

Relating scattering angle of particle ① in laboratory <sup>(lab)</sup> frame ( $\theta_{lab}$ ) to that in center-of-mass (COM) frame ( $\theta_{com}$ ) [based on GPS, sec. 3.11]

[Recall that  $\theta_{com} = \theta$  of effective 1-particle scattering, i.e., with fixed center of force, as in GPS sec. 3.10 and previous lectures. Thus above relation will connect also  $\theta_{lab}$  to  $\theta$  so that we can transfer analysis done with  $\theta$ , e.g., computation of cross-section ( $\sigma$ ) to lab frame.]

### Outline of procedure

- Basic idea is to use "velocity triangle" (i.e., relate velocities of particle 1 in COM & lab frames): after all,  $\theta$ 's are also directions of velocities
  - first, obtain relation between  $\cos \theta_{com}$  and  $\cos \theta_{lab}$  in terms of  $v_0/v_1'$ , where  $v_0$  is initial speed of particle 1 in lab frame and  $v_1'$  is its final speed in COM frame
  - then use  $v_0/v$ , where  $v$  is final relative speed of 2 particles
  - why above step? Because  $v_0/v$  can be conveniently expressed in terms of (kinetic) energy loss factor

called "Q-value" of process (where elastic collision, i.e., no kinetic energy lost, corresponds to  $Q=0$ ) (2)

[see Eq. (6)] on page 3

— Use above  $\theta_{\text{COM}} (= \theta) - \theta_{\text{lab}}$  relation to convert  $\sigma(\theta)$  [obtained earlier] into  $\sigma'(\theta_{\text{lab}})$ , i.e., what's actually measured: [see Eq. (12)] on page 5

— simple, specific cases / checks

— consider energy transferred by particle 1 to particle 2 (latter being at rest initially) in lab frame

Onto details!

— Notation:  $[\vec{r}_1, \vec{v}_1]$  for particle (1) after scattering in lab frame

$[\vec{r}'_1, \vec{v}'_1]$  for particle (1) after scattering in COM frame

$[\vec{R}, \vec{V}]$  for (COM) in lab frame (of course,  $\vec{V}$  is constant) particle 2 in lab frame

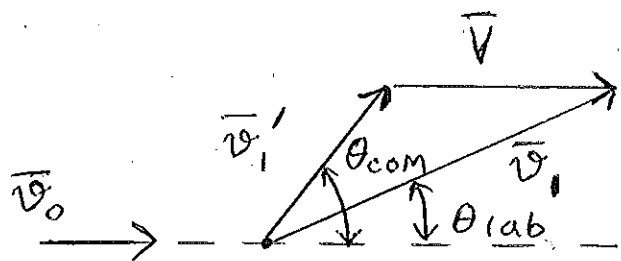
— Using  $\vec{R} = (\vec{r}_1 m_1 + \vec{r}_2 m_2) / (m_1 + m_2)$  and  $\vec{r} = \vec{r}_2 - \vec{r}_1$ , we have

$$\vec{r}'_1 = -m_2 \vec{r} / (m_1 + m_2) \text{ so that } \vec{v}'_1 = (\mu / m_1) \vec{v} \dots (1)$$

where  $\vec{v}$  is relative velocity ( $\vec{r}$  is relative position vector) after collision and  $\mu = m_1 m_2 / (m_1 + m_2)$  is the reduced mass.

— Basic Velocity triangle: clearly  $\vec{r}_1 = \vec{R} + \vec{r}'_1$  so that  $\vec{v}_1 = \vec{V} + \vec{v}'_1 \dots (2)$

or in picture form:



— Relating  $\bar{V}$  to  $\bar{v}_0$  : assuming particle 2 is at rest initially in lab frame, conservation of (linear) momentum gives in lab' frame

$$\begin{aligned}
 m_1 \bar{v}_0 \text{ (initial)} &= m_1 \bar{v}_1 + m_2 \bar{v}_2 \text{ (final)} \quad \begin{array}{l} \nearrow \text{2nd particle} \\ \text{in COM} \\ \text{frame} \end{array} \\
 &= m_1 (\bar{V} + \bar{v}_1') + m_2 (\bar{V} + \bar{v}_2') \\
 &= (m_1 + m_2) \bar{V} + \underbrace{(m_1 \bar{v}_1' + m_2 \bar{v}_2')}_{\text{total momentum (after collision) in COM frame} = 0}
 \end{aligned}$$

i.e.,  $\bar{V} = m_1 \bar{v}_0 / (m_1 + m_2)$   
 $= (\mu / m_2) \bar{v}_0 \quad \dots (3)$

Obviously,  $\bar{V}$  is in same direction as  $\bar{v}_0$ , as already used in above picture. (by definition of COM)

— Back to velocity triangle : matching horizontal components of Eq. (2) [or picture] gives

$$v_1 \cos \theta_{lab} = \frac{v_1'}{er} \cos \theta_{com} + V \quad \dots (4)$$

whereas considering lengths of sides of triangle gives

$$\begin{aligned}
 v_1^2 &= (v_1' \cos \theta_{com} + V)^2 + (v_1' \sin \theta_{com})^2 \\
 &= v_1'^2 + V^2 + 2 v_1' V \cos \theta_{com} \quad \dots (5)
 \end{aligned}$$

— Using magnitude of Eq. (3) in Eqs. (4), (5) gives 1st relation between 2  $\theta$ 's :

$$\cos \theta_{lab} = (\cos \theta_{com} + \rho) / \sqrt{1 + \rho^2 + 2\rho \cos \theta_{com}} \quad \dots (6)$$

where  $\rho \equiv \frac{\mu}{m_2} \frac{v_0}{v_1} \dots (7)$

- However,  $v_1'$  <sup>→ speed after collision in COM frame</sup> appearing in ratio of speeds in Eq. (7) is not yet known (while  $v_0$  is)

- So, we trade  $v_1'$  for  $v$  using Eq. (1) to give

$\rho = (m_1/m_2) (v_0/v) \dots (8)$

- Well,  $v$  (speed <sup>relative</sup> after collision) is also not yet known, but can be obtained using conservation

of energy: in effective 1-body picture, (assuming original collision is elastic) it is clear that speed of particle is same <sup>(well)</sup> before and after collision (since potential energy = 0 in both these positions so that we can set kinetic energies

to be equal), i.e., relative speed before collision

$v_0 = v$  (elastic) ... (9) (used in above argument)

[ Recall effective 1-particle velocity/position is really the relative velocity/position of (2) particles, in any inertial frame, <sup>which is how  $v, v_0$  "appeared" initially</sup> ] same (total)

- In general, i.e., if kinetic energy is lost in collision, we define "Q-value" (energy-loss factor) of collision by

$\mu v_2^2 = \mu v_0^2 / 2 + Q \dots (10)$  so that using Eq. (10)  
in Eq. (8)  
+ algebra

final KE of effective 1-body

initial...

$\rho = (m_1/m_2) / \sqrt{1 + \frac{m_1+m_2}{m_2} \frac{Q}{E}} \dots (11)$

where  $E = \frac{1}{2} m v_0^2$  is initial energy of particle 1 in lab frame

Onto cross-sections

(5)

— Connecting  $\sigma[\theta_{\text{com}} (= \theta)]$  to  $\sigma'(\theta_{\text{lab}})$  involves a sort of Jacobian of  $\theta_{\text{com}} \rightarrow \theta_{\text{lab}}$  "transformation", i.e., equating number of particles in <sup>given</sup> solid angle element is same, whether expressed in terms of  $\theta_{\text{lab}}$  or  $\theta$ :

$$2\pi I \sigma(\theta) \sin \theta d\theta = 2\pi I \sigma'(\theta_{\text{lab}}) \sin \theta_{\text{lab}} d\theta_{\text{lab}}$$

so that using Eq. (6) (+ algebra) gives

$$\sigma'(\theta_{\text{lab}}) = \sigma(\theta) (1 + \rho^2 + 2\rho \cos \theta)^{3/2} / (1 + \rho \cos \theta) \dots (12)$$

[Again, both  $\sigma$ 's are measured in lab frame, but just written in terms of different  $\theta$ 's.]

— Onto specific cases

(a) elastic collision and  $m_1 = m_2$  so that  $\rho = 1$   
[as per Eqs. (8), (9)], giving [using Eq. (6)]

$$\cos \theta_{\text{lab}} = \sqrt{\frac{1 + \cos \theta}{2}} = \cos \frac{\theta}{2} \Rightarrow \boxed{\theta_{\text{lab}} = \theta/2}$$

i.e., scattering angle in lab frame  $\leq \pi/2$  (since  $\theta \leq \pi$ )  
[only <sup>in</sup> forward hemisphere]

and  $\sigma'(\theta_{\text{lab}}) = 4 \cos \theta_{\text{lab}} \sigma(\theta)$  so that isotropic scattering in  $\theta$  does not imply same in lab frame

(b)  $m_2 \gg m_1$  and elastic gives  $\rho \approx 0$ , i.e.

$\theta_{\text{lab}} = \theta$  as expected: in lab frame, recoil of <sup>(at rest initially)</sup> 2<sup>nd</sup> (very heavy) particle is then negligible so that lab frame  $\approx$  effective 1-body picture.

→ Finally, even for elastic collision (again, (6) total KE is constant), (1<sup>st</sup>) particle transfers part of its initial energy to 2<sup>nd</sup> (target) particle: this degree of slowing down is

given by  $\frac{v_1^2}{v_0^2}$   $\leftarrow$  final speed in lab frame

$$\frac{v_1^2}{v_0^2} \leftarrow \text{initial...} = \left( \frac{\mu}{m_2 \rho} \right)^2 (1 + \rho^2 + 2\rho \cos \theta) \quad \dots (13) \quad \left( \begin{array}{l} \text{in} \\ \text{general} \end{array} \right)$$

by plugging  $v_1'$  in terms of  $\rho, v_0$  [from Eq. (7)] and  $V$  in terms of  $v_0$  [from Eq. (3)] into RHS of Eq. (5)

from Eqs. (8), (9)

→ for elastic collision ( $\rho = m_1/m_2$ ), we get

$$\frac{E_1}{E_0} = \frac{(1 + 2\rho \cos \theta + \rho^2)}{(1 + \rho)^2} \quad \text{(elastic)}$$

(ratio of energies of particle 1 before/after collision)

use  $\theta_{\text{lab}} = \theta/2$

$$\rightarrow \frac{(1 + \cos \theta)}{2} = \cos^2 \theta_{\text{lab}} \quad \text{for } \boxed{m_1 = m_2}$$

i.e., for maximum scattering angle ( $\theta_{\text{lab}} = \pi/2$ ), all of energy of incident particle is transferred to 2<sup>nd</sup> (of same mass), i.e., incident particle is brought to rest