

Phys 601 by Dr. Agashe

(1)

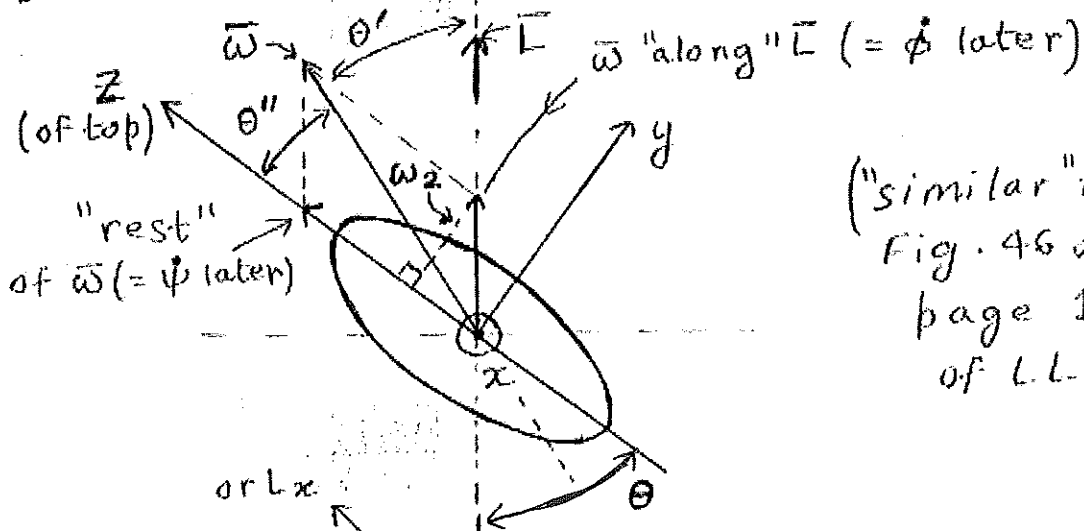
or I_{xx} or I_{yy}
≠ ≠

Notes on free, symmetrical top ($I_1 = I_2$

or $\neq I_3$) : (3) different approaches giving same results (based on Landau, Lifshitz § 33, 35 & 36)

(I). Using law of conservation of angular momentum

- \vec{L} = constant : choose it to be vertical
- \vec{z} (symmetry) axis of top (henceforth, often, simply "axis" of top) and \vec{L} in plane of paper, but at an angle θ relative to each other
- Using symmetry about top axis, choose principal axes x & y so that, at (any) given instant, x -axis is perpendicular to plane of \vec{L} and z -axis.



("similar" to Fig. 46 on page 107 of L.L.)

- Thus, we have $L_x = 0 = I_1 \omega_1 \Rightarrow \omega_1 = 0$ so that $\vec{\omega}$ is in same plane as \vec{L} and z -axis of top (again, latter is that of "usual" rotation or "spin" of top)

- In turn, velocity of any point on z-axis (2) of top (given by $\bar{\omega} \times \bar{r}$ as usual) is out of (into) plane, ^{this} (and this is valid at any instant) i.e., axis of top rotates about direction of \bar{L} (called precession), again in addition to top itself rotating about its own (z-) axis $\Rightarrow \bar{\omega}$ also rotates about \bar{L} with ω_{pr} . since $\bar{\omega}$, \bar{L} , z-axis in 1 plane
- Onto formulae: had $\dot{\theta}$ been non-zero, a point on axis of top would have a velocity component in plane of figure. However, we argued above (based on $\omega_1 = 0$ or $\bar{\omega}$ being in plane) that velocity of axis is purely out of plane $\Rightarrow \dot{\theta}$ must vanish, i.e., $\theta = \text{constant}$... (1)
- Spin of top is just component of $\bar{\omega}$ along its (z-) axis, i.e., $\omega_3 = L_3 / I_3 = \frac{L \cos \theta}{I_3}$... (2) $I_3 = \text{constant}$
- In order to determine rate of precession (denoted by ω_{pr}), we resolve $\bar{\omega}$ into components along \bar{L} and (z-) axis: see figure (where latter is denoted by "rest" of $\bar{\omega}$: note that this is not ω_3 , quite of above since the former component, i.e., along \bar{L} , is not \perp to z-axis!)
- [For later discussion, we point out that these 2 components are $\dot{\phi}$, i.e., rotation about space z-axis (\bar{e}_3), and $\dot{\psi}$, i.e., rotation about \bar{e}_3 :
- $$\bar{\omega} = \dot{\phi} \bar{e}_3 + \dot{\psi} \bar{e}_3 + \dot{\theta} \bar{e}'_1 \left. \begin{array}{l} \text{line of nodes} \\ \text{vanishes here} \end{array} \right\}$$

— The latter ^{of $\bar{\omega}$} "component" λ along z-axis does (3)
 not give ^{any} displacement of z-axis of top \Rightarrow
 former λ component along \bar{L} must be ^{the} ω_{pr} needed

— Now ω , from figure, we see that

$\omega_{pr} \times \sin \theta = \omega_2$ since rest of $\bar{\omega}$ (along z-axis has no component along y-axis). But,

$$\omega_2 = L_2 / I_1 = L \sin \theta / I_1 \Rightarrow \boxed{\omega_{pr}} = \frac{L}{I_1} (= \text{constant}) \dots (3)$$

— We can be ambitious by deducing additional results (as follows)! Clearly $|\bar{\omega}|^2 = \omega_3^2 + \omega_1^2$
 $= L^2 (\cos^2 \theta / I_3^2 + \sin^2 \theta / I_1^2) = \text{constant}$.

— Combining this with ω_3 being constant shows that $\bar{\omega}$ is at fixed angle relative to \bar{z} -axis (θ'' in figure). Since angle between z-axis and \bar{L} was already shown to be constant, so is that between $\bar{\omega}$ and \bar{L} (θ' in figure), i.e., $\theta' + \theta'' = \theta$ (it's crucial to use ^{here} $\bar{\omega}$, \bar{L} and z-axis being in same plane)

— We can relate θ' to θ'' (thus obtaining both in terms of θ) as follows. Return to decomposition of $\bar{\omega}$ into ω_{pr} (along \bar{L}) $\left[= L / I_1 \right]$ ^{along} and top axis; latter ^{'s given} by $[\omega_3 - L \cos \theta / I_1]$, i.e., we should get spin of top (ω_3) when the latter component is added to component of ω_{pr} ^(= L / I_1) along z-axis [again, for later discussion, this ^{latter component} is $\psi = \omega_3 - \dot{\phi} \cos \theta$]

— Now, we must have

(4)

$$\underbrace{\frac{L}{I_1}}_{\omega_{pr}} \times \underbrace{\sin \theta'}_{\text{to give component } \perp \text{ to } \bar{\omega}} = \underbrace{\left(\omega_3 - \cos \theta \frac{L}{I_1} \right)}_{\text{"rest" of } \bar{\omega} \text{ (along z-axis)}} \times \underbrace{\sin \theta''}_{\text{to give component } \perp \text{ to } \bar{\omega}}$$

$\bar{\omega}$ along \bar{L}

i.e., net component \perp to $\bar{\omega}$ = 0 (!) \Rightarrow

$$\boxed{\sin \theta' / \sin \theta''} = \frac{\omega_3 - \frac{L}{I_1} \cos \theta}{L/I_1} = \frac{L \cos \theta \left(\frac{1}{I_3} - \frac{1}{I_1} \right)}{L/I_1}$$

use Eq. (2)

$$= \cos \theta \left(\frac{I_1}{I_3} - 1 \right) \dots (4)$$

(II). Next, connect (or match) to Euler/angles

- choose \bar{L} to be along space \bar{z} -axis (\bar{e}_3) so that polar angle of top axis (\bar{e}_3) w.r.t. \bar{e}_3 is θ .
- whereas its azimuthal angle is $(\phi - \pi/2)$:

this can be "seen" from figure below ^{i.e.} by dropping perpendicular from tip of \bar{e}_3 axis onto

$\bar{e}_1 - \bar{e}_2$ (i.e., space x-y) plane or explicitly, use

$$\bar{e} = R^{-1} \bar{e} = R^T \bar{e} \text{ with } \bar{e} = (001)^T, \text{ i.e.,}$$

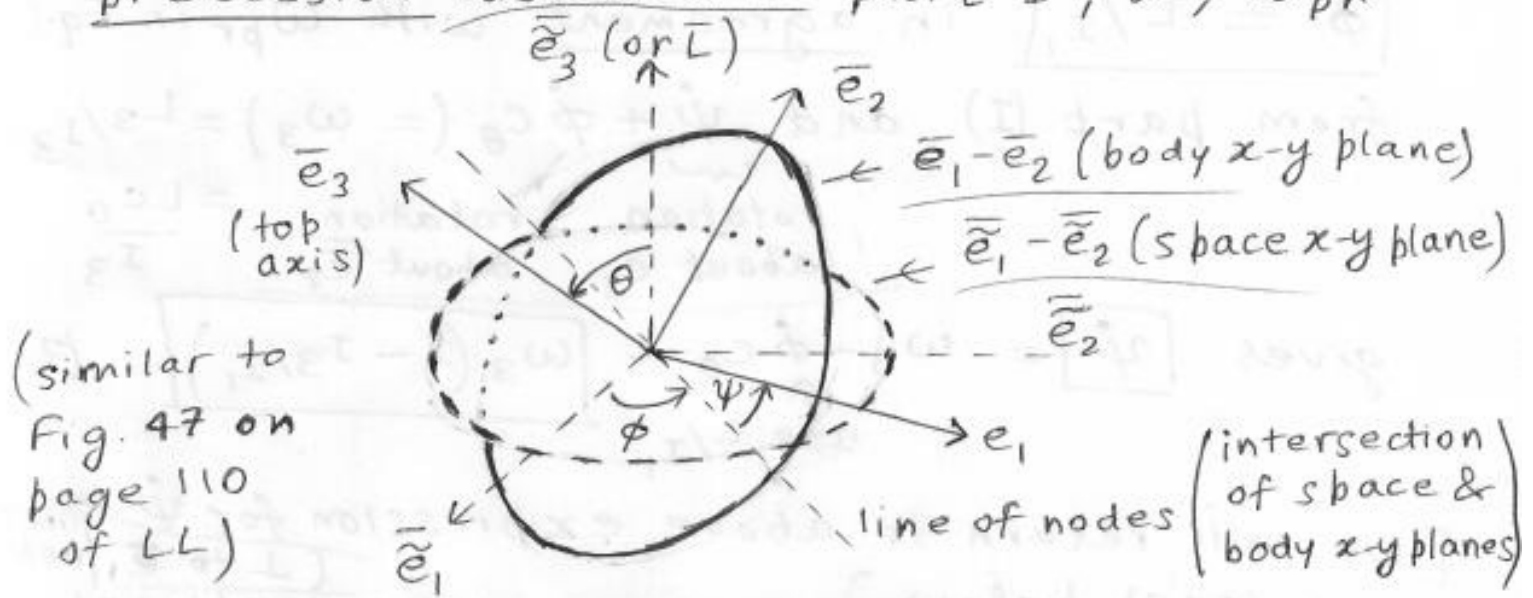
find \bar{e}_3 components along space axes:

$$\begin{aligned} \bar{e}_3 &= s_\theta s_\phi \bar{e}_1 - s_\theta c_\phi \bar{e}_2 + c_\theta \bar{e}_3 \\ &= s_\theta \cos(\phi - \pi/2) \bar{e}_1 + s_\theta \sin(\phi - \pi/2) \bar{e}_2 + c_\theta \bar{e}_3 \end{aligned}$$

\swarrow cos/sin of azimuth \nearrow called earlier

— Also, note that line of nodes (\bar{e}'_1) \perp both \bar{e}_3 & \bar{e}_3

— Thus, $\dot{\phi}$ corresponds to angular velocity of precession discussed in part I, i.e., ω_{pr} (5)



— Onto formulae: we have (see HW 6.5)

$$\omega_1 (\sqrt{\omega} \text{ component along body x-axis}) = \dot{\phi} s_{\theta} s_{\psi} + \dot{\theta} c_{\psi};$$

$$\omega_2 = \dot{\phi} s_{\theta} c_{\psi} - \dot{\theta} s_{\psi} \text{ and } \omega_3 = \dot{\phi} c_{\theta} + \dot{\psi}$$

— As before, we can use symmetry about z-axis of top (\bar{e}_3) ^{in order} to choose at given instant (see later for what happens at "next" instant!) ^{axes} x-y _{such that}

$\psi = 0$ or \bar{e}_1 is line of nodes so that

$$\omega_1 = \dot{\theta}; \quad \omega_2 = \dot{\phi} s_{\theta} \text{ (while } \omega_3 = \dot{\psi} + \dot{\phi} c_{\theta}) \dots (5)$$

— On the other hand, we have (with $\psi = 0$)

$$L_1 = 0 \text{ (since } \bar{e}_1 \text{ chosen to be } \perp \text{ to } \bar{e}_3 \text{, i.e., } \bar{L}\text{);}$$

$$L_2 = L \sin \theta \text{ and } L_3 = L \cos \theta \dots (6)$$

— Matching (5) & (6) [using $L_a = \mathbf{I}_a \omega_a$ (no sum over a !)]

$$\text{we get } \dot{\theta} (= \omega_1) = L_1 / \mathbf{I}_1 = 0, \text{ i.e., } \theta = \text{constant};$$

[as in Eq. (2) of part (I)]

$$\dot{\phi} \sin \theta (= \omega_2) = L_2 / I_1 = L \sin \theta / I_1 \Rightarrow \quad (6)$$

$\boxed{\dot{\phi} = L / I_1}$ in agreement with ω_{pr} in Eq. (3)

from part (I) and $\underbrace{\dot{\psi}}_{\omega \text{ rotation about } \bar{e}_3} + \underbrace{\dot{\phi} \cos \theta}_{\omega \text{ rotation about } \bar{e}_3} (= \omega_3) = L_3 / I_3 = \frac{L \cos \theta}{I_3}$

gives $\boxed{\dot{\psi}} = \omega_3 - \dot{\phi} \cos \theta = \left[\omega_3 \left(1 - I_3 / I_1 \right) \right] \dots (7)$
use L / I_1

[we will return to above expression for $\dot{\psi}$ in part (III) below.] (line of nodes)

— It is also clear that $\bar{\omega}, \bar{L}$ & top axis are all in one plane

[Of course, we also (re-)obtain $|\bar{\omega}| = \sqrt{\omega_3^2 + \omega_2^2} = \text{constant}$ etc. in this way.] again, body axes components

— Now, at next instant, say after time δt ,

we of course get a non-zero (even if small)

ψ , i.e., $\boxed{\delta \psi = \dot{\psi} \delta t}$ ($\psi > 0$ is "anticlockwise")

— However, using the same "freedom" in choosing body (principal) x-y axes, we can (again) "re-define"

(slightly) body x-y axis so as to get back

earlier picture: concretely, we choose new old x-axis

x-axis (call it $\bar{e}_1^{(new)}$) to be rotated w.r.t. \bar{e}_1

by $(-\delta \psi)$, i.e., $\delta \psi$ in clockwise direction.

[this is just rotation of body x-y plane about \bar{e}_3]

In this way, $\bar{e}_1^{(new)}$ is still along line of nodes so that $\psi^{(new)} = 0 \Rightarrow L_1^{(new)} = 0$ etc., i.e., $\boxed{\omega_1^{(new)} = 0}$ (as before)

- In other words, if we keep "changing" $\dot{\theta}$ body x-y axes (as body itself is moving in space frame) in above fashion [i.e., with "angular velocity" of $\dot{\theta}$ about top axis (\bar{e}_3)] then $\bar{\omega}$ seems to be "fixed" in body frame [i.e., $\omega_3 = |\bar{\omega}| \cos \theta$; $\omega_2^{\text{new}} = |\bar{\omega}| \sin \theta$ & $\omega_1^{\text{new}} = 0$].

- However, above rotation/re-definition of body x-y axes was merely a "trick" (e.g., designed to show $\dot{\theta} = 0$, compute precession etc): in reality, we work with fixed body x-y axes $\Rightarrow \bar{\omega}$ is actually rotating with angular velocity $-\dot{\psi}$ about axis of top (again, this is body-frame viewpoint): we will return to this point just below.

----- x -----

- Again, let's do more checks (as follows): resolve $\bar{\omega}$ along space-frame axes (cf. body frame done earlier): from HW 5.5, we get [for our case of $\dot{\theta} = 0$] $\tilde{\omega}_1$ (again, $\bar{\omega}$ component along space x-axis) = $\dot{\psi} s_\theta s_\phi$; $\tilde{\omega}_2 = -\dot{\psi} s_\theta c_\phi$ and $\tilde{\omega}_3 = \dot{\psi} c_\theta + \dot{\phi}$.

- So, we find (i) $|\bar{\omega}| = \sqrt{\tilde{\omega}_1^2 + \tilde{\omega}_2^2 + \tilde{\omega}_3^2} = \sqrt{\dot{\phi}^2 + \dot{\psi}^2 + 2c_\theta \dot{\psi} \dot{\phi}}$, i.e., constant and (ii) azimuthal angle of $\bar{\omega}$ is $(\phi - \pi/2)$ [since $\tilde{\omega}_2/\tilde{\omega}_1 = \tan(\phi - \pi/2)$], i.e., $\bar{\omega}$ rotates about space z axis at rate of $\dot{\phi}$.

(III). Finally, we use Euler's equations, i.e.,
 for time-dependence of components of $\bar{\omega}$
 along body axes. We have (with $I_1 = I_2$)

$$I_3 \dot{\omega}_3 = 0 \Rightarrow \omega_3 = \text{constant} \text{ (as before)}$$

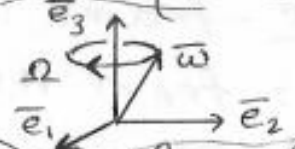
(i.e., spin/rotation about top axis)

$$\Rightarrow \cos \theta = L_3 (= I_3 \omega_3) / |\mathbf{L}| = \text{constant}$$

[Note that $I_1 = I_2$ is crucial here: for $I_1 \neq I_2$ (asymmetric top), we have (in general) $I_1 \dot{\omega}_3 = -\omega_1 \omega_2 (I_2 - I_1) \neq 0$, i.e., $\omega_3 \neq \text{constant}$]

— However, $\dot{\omega}_{1,2} \neq 0$, i.e., $I_1 \dot{\omega}_1 = +\omega_2 \Omega I_1$,
 where Ω (as in DT's notes) $\equiv \omega_3 (I_1 - I_3) / I_1$,
 note GPS, LL have opposite sign here and $\dot{\omega}_2 = -\omega_1 \Omega \Rightarrow \ddot{\omega}_1 = -\Omega^2 \omega_1$... (8)

— Solution is $\omega_{1,2} = \omega_0 (\sin \Omega t, \cos \Omega t)$,
 i.e., component of $\bar{\omega}$ \perp to axis of top
 $[= \omega_1 \bar{e}_1 + \omega_2 \bar{e}_2]$ rotates about \bar{e}_3 axis
 with angular velocity Ω (in clockwise direction for $\Omega > 0$):



(Fig. 30 on page 56 of DT)

$$\Rightarrow |\bar{\omega}|^2 = \omega_3^2 + \omega_1^2 + \omega_2^2 = \omega_3^2 + \omega_0^2 = \text{constant}$$

— Since ω_3 (= component along \bar{e}_3) is also constant, it is clear that entire $\bar{\omega}$ rotates about axis of top at rate Ω

— Since $L_{1,2} = \underbrace{I_{1,2}}_{\text{same (constant)}} \underbrace{\omega_{1,2}}_{\text{different (changing with time)}}$ and $L_3 = I_3 \omega_3 = \text{constant}$,

we also see that (entire) \bar{L} rotates about axis of top with angular velocity Ω (9)

[again, this is motion of \bar{L} - as "defined/constructed" by space/inertial frame observer, i.e., $\sum_i m_i \bar{r}_i \times \frac{d\bar{r}_i}{dt}$ as observed in space frame - but as resolved along body axes (or "seen" by body observer, i.e., $\bar{L} = \sum_a L_a(\bar{e}_a)$, constant for body observer $\rightarrow L_3 = \text{constant}$, but $L_{1,2} = I_{1,2} \dot{\omega}_{1,2} \neq 0$]

Match the ^{above} rotation of $\bar{\omega}$ (or \bar{L}) about top axis as obtained from Euler's equations in part (III) ^{just above} to what we ^{earlier} concluded in part (II) using Euler angles, i.e., $\bar{\Omega}$ "should" equal $\dot{\psi}$ (both clockwise): indeed Eq.(7) for $\dot{\psi}$ is same as Eq.(8) for Ω ^{in body frame}

Equivalently (more explicitly), \bar{L} ^{we can look at rotation of} is ^{which} along \bar{e}_3 . So, expand \bar{e}_3 in $\bar{e}_{1,2,3}$ [using $\bar{e} = R \bar{e}$ and setting $\bar{e} = (0, 0, 1)^T$] giving $\bar{e}_3 = s_\theta s_\psi \bar{e}_1 + s_\theta c_\psi \bar{e}_2 + c_\theta \bar{e}_3$
 \leftarrow shows \uparrow about \bar{e}_3
 clockwise rotation (at rate $\dot{\psi}$ about \bar{e}_3)

i.e., \bar{L} rotates (clockwise) about top axis at rate $\dot{\psi}$, ^(again) matching Ω obtained in part (III).

- Finally, we can come a "full circle" (10) by seeing ^{from way (I)} the above rotation of $\bar{\omega}$ (or \bar{L}) about top axis (i.e., from ^{space} frame/viewpoint)
- It's easier to consider \bar{L} , which is fixed in space-frame (cf. $\bar{\omega}$ moving in space-frame also!).
- Begin with ω_{prec} component of $\bar{\omega}$ (i.e., along \bar{L} /vertical space axis): it gives an instantaneous velocity to entire ^{body (coming out of)} x -axis ^{z -plane} along horizontal/right in figure on page 1.
 - \Rightarrow ^{body} x -axis remains \perp to \bar{L} in this process, and $L_3 = L \cos \theta$, i.e., L_1 stays 0 (also, $L_2 = L \sin \theta$ even for new y, z axis): clearly \bar{L} does not move even in body-frame (again, on account of ω_{prec} only)
- There remains "rest" of $\bar{\omega}$ component (see figure on page 1) along top ^{any}-axis: as discussed before, this does not give displacement of top ^(since this $\bar{\omega}$ "P" z -axis). It corresponds to simply rotation of body x - y plane (in space frame of course!) about z -axis, while \bar{L} is fixed ^{it is/which}
- Thus, for an observer fixed in body, \bar{L} is rotating at rate of \ominus "rest" of $\bar{\omega}$.
- Now, "rest" of $\bar{\omega}$ (see bottom of page 3/top of page 4)

$$= \omega_3 - L \cos \theta / I_1 = \omega_3 - L_3 / I_1 = \omega_3 - I_3 \omega_3 / I_1 = \omega_3 (1 - \frac{I_3}{I_1})$$
 so that \bar{L} is rotating in body frame about z -axis "clockwise" at rate of $\omega_3 (1 - I_3 / I_1)$, matching \checkmark of (II) and Ω of (III)