

# Michelson Interferometer

①

## Two Beam Interference

$$E_1 = A e^{i(kx_1 - \omega t)}$$



$$E_2 = A e^{i(kx_2 - \omega t)}$$

↙ P  
waves  
overlap  
here.

$$I_p \sim 4A^2 \cos^2\left(\frac{k\delta}{2}\right), \quad \delta = x_1 - x_2 = \text{path length difference}$$

More generally, for any phase shift between the beams,

$$I \sim 4A^2 \cos^2\left(\frac{\Delta\phi}{2}\right), \quad \text{where } \Delta\phi \text{ is the total phase shift between beams.}$$

As a practical matter, we can only observe interference if the two beams are

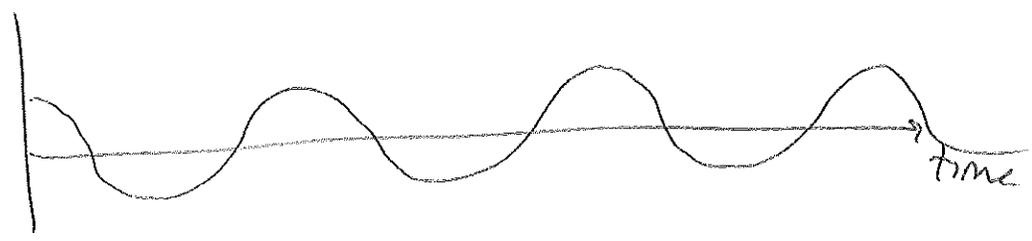
i) The same polarization.

ii) Coherent

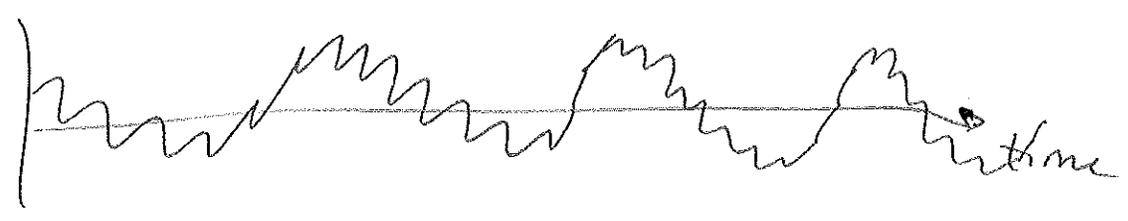
# Coherence

Real EM waves are not perfect sine waves:

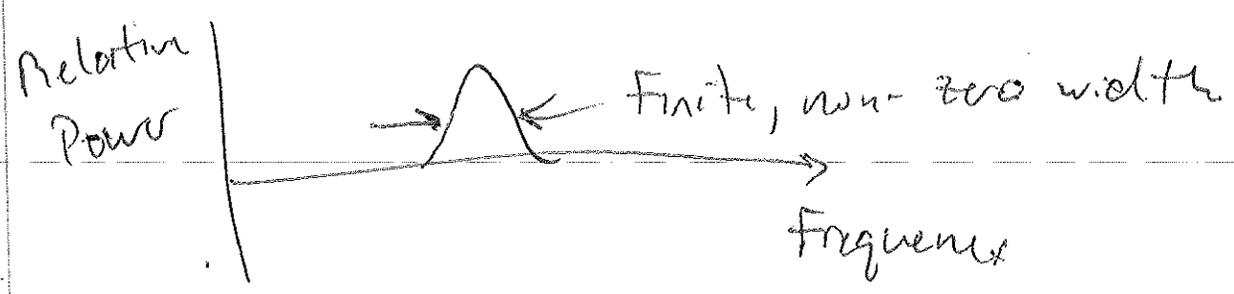
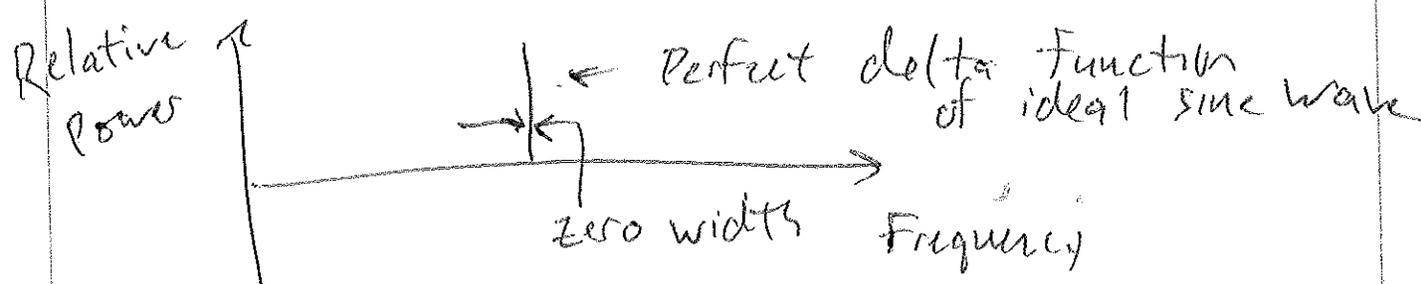
Perfect, ideal wave:



Real EM wave:



In frequency space (Fourier Transform)





Because EM waves in the real world are not perfect, they have some unpredictability.

The "Coherence time" is the time that the wave remains ~~is~~ predictable.

The "coherence length" is the coherence time times the speed of light.

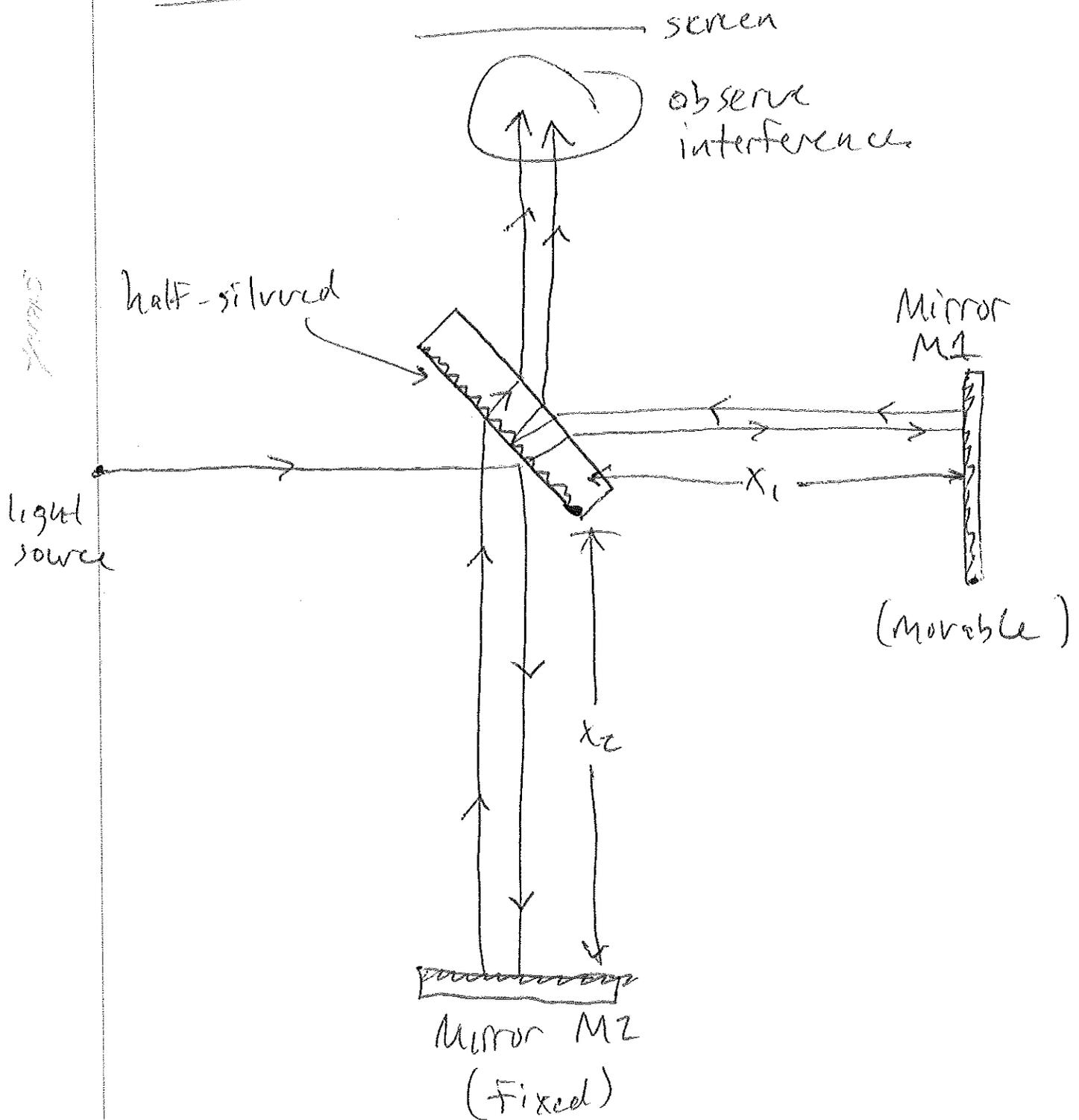
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<u>Light source</u>	<u>typical coherence time</u>	<u>typical coherence length</u>
<del>Light source</del> Laser	$\sim (1-30)$ nano seconds	$\sim (0.2-10)$ meters.
White light	$\sim 10^{-15}$ seconds	$\sim \frac{1}{4}$ $\mu$ meter.

In any practical interference experiment, we force the two beams to have the same polarization and to be somewhat

coherent by taking a single beam and making two copies of it. (For example, with a half-silvered beam splitting mirror.)

# Michelson Interferometer



Path difference =  $\delta = 2(x_2 - x_1)$

Phase difference due to path difference =  $k\delta = 2k(x_2 - x_1)$

Also, there is a phase shift of  $\pi$  for the beam which strikes mirror  $M_2$ . This happens because this beam experiences an external reflection from the beam splitter.

So, total phase difference  
 $= \Delta\phi = 2k(x_2 - x_1) + \pi$

For constructive interference we must have  $\cos^2\left(\frac{\Delta\phi}{2}\right) = 1$  or

$$\frac{\Delta\phi}{2} = m\pi, \quad (m = 0, \pm 1, \pm 2, \dots)$$

or  $\frac{(2k(x_2 - x_1) + \pi)}{2} = m\pi$  "Fringe order"

$$\rightarrow k(x_2 - x_1) + \frac{\pi}{2} = m\pi$$

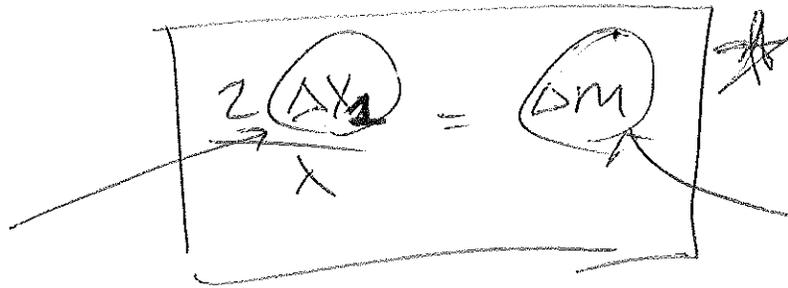
$$k = \frac{2\pi}{\lambda}$$

$$\boxed{\frac{2(x_2 - x_1)}{\lambda} = m - \frac{1}{2}}$$

For constructive interference

In practice we typically use the interferometer by moving mirror  $M_2$ . Then  $x_2$  changes, and on the screen we count the fringes which pass by (the constructive interference maxima.)

Letting  $x_1$  change ( $\Delta x_1$ ), and letting  $m$  change ( $\Delta m$ ) we have



move  
mirror  $M_1$   
by distance  
 $\Delta x_1$

count to  
number of  
fringes which  
pass by

This allows us to measure the wavelength  $\lambda$  by measuring  $\Delta m$  and  $\Delta x_1$ .

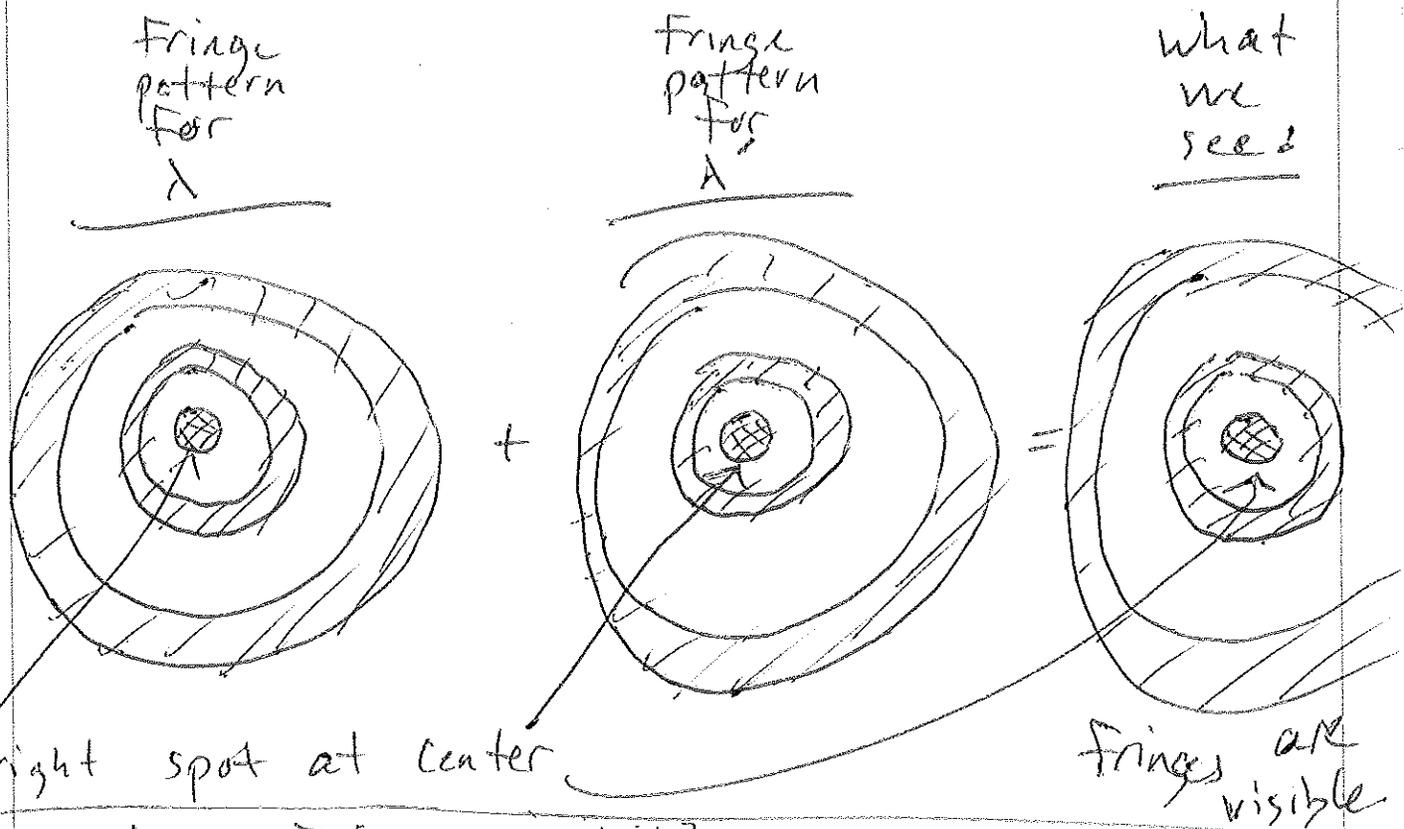
Sodium Lamp

Two closely spaced wavelengths:  $\lambda, \lambda'$   
Each makes its own fringe pattern.

These fringe patterns are seen on top of each other on the screen - our eye cannot observe them individually.

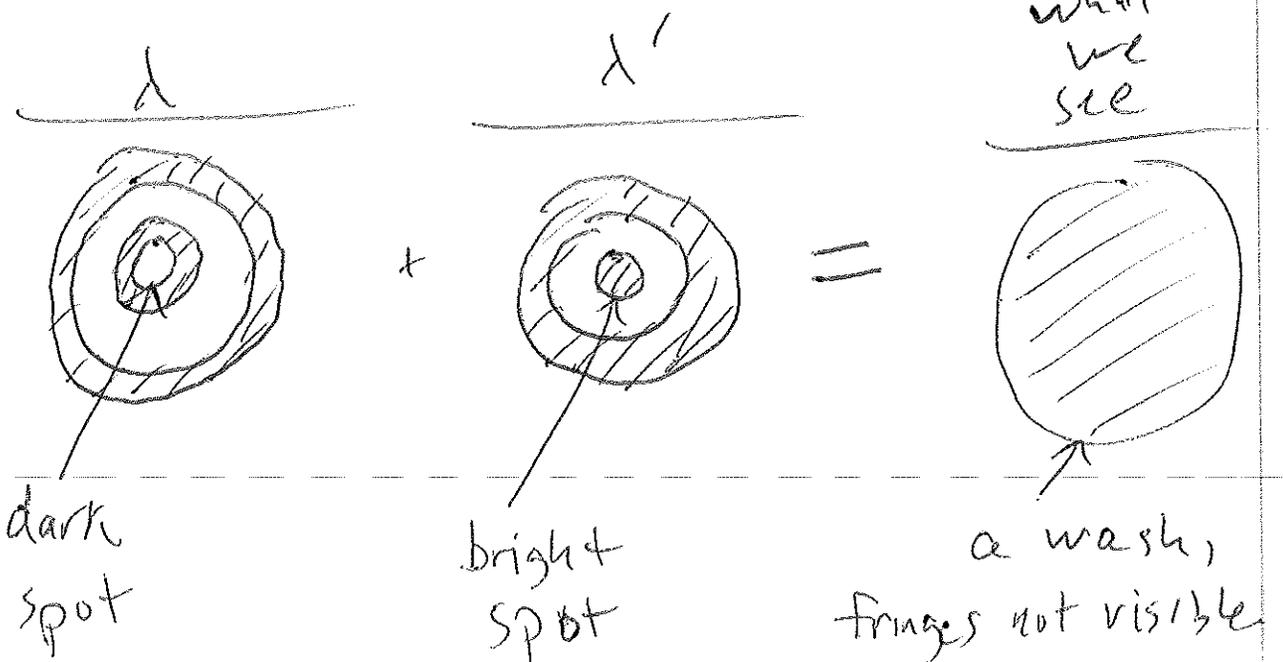
Sometimes both patterns reinforce each other - they have bright locations and dark locations in the same place:

This is "high fringe visibility":



Low fringe visibility:

When the two patterns are opposite:



Suppose we start with high fringe visibility, then we start moving mirror M1. we watch many fringes go by. Eventually we are seeing low fringe visibility, we continue to move the mirror, and we see many more fringes pass by, and eventually we reach high fringe visibility again.

start here, high visibility



move mirror, many fringes pass

low visibility



keep going, many more fringes pass

high visibility again



It must be true that

$$\left( \begin{array}{c} \text{the number} \\ \text{of fringes} \\ \text{for } \lambda \end{array} \right) = \left( \begin{array}{c} \text{the number} \\ \text{of fringes} \\ \text{for } \lambda' \end{array} \right) + 1$$

because we passed through low visibility and returned to high visibility

Therefore, if  $\Delta X_2$  is the total distance that we moved the mirror, then

$$\frac{2\Delta X_2}{\lambda} = \frac{2\Delta X_2}{\lambda'} + 1$$

or  $\lambda - \lambda' = \frac{\lambda \lambda'}{2\Delta X_2}$

This tells us the difference in the two wavelengths.

We can simplify a little.  $\lambda$  and  $\lambda'$  are almost equal,  $\lambda \approx \lambda'$ , so on the right side we can write

$$\lambda - \lambda' \approx \frac{\lambda(\lambda)}{2\Delta X_2} = \frac{\lambda^2}{2\Delta X_2}$$

or

$\Delta\lambda \approx \frac{\lambda^2}{2\Delta X_2}$

The difference in the two wavelengths.

To use this expression, we must know  $\lambda$ . How can we measure  $\lambda$ ? By counting fringes, just like with the case.

Strictly speaking, by counting fringes we measure the average of  $\lambda$  &  $\lambda'$ , call it

$$\bar{\lambda} = \frac{1}{2}(\lambda + \lambda')$$

Then we can say

$$\Delta \lambda \approx \frac{\bar{\lambda}^2}{2 \Delta x_1}$$

since  $\bar{\lambda} \approx \lambda \approx \lambda'$ .

fringes