / spherical rank 1 tensor operator:

$V_{i=1,2,3}$  (or  $x, y, z$ ) "re-arranged"

as  $V_q = 0, \pm 1 \Rightarrow$

$$\Delta m = m' - m = \pm 1, 0 (=q) \quad \&$$

$(j-1)$  for  $j \geq 1$

$$|j - \underset{\substack{\uparrow \\ k}}{1}| \leq j' \leq j + \underset{\substack{\leftarrow \\ k}}{1}$$

$$\Rightarrow -1 \leq \underbrace{j' - j}_{\Delta j} \leq +1$$

$$\text{i.e., } \Delta j = \begin{cases} \pm 1 \\ 0 \end{cases} \quad \text{for } j \geq 1$$

However, for  $j = 0$  (<sup>initial state</sup> <sub>rotation-invariant</sub>), we get

$$|0 - 1| \leq j' \leq |0 + 1|$$

$\uparrow \qquad \uparrow \qquad \qquad \uparrow \qquad \uparrow$   
 $j \qquad k \qquad \qquad j \qquad k$

$\Rightarrow$  only  $j' = 1$  allowed:

$0 \rightarrow 0$  transition **forbidden**  
(as expected based on operator

having <sup>non-zero ("one")</sup> **angular momentum**, thus must  
give final state with **non-zero (one)**  
angular momentum when acting  
on initial state with **vanishing**  
angular momentum

— Restricting to  $j' = j$  (initial &  
final  $j$  same) and **vector operator**,  
**WE becomes "projection theorem"**  
(see Sakurai)