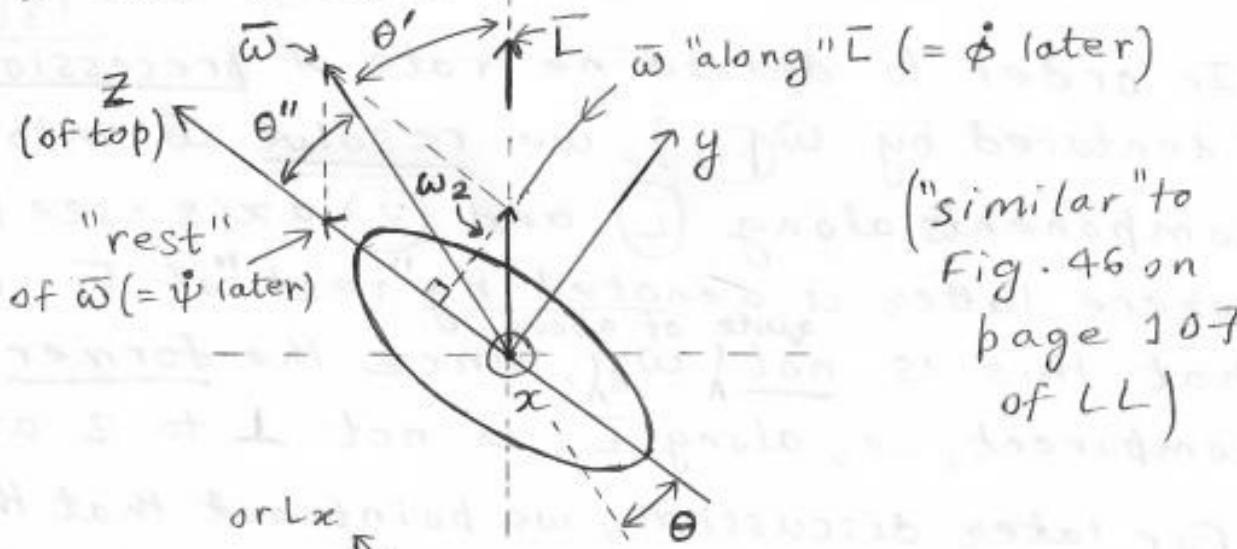


[Notes on free, symmetrical top] ( $I_1 = I_2$   
 or  $\neq I_3$ ) : (3) different approaches giving same  
 $\text{LL} \rightarrow$  results (based on Landau, Lifshitz, § 33, 35 & 36)

[I]. Using law of conservation of angular momentum

- $\boxed{\mathbf{L}}$  = constant : choose it to be vertical called
- $\boxed{\mathbf{z}}$  (symmetry) axis of top (henceforth, often simply "axis" of top) and  $\mathbf{L}$  in plane of paper, but at an angle  $\theta$  relative to each other
- Using symmetry about top axis, choose (any) principal axes  $\boxed{x}$  &  $\boxed{y}$  so that, at given instant,  $\boxed{x}$ -axis is perpendicular to plane of  $\mathbf{L}$  and  $z$ -axis :



- Thus, we have  $L_1 = 0 = I_1 \omega_1 \Rightarrow \omega_1 = 0$   
 so that  $\boxed{\omega}$  is in same plane as  $\boxed{L}$  and  $\boxed{z}$ -axis of top (again, latter is <sup>axis</sup> that of "usual" rotation or "spin" of top)

- In turn, velocity of any point on z-axis (2) of top (given by  $\bar{\omega} \times \bar{r}$  as usual) is out of this plane, i.e., axis of top rotates about direction of  $\vec{L}$  (called precession), again in addition to top itself rotating about its own (z-) axis ( $\vec{\omega}$  also rotates about  $\vec{L}$  with  $\omega_{\text{pr}}$ ) since  $\vec{\omega}$  is not in z-axis plane
  - Onto formulae: had  $\dot{\theta}$  been non-zero, a point on axis of top would have a velocity component in plane of figure. However, we argued above (based on  $\omega_z = 0$  or  $\bar{\omega}$  being in plane) that velocity of axis is purely out of plane  $\Rightarrow \dot{\theta}$  must vanish, i.e.,  $\dot{\theta} = \text{constant}$  ... (1)
  - Spin of top is just component of  $\bar{\omega}$  along its (z-) axis, i.e.,  $\boxed{\omega_3} = L_3 / I_3 = \frac{L \cos \theta}{I_3} \dots (2)$   $I_3 (= \text{constant})$
  - In order to determine |rate of precession| (denoted by  $\omega_{\text{pr}}$ ), we resolve  $\bar{\omega}$  into components along  $\vec{L}$  and  $\vec{z}$ -axis: see figure (where latter is denoted by "rest" of  $\bar{\omega}$ : note that this is not  $\omega_3$ , since the former component, i.e., along  $\vec{L}$ , is not  $\perp$  to z-axis!)
- [For later discussion, we point out that these 2 components are  $\dot{\phi}$ , i.e., rotation about space z-axis ( $\bar{e}_3$ ), and  $\dot{\psi}$ , i.e., rotation about  $\bar{e}_3$ :
- $$\bar{\omega} = \dot{\phi} \bar{e}_3 + \dot{\psi} \bar{e}_3 + \dot{\theta} \bar{e}_1$$
- ↑ line of nodes  
vanishes here]

— The latter "component" along z-axis does not give <sup>any</sup> displacement of z-axis of top  $\Rightarrow$  former component along  $\bar{\Gamma}$  must be  $\omega_{pr}$  needed

— Now, from figure, we see that

$\omega_{pr} \times \sin\theta = \omega_2$  since rest of  $\bar{\omega}$  (along z-axis has no component along y-axis). But,

$$\omega_2 = L^2/I_1 = L \sin\theta/I_1 \Rightarrow \boxed{\omega_{pr}} = \frac{L}{I_1} (= \text{constant}) \quad \dots (3)$$

— We can be ambitious by deducing additional results (as follows)! Clearly  $|\bar{\omega}|^2 = \omega_3^2 + \omega_1^2 = L^2 (\cos^2\theta/I_3^2 + \sin^2\theta/I_1^2) = \text{constant}$ .

— Combining this with  $\omega_3$  being constant shows that  $\bar{\omega}$  is at fixed angle relative to  $\bar{\Gamma}$ -axis ( $\theta''$  in figure). Since angle between z-axis and  $\bar{\Gamma}$  was already shown to be constant, so is that between  $\bar{\omega}$  and  $\bar{\Gamma}$  ( $\theta'$  in figure), i.e.,  $\theta' + \theta'' = \theta$  (it's crucial to use  $\bar{\omega}$ ,  $\bar{\Gamma}$  and z-axis being in same plane)

— We can relate  $\theta'$  to  $\theta''$  (thus obtaining both in terms of  $\theta$ ) as follows. Return to decomposition of  $\bar{\omega}$  into  $\omega_{pr}$  (along  $\bar{\Gamma}$ )  $\stackrel{\bar{\Gamma} = L/I_1}{\text{and}}$  along top axis; latter is given by  $[\omega_3 - L \cos\theta/I_1]$ , i.e., we should get spin of top ( $\omega_3$ ) when the latter component is added to component of  $\omega_{pr}$   $\stackrel{(\bar{\Gamma} = L/I_1)}{\text{along z-axis}}$  [again, for later discussion, this is  $\psi = \omega_3 - \dot{\phi} \cos\theta$ ]

Now, we must have

$$\underbrace{\frac{L}{I_1} \times \sin \theta'}_{\substack{w_{pr} \\ \bar{\omega} \text{ along } \bar{L} \\ \text{to give component } \perp \text{ to } \bar{\omega}}} = \underbrace{\left( \omega_3 - \cos \theta \frac{L}{I_1} \right) \times \sin \theta''}_{\substack{\text{"rest" of } \bar{\omega} \\ (\text{along } z\text{-axis}) \\ \text{to give component } \perp \text{ to } \bar{\omega}}}$$

i.e., net component  $\perp$  to  $\bar{\omega} = 0$  (!)  $\Rightarrow$

$$\boxed{\sin \theta' / \sin \theta''} = \frac{\left( \omega_3 - \frac{L}{I_1} \cos \theta \right)}{\frac{L/I_1}{L/I_1}} = \cos \theta \left( \frac{1}{I_3} - \frac{1}{I_1} \right)$$

use Eq.(2)

$$= \cos \theta \left( I_1 / I_3 - 1 \right) \dots (4)$$

(II). Next, connect (or match) to Euler angles

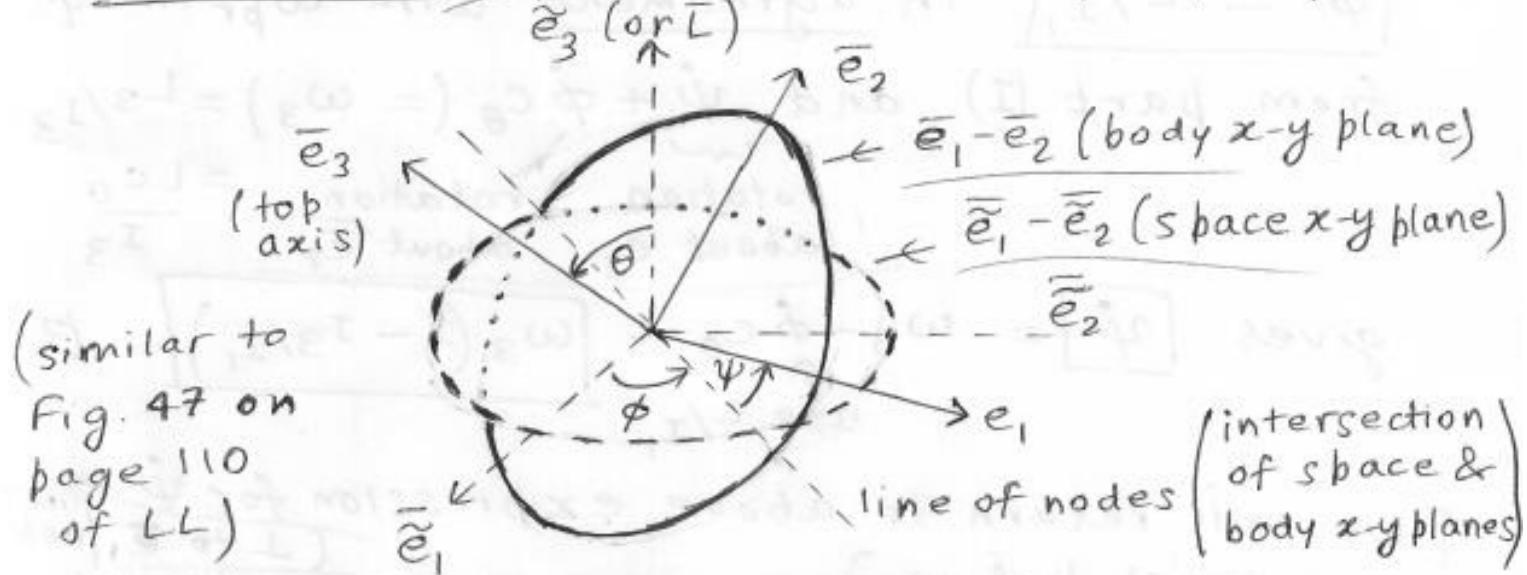
- choose  $\bar{L}$  to be along space  $\bar{z}$ -axis ( $\bar{\bar{e}}_3$ ) so that polar angle of top axis ( $\bar{e}_3$ ) w.r.t.  $\bar{\bar{e}}_3$  is  $\theta$ ,
- whereas its azimuthal angle is  $(\phi - \pi/2)$ :  
this can be "seen" from figure below, by dropping perpendicular from tip of  $\bar{e}_3$  axis onto  $\bar{\bar{e}}_1$ - $\bar{\bar{e}}_2$  (i.e., space x-y) plane or explicitly, use  $\bar{\bar{e}} = R^{-1} \bar{e} = R^T \bar{e}$  with  $\bar{e} = (0 \ 0 \ 1)^T$ , i.e., find  $\bar{\bar{e}}$  components along space axes:

$$\begin{aligned} \bar{e}_3 &= s_\theta \sin \phi \bar{\bar{e}}_1 - s_\theta \cos \phi \bar{\bar{e}}_2 + c_\theta \bar{\bar{e}}_3 \\ &= s_\theta \cos(\phi - \pi/2) \bar{\bar{e}}_1 + s_\theta \sin(\phi - \pi/2) \bar{\bar{e}}_2 + c_\theta \bar{\bar{e}}_3 \end{aligned}$$

$\nwarrow \cos/\sin \text{ of azimuth}$        $\nearrow$  called earlier

- Also, note that line of nodes ( $\bar{\bar{e}}_1$ )  $\perp$  both  $\bar{e}_3$  &  $\bar{\bar{e}}_3$

— Thus,  $\dot{\phi}$  corresponds to angular velocity of precession discussed in part I, i.e.,  $\omega_{pr}$



(similar to Fig. 47 on page 110 of LL)

— Onto formulae: we have (see HW 6.5)

$$\omega_1 (\text{again } \dot{\omega} \text{ component along body } x\text{-axis}) = \dot{\phi} S_\theta S_\psi + \dot{\theta} C_\psi;$$

$$\omega_2 = \dot{\phi} S_\theta C_\psi - \dot{\theta} S_\psi \text{ and } \omega_3 = \dot{\phi} C_\theta + \dot{\psi}$$

— As before, we can use symmetry about  $z$ -axis of top ( $\bar{e}_3$ ) <sup>in order</sup> to choose at given instant (see axes later for what happens at "next" instant!)  $x$ -y, such that  $\dot{\psi} = 0$  or  $\bar{e}_1$  is line of nodes so that

$$\omega_1 = \dot{\theta}; \quad \omega_2 = \dot{\phi} S_\theta \quad (\text{while } \omega_3 = \dot{\psi} + \dot{\phi} C_\theta) \dots (5)$$

— On the other hand, we have (with  $\dot{\psi} = 0$ )

$$L_1 = 0 \quad (\text{since } \bar{e}_1 \text{ chosen to be } \perp \text{ to } \bar{e}_3, \text{i.e., } \Gamma);$$

$$L_2 = L \sin \theta \text{ and } L_3 = L \cos \theta \dots (6)$$

— Matching (5) & (6) [using  $L_a = \mathbf{I}_a \omega_a$  (no sum over  $a$ !)] we get  $\dot{\theta} (= \omega_1) = L_2 / I_1 = 0$ , i.e.,  $\boxed{\theta = \text{constant}}$ ; [as in Eq. (1) of part (I)]

$$\dot{\phi} s_\theta (= \omega_2) = L_{2/I_1} = L \sin \theta / I_1 \Rightarrow \quad (6)$$

$\dot{\phi} = L/I_1$ , in agreement with  $\omega_{pr}$  in Eq.(3)

from part (I) and  $\dot{\psi} + \dot{\phi} c_\theta (= \omega_3) = L_{3/I_3}$

$$\begin{array}{c} \text{rotation} \\ \text{about } \bar{e}_3 \end{array} \quad \begin{array}{c} \text{rotation} \\ \text{about } \bar{e}_3 \end{array} = \frac{L c_\theta}{I_3}$$

gives  $\dot{\psi} = \omega_3 - \dot{\phi} c_\theta = \boxed{\omega_3 (1 - I_3/I_1)}$  ... (7)  
 use  $L/I_1$

[we will return to above expression for  $\dot{\psi}$  in part (III) below.]

— It is also clear that  $\bar{w}, L$  & top axis are all in one plane  
 [Of course, we also (re-)obtain  $|\bar{w}| = \sqrt{\omega_3^2 + \omega_2^2}$   
 = constant etc. in this way.]

— Now, at next instant, say after time  $\delta t$ , we of course get a non-zero (even if small)  $\dot{\psi}$ , i.e.,  $\boxed{\delta \psi = \dot{\psi} \delta t}$  ( $\dot{\psi} > 0$  is "anticlockwise")

— However, using the same "freedom" in choosing body (principal) x-y axes, we can (again) "re-define" (slightly) body x-y axis so as to get back earlier picture: concretely, we choose new old x-axis x-axis (call it  $\bar{e}_1^{(\text{new})}$ ) to be rotated w.r.t.  $\bar{e}_1$  by  $(-\delta \psi)$ , i.e.,  $\delta \psi$  in clockwise direction.

[this is just rotation of body x-y plane about  $\bar{e}_3$ ]

In this way,  $\bar{e}_1^{(\text{new})}$  is still along line of nodes so that  $\psi^{(\text{new})} = 0 \Rightarrow L_1^{(\text{new})} = 0$  etc., i.e.,  $\boxed{\bar{w}_1^{(\text{new})} = 0}$  (as before)

- In other words, if we keep "changing" ⑦ body x-y axes (as body itself is moving in space frame) in above fashion [i.e., with "angular velocity" of  $\dot{\theta}\psi$  about top axis ( $\bar{e}_3$ )] then  $\bar{\omega}$  seems to be "fixed" in body frame [i.e.,  $\omega_3 = |\bar{\omega}| \cos\theta$ ;  $\omega_2^{\text{(new)}} = |\bar{\omega}| \sin\theta$  &  $\omega_1^{\text{(new)}} = 0$ ]
- However, above rotation/re-definition of body x-y axes was merely a "trick" (e.g., designed to show  $\dot{\theta} = 0$ , compute precession etc): in reality, we work with fixed body x-y axes  
 $\Rightarrow \bar{\omega}$  (like "new" body axes) is actually rotating with angular velocity  $-\dot{\psi}$  about axis of top (again, this is body-frame viewpoint): we will return to this point just below.

- Again, let's do more checks (as follows): resolve  $\bar{\omega}$  along space-frame axes (cf. body frame done earlier): from HW 6.5, we get [for our case of  $\dot{\theta} = 0$ ]  $\tilde{\omega}_1$  (again,  $\bar{\omega}$  component along space x-axis) =  $\dot{\psi} s_\theta s_\phi$ ;  $\tilde{\omega}_2 = -\dot{\psi} s_\theta c_\phi$  and  $\tilde{\omega}_3 = \dot{\psi} c_\theta + \dot{\phi}$ .
- So, we find (i)  $|\bar{\omega}| = \sqrt{\tilde{\omega}_1^2 + \tilde{\omega}_2^2 + \tilde{\omega}_3^2} = \sqrt{\dot{\phi}^2 + \dot{\psi}^2 + 2c_\theta\dot{\psi}\dot{\phi}}$ , i.e., constant and (ii) azimuthal angle of  $\bar{\omega}$  is  $(\phi - \pi/2)$  [since  $\tilde{\omega}_2/\tilde{\omega}_1 = \tan(\phi - \pi/2)$ ], i.e.,  $\bar{\omega}$  rotates about space z-axis at rate  $\dot{\phi}$ .

(8)

[III]. Finally, we use Euler's equations, i.e., for time-dependence of components of  $\vec{\omega}$  along body axes. We have (with  $I_1 = I_2$ )

$$I_3 \dot{\omega}_3 = 0 \Rightarrow \boxed{\omega_3 = \text{constant}} \text{ (as before)}$$

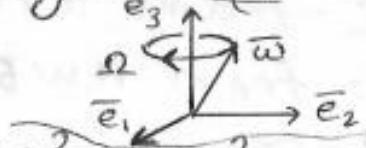
(i.e., spin/rotation about top axis)

$$\Rightarrow \boxed{\cos \theta} = \frac{L_3 (= I_3 \omega_3)}{|\vec{L}|} = \text{constant}$$

[Note that  $I_1 = I_2$  is crucial here: for  $I_1 \neq I_2$  (asymmetric top), we have (in general)  $I \ddot{\omega}_3 = -\omega_1 \omega_2 (I_2 - I_1) \neq 0$ , i.e.,  $\omega_3 \neq \text{constant}$ ]

— However,  $\dot{\omega}_{1,2} \neq 0$ , i.e.,  $I_1 \dot{\omega}_1 = +\omega_2 \Omega \vec{I}_1$ , where  $\Omega$  (as in DT's notes)  $\equiv \omega_3 (I_1 - I_3) / I_1$ , note GPS, LL have opposite sign and  $\dot{\omega}_2 = -\omega_1 \Omega$   $\Rightarrow \ddot{\omega}_1 = -\Omega^2 \omega_3$  constant ... (8)

— Solution is  $\omega_{1,2} = \tilde{\omega}_0 (\sin \Omega t, \cos \Omega t)$ , i.e., component of  $\vec{\omega}$   $\oplus$  to axis of top rotating in space frame [  $= \omega_1 \vec{e}_1 + \omega_2 \vec{e}_2$  ] rotates about  $\vec{e}_3$  with angular velocity  $\Omega$  (in clockwise direction for  $\Omega > 0$ ):



(Fig. 30 on page 56 of DT)

$$\Rightarrow |\vec{\omega}|^2 = \omega_3^2 + \omega_1^2 + \omega_2^2 = \omega_3^2 + \tilde{\omega}_0^2 = \text{constant}$$

— Since  $\omega_3$  (= component along  $\vec{e}_3$ ) is also constant, it is clear that entire  $\vec{\omega}$  rotates about axis of top at rate  $\Omega$

— Since  $L_{1,2} = \underbrace{I_{1,2}}_{\substack{\text{same} \\ \text{(constant)}}} \underbrace{\omega_{1,2}}_{\substack{\text{different} \\ \text{(changing with time)}}}$  and  $L_3 = I_3 \omega_3 = \text{constant}$ ,

we also see that (entire)  $\bar{L}$  rotates about axis of top with angular velocity  $\Omega$  ⑨

[again, this is motion of  $\bar{L}$  - as "defined/constructed" by space/inertial frame observer, i.e.,  $\sum_i m_i \bar{r}_i \times \frac{d\bar{r}_i}{dt}$  as observed in space frame -

but as resolved along body axes (or "seen" by body observer, i.e.,  $\bar{L} = \sum_a L_a (\bar{e}_a)$ , constant for body observer  $\hookrightarrow L_3 = \text{constant, but } L_{1,2} = I_{1,2} \dot{\omega}_{1,2} \neq 0$ )

- Match the <sup>above</sup> rotation of  $\bar{\omega}$  (or  $\bar{L}$ ) about top axis as obtained from Euler's equations in part (III) <sup>just above</sup> to what we <sup>earlier</sup> concluded in part (II) using Euler angles, i.e.,  $\boxed{\Omega}$  "should" equal  $\boxed{\psi}$  (both clockwise) : indeed Eq.(7) for

$\dot{\psi}$  is same as Eq.(8) for  $\Omega$  <sup>in bodyframe</sup> we can look at rotation of

- Equivalently (more explicitly),  $\boxed{\bar{L}}$  is along  $\bar{e}_3$ . So, expand  $\bar{e}_3$  in  $\bar{e}_{1,2,3}$  [using  $\bar{e} = R \bar{e}$  and setting  $\bar{e} = (0,0,1)^T$ ] giving

$$\bar{e}_3 = S_\theta \overset{\text{constant}}{\bar{s}\psi} \bar{e}_1 + \overset{\uparrow}{S_\theta c\psi} \bar{e}_2 + C_\theta \bar{e}_3$$

$\hookrightarrow$  shows

clockwise rotation (at rate  $\dot{\psi}$ ) about  $\bar{e}_3$

i.e.,  $\bar{L}$  rotates (clockwise) about top axis at rate  $\dot{\psi}$ , <sup>(again)</sup> matching  $\Omega$  obtained in part (III).

- Finally, we can come a "full circle" by seeing the above rotation of  $\bar{\omega}$  (or  $\bar{L}$ ) about top axis (i.e., from body frame/viewpoint)
- It's easier to consider  $\bar{L}$ , which is fixed in space-frame (cf.  $\bar{\omega}$  moving in space-frame also!).
- Begin with  $\omega_{prec}$  component of  $\bar{\omega}$  (i.e., along  $\bar{z}$ /vertical space axis): it gives an instantaneous velocity to entire  $\bar{x}$ -axis  $\lambda^{2-L}$  along horizontal / right in figure on page 1.  
 $\Rightarrow$   $\bar{x}$ -axis remains  $\perp$  to  $\bar{z}$  in this process, and  $L_3 = L \cos \theta$ . i.e.,  $L_1$  stays 0 (also,  $L_2 = L \sin \theta$  even for new  $y'$ -axis): clearly  $\bar{L}$  does not move even in body-frame (again, on account of  $\omega_{prec}$  only)
- There remains "rest" of  $\bar{\omega}$  component (see figure on page 1) along top-axis: as discussed before, this does not give any displacement of top  $\bar{z}$ -axis. It corresponds to simply rotation of body  $x$ - $y$  plane (in space frame of course!) about  $z$ -axis, while  $\bar{L}$  is fixed it is/which
- Thus, for an observer fixed in body,  $\bar{L}$  is rotating at rate of  $\Theta$  "rest" of  $\bar{\omega}$ .
- Now, "rest" of  $\bar{\omega}$  (see bottom of page 3 / top of page 4)  
 $= \omega_3 - L \cos \theta / I_1 = \omega_3 - I_3 \omega_3 / I_1 = \omega_3 \left(1 - \frac{I_3}{I_1}\right)$   
so that  $\bar{L}$  is rotating in body frame about  $z$ -axis "clockwise" at rate of  $\omega_3 \left(1 - \frac{I_3}{I_1}\right)$ , matching  $\Omega$  of (II), and  $\Omega$  of (III).