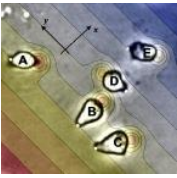


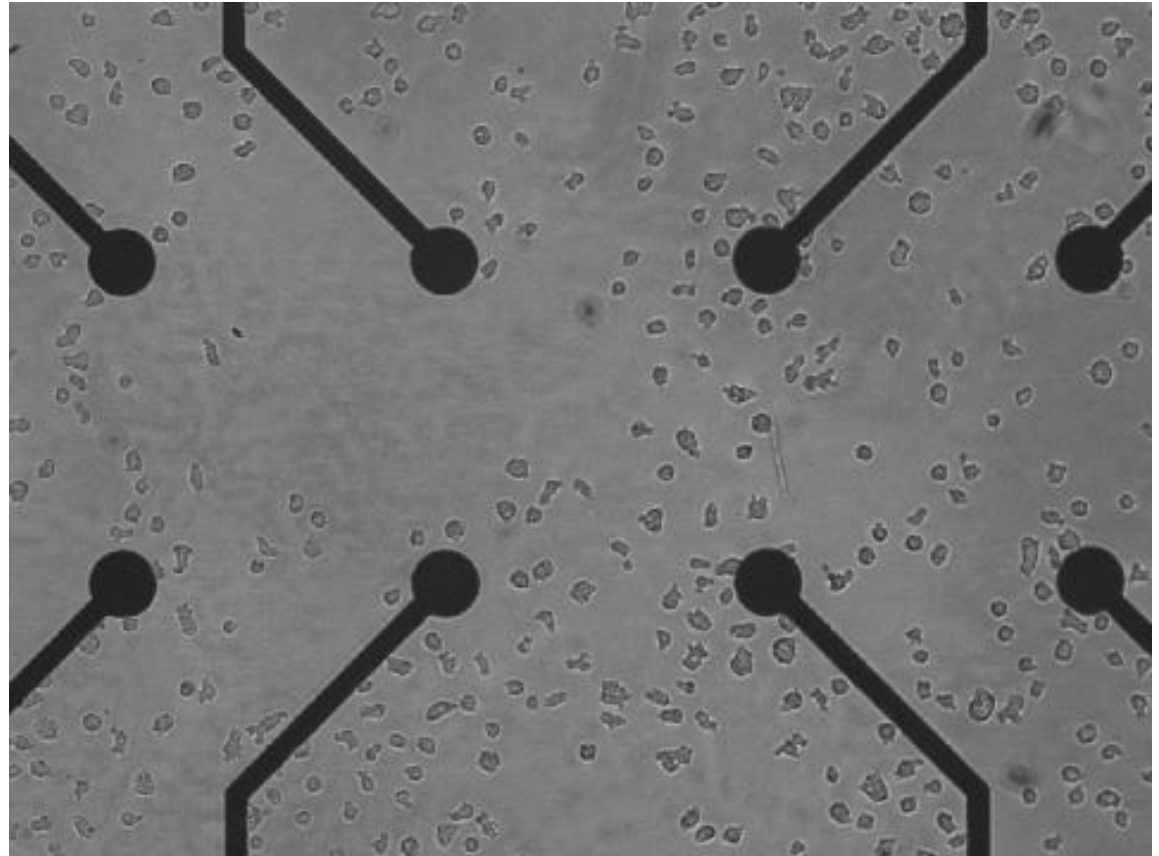
Physics 131-Physics for Biologists I



Professor: Wolfgang Losert
wlosert@umd.edu

Electric Fields

Momentum



Fields

- A *field* is a concept we use to describe anything that varies in space. It is a set of values assigned to each point in space (e.g., temperature or wind speed).
- A *force field* is an idea we use for non-touching forces. It puts a force vector at each point in space, summarizing the effect of all objects that would exert a force on a particular object placed at that point.
- A *gravitational* or *electric field* is a force field with something (a “coupling strength”) divided out so the field no longer depends on what test object is used.

$$\vec{g} = \frac{\vec{F}_{\text{acting on } m}}{m} \qquad \vec{E} = \frac{\vec{F}_{\text{acting on } q}}{q}$$

Making sense

For one source charge

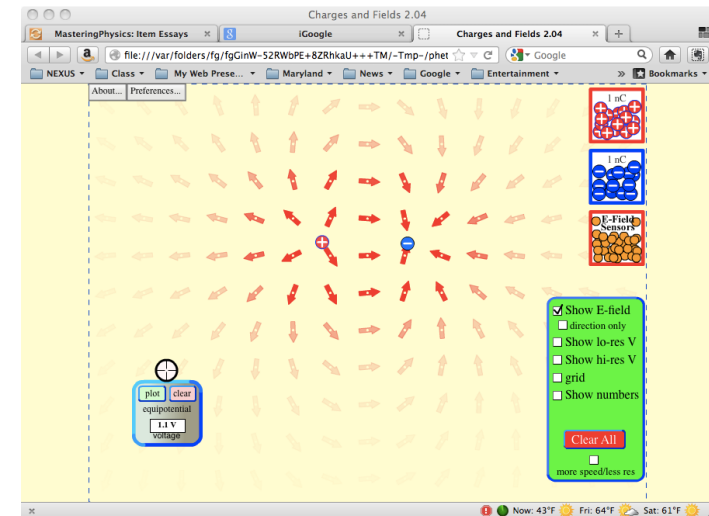
$$\vec{F}_q = \frac{k_C q Q_1}{r_1^2} \hat{r}_1 \quad \vec{E} = \frac{\vec{F}_q}{q} = \frac{k_C Q_1}{r_1^2} \hat{r}_1$$

Notice that $E = F_q/q$
does NOT depend on q !

For many sources

$$\vec{F}_q = \frac{k_C q Q_1}{r_1^2} \hat{r}_1 + \frac{k_C q Q_2}{r_2^2} \hat{r}_2 + \frac{k_C q Q_3}{r_3^2} \hat{r}_3 + \dots$$
$$\vec{E} = \frac{\vec{F}_q}{q} = \frac{k_C Q_1}{r_1^2} \hat{r}_1 + \frac{k_C Q_2}{r_2^2} \hat{r}_2 + \frac{k_C Q_3}{r_3^2} \hat{r}_3 + \dots$$

10/21/2013



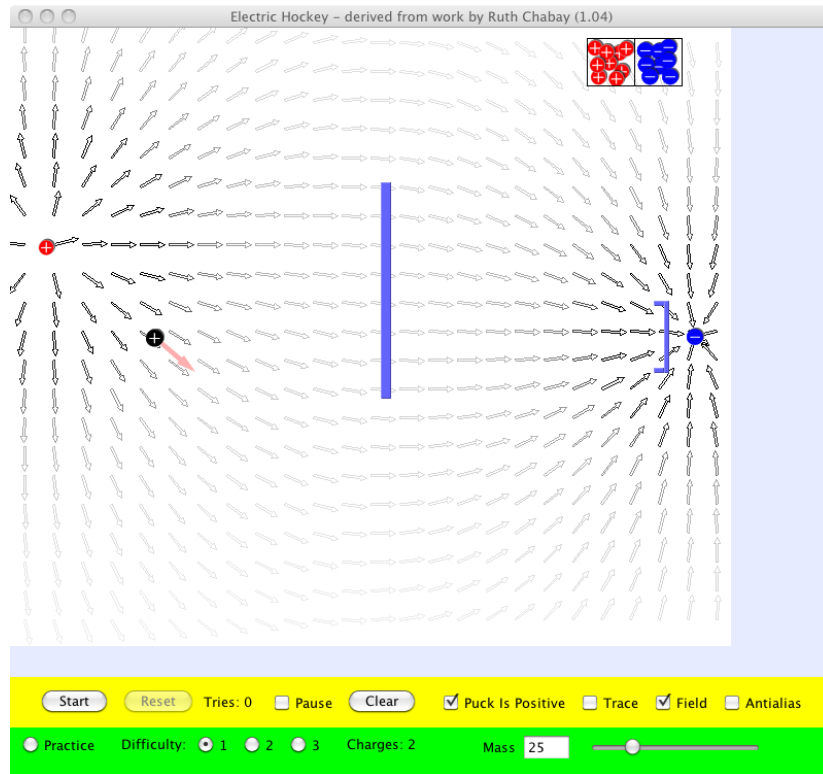
<http://phet.colorado.edu/en/simulation/charges-and-fields>

What is the direction & magnitude of the field at points A and B

(Whiteboard, TA & LA)

Electric Field Hockey

Sketch out an arrangement of charges that will bring the + charged puck into the goal



<http://phet.colorado.edu/en/simulation/electric-hockey>

Momentum

Momentum: Definition

Connecting motion more directly to Force

$$\vec{F}^{net} = m\vec{a} = m \frac{\Delta \vec{v}}{\Delta t} = \frac{\Delta(m\vec{v})}{\Delta t}$$

Since mass m does not change with time

We define momentum: $\vec{p} = m\vec{v}$

Net Forces directly changes Momentum!

$$\vec{F}^{net} = \frac{\Delta(m\vec{v})}{\Delta t} = \frac{\Delta \vec{p}}{\Delta t}$$

The Impulse-Momentum Theorem

$$\vec{F}^{net} = \frac{\Delta \vec{p}}{\Delta t}$$

- Multiply by Δt

$$\Delta \vec{p} = \vec{F}^{net} \Delta t$$

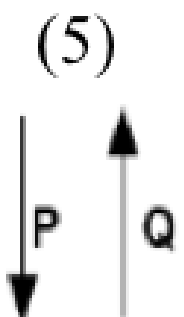
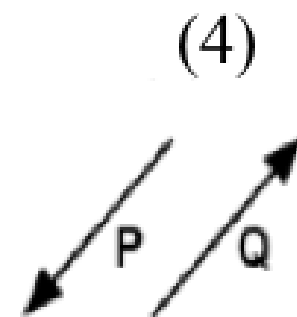
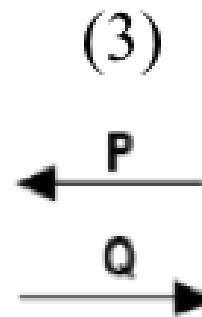
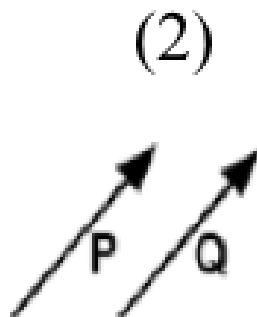
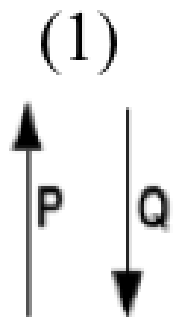
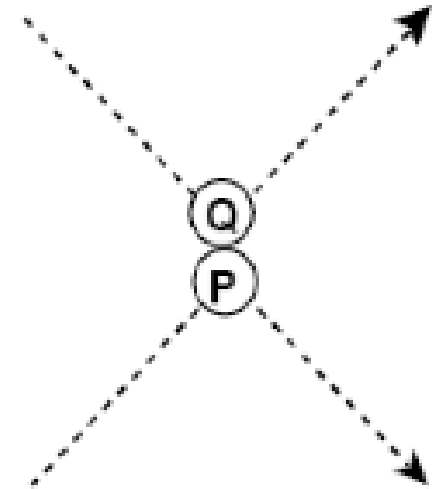
- Define Impulse

$$\vec{\mathcal{J}}^{net} = \vec{F}^{net} Dt$$

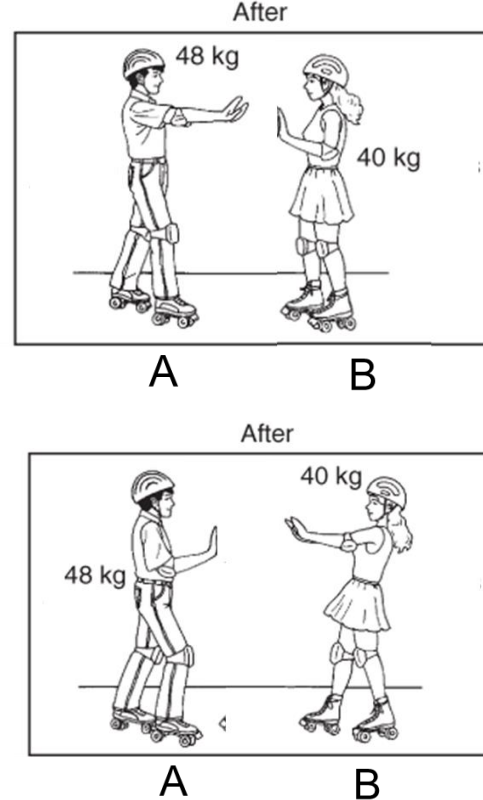
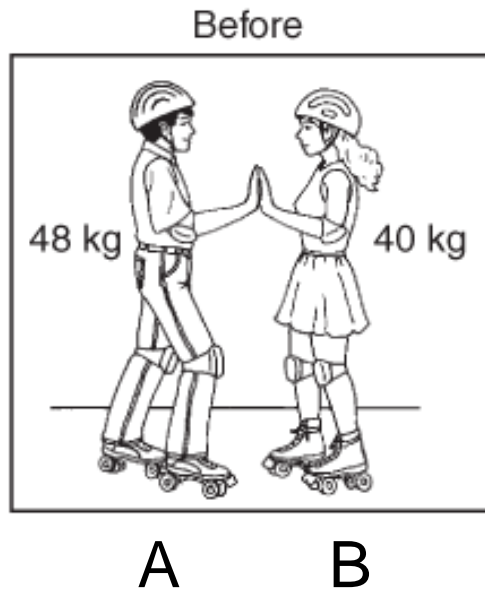
- Combine to get
Impulse-Momentum
Theorem

$$D\vec{p} = \vec{\mathcal{J}}^{net}$$

The diagram at the right depicts the path of two colliding steel balls rolling on a table. Which set of arrows best represents the direction of the change in momentum of each ball?



Whiteboard, TA & LA



1. Whoever gets pushed will reach a higher momentum (*magnitude*)
2. Whoever gets pushed will reach a higher speed
3. Whoever pushes will reach a higher momentum (*magnitude*)
4. Whoever pushes will reach a higher speed
5. Both A and B move with the same momentum (*magnitude*)
6. Both A and B move with the same speed