

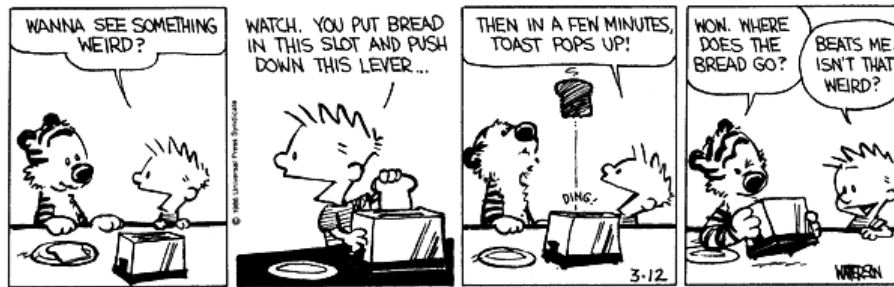
November 14, 2016      Physics 131      Prof. E. F. Redish

■ **Theme Music: Bruce Springsteen**

*Working on a Dream*

■ **Cartoon: Bill Watterson**

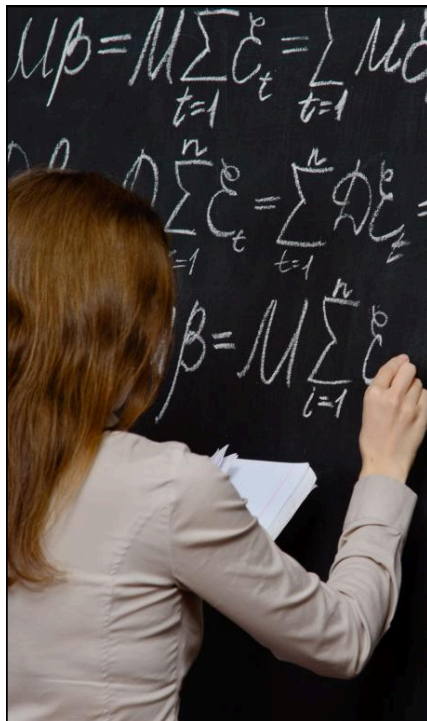
*Calvin & Hobbes*



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**The Equation of the Day**

The Work-Energy Theorem

$$\vec{F}^{net} \cdot \Delta\vec{r} = \Delta\left(\frac{1}{2}mv^2\right)$$


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In many of your science classes  
you talk about “energy.”

What is it?



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## Energy

- N2 tells us that a force can change an object’s velocity in one of two ways:
  - It can change the speed
  - It can change the direction
- Analyzing changes in speed leads us to study energy.
- Analyzing changes in direction leads us to study rotations.

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## Kinetic Energy and Work

- Consider an object moving along a line feeling a constant net force,  $F^{net}$ . When it moves a distance  $\Delta x$ , how much does its speed change?

$$a = F^{net} / m$$

$$\frac{\Delta v}{\Delta t} = \frac{F^{net}}{m}$$

$$\frac{\Delta v}{\Delta t} \Delta x = \frac{F^{net}}{m} \Delta x$$

$$\Delta v \frac{\Delta x}{\Delta t} = \frac{F^{net} \Delta x}{m}$$

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$$\Delta v \frac{\Delta x}{\Delta t} = \frac{F^{net} \Delta x}{m}$$

$$\langle v \rangle \Delta v = \frac{F^{net} \Delta x}{m}$$

$$\frac{v_i + v_f}{2} (v_f - v_i) = \frac{F^{net} \Delta x}{m}$$

$$\frac{1}{2} (v_f^2 - v_i^2) = \frac{F^{net} \Delta x}{m}$$

$$\frac{1}{2} m (v_f^2 - v_i^2) = F^{net} \Delta x$$

### Definitions:

Kinetic energy  
 $= \frac{1}{2} m v^2$

Work done  
 by a force  $F$   
 $= F \Delta x$

Result:

$$\Delta\left(\frac{1}{2} m v^2\right) = F^{net} \Delta x$$

***The Work-Energy  
Theorem***

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## Foothold ideas: Kinetic Energy and Work



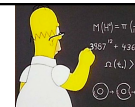
- Newton's laws tell us how velocity changes. The Work-Energy theorem tells us how **speed** changes (independent of direction).
- Kinetic energy =  $\frac{1}{2}mv^2$
- Work done by a force =  $F_x\Delta x$  or  $F_{\parallel}\Delta r$   
( $F_{\parallel}$  = the part of force  $\parallel$  to displacement)
- Work-energy theorem:  $\Delta(\frac{1}{2}mv^2) = F_{\parallel}^{net} \Delta r$

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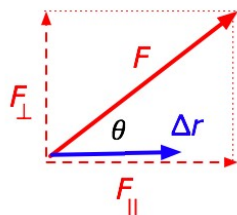
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## Work in another direction: The dot product



- Suppose we are moving along a line, but the force we are interested in is pointed in another direction? (How can this happen?)
- Only the part of the force in the direction of the motion counts to change the speed (energy).



$$\text{Work} = F_{\parallel} \Delta r = F \cos \theta \Delta r \equiv \vec{F} \cdot \Delta \vec{r}$$

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## Dot products in general

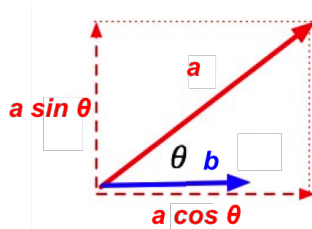


$$F_{\parallel} \Delta r \equiv \vec{F} \cdot \Delta \vec{r} \qquad \vec{F} \cdot \Delta \vec{r} = F \cos \theta \Delta r$$

In general, for any two vectors that have an angle  $\theta$  between them, the dot product is defined to be

$$\vec{a} \cdot \vec{b} = ab \cos \theta$$

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y$$



The dot product is a scalar. Its value does not depend on the coordinate system we select.

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