### 1

### WAVE OPTICS: INTERFERENCE AND DIFFRACTION

Radiation: Electromagnetic wave

Light: Transverse E.M. Wave

$$\lambda_0$$
: 400nm <  $\lambda_0$  < 800nm [in vacuum]

$$f: 4 \times 10^{14} < f < 8 \times 10^{14} Hz$$

Speed 
$$c = \frac{1}{\sqrt{\mu_0 \varepsilon_0}} = 3 \times 10^8 \, \text{m/sec}$$
 in vacuum

$$V = \frac{c}{n}$$
 in medium,  $n > 1$ 

$$\lambda_n = \frac{\lambda_0}{n}$$

We can represent a light wave travelling along x as an E-wave

$$E = E_m \sin(k\omega - \omega t + \Phi)$$
,  $E_m \perp \hat{x}$ 

$$k = \frac{2\pi}{\lambda}$$

$$\omega = \frac{2\pi}{f}$$

$$E_m$$
 = amplitude,  $\Phi$  = phase

## Superposition:

Recall that when more than one wave is present at the same point at the same time, the net effect is obtained by making an algebraic sum.

Let us consider two light waves

$$E_1 = E_m \sin(kx - \omega t + \Phi_1)$$

$$E_2 = E_m \sin(kx - \omega t + \Phi_2)$$

That is, they have the same wavelength and the same frequency but the phases are different.

As Discussed in class, emission of light involves an electron jumping from one energy level to another in its parent atom and each jump lets out a wave train about 3m long. Since there are "zillions" of atoms we have an enormous number of wave trains with arbitrary phases so a light wave from a typical source has a phase which varies randomly in time.

If you superpose  $E_1$  and  $E_2$  you will get

$$\begin{split} E &= E_1 + E_2 \\ &= 2E_m \cos \frac{(\Phi_1 - \Phi_2)}{2} \sin \left( kx - \omega t + \frac{\Phi_1 + \Phi_2}{2} \right) \end{split}$$

That is, a wave whose amplitude is

$$Amp = 2E_m \cos\left(\frac{\Phi_1 - \Phi_2}{2}\right)$$

Intensity  $I \alpha (Amp)^2$ 

So  $I \alpha 4E_m^2 \cos^2 \frac{(\Phi_1 - \Phi_2)}{2}$ 

[the factors  $\frac{1}{2}\varepsilon_0 c$  are left out]

Two totally different situations arise

<u>Case I</u> The sources of  $E_1$  and  $E_2$  are

**INCOHERENT** 

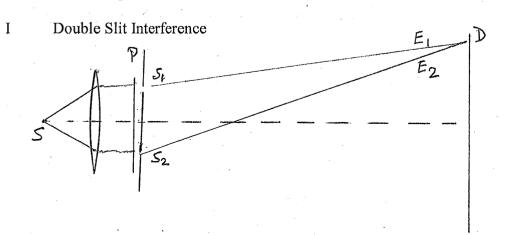
That is,  $(\Phi_1 - \Phi_2)$  is a random function of time. If so, I is also a random function of time. The observed value will be a time average:

$$< I > \alpha 4E_m^2 < \cos^2\left(\frac{\Phi_1 - \Phi_2}{2}\right) >$$
But
$$< \cos^2\left(\frac{\Phi_1 - \Phi_2}{2}\right) > = \frac{1}{2}$$
So
$$< I > \alpha 2E_m^2$$

Hence, for two incoherent sources the total intensity is just the sum of the two intensities. Two light bulbs just increase brightness.

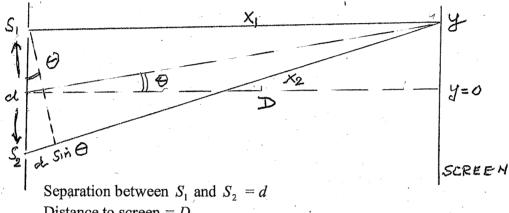
# Case II The sources of $E_1$ and $E_2$ are COHERENT

That is, the waves  $E_1$  and  $E_2$  are specially prepared in such a way that  $(\Phi_1 - \Phi_2)$  is a fixed quantity (independent of time for our discussion) at any given location. [This is the case we discussed for sound waves a few weeks ago]. So how do we get two coherent light sources. We discuss two examples.



S is a point source of light located at the focal point of a convergent lens. After passing through the lens the light becomes a parallel beam. The corresponding wave front is a plane P travelling toward the right. Now, place a plate with two small holes each of width w separated by d. Assume w << d. The waves which emerge from  $S_1$  and  $S_2$  are both derived from the <u>SAME</u> wave front so at  $S_1$  and  $S_2$  they have same phase (say zero). By the time they arrive at the detector D their phases would have changed (see detail below) but  $(\Phi_1 - \Phi_2)$  does NOT vary with time. We have two coherent sources producing  $E_1$  and  $E_2$  at D.

[In your experiment the source is a laser which produces a parallel beam.  $S_1$  and  $S_2$  are slits in a plate and you used a screen to view the interference pattern]



Distance to screen = D

Position of detector = y

[y = 0 at mid-point of sources]

 $x_1$  = distance travelled by  $E_1$ 

 $x_2$  = distance travelled by  $E_2$ 

At y: Phase of 
$$E_1$$
,  $\Phi_1 = \frac{2\pi}{\lambda}x_1$   
Phase of  $E_2$ ,  $\Phi_2 = \frac{2\pi}{\lambda}x_2$   

$$\left(\frac{\Phi_1 - \Phi_2}{2}\right) = \frac{2\pi}{\lambda}\left(\frac{x_1 - x_2}{2}\right)$$

If 
$$(x_1 - x_2) = M\lambda$$
,  $M = 0, \pm 1, \pm 2...$ 

$$\frac{\Phi_1 - \Phi_2}{2} = M\pi$$

$$\cos^2\left(\frac{\Phi_1 - \Phi_2}{2}\right) = 1$$

So at such points I will be <u>maximum</u>

Condition for Maxima

$$(x_1 - x_2) = M\lambda$$
,  $M = 0, \pm 1, \pm 2...$ 

However, if 
$$(x_1 - x_2) = \left(m + \frac{1}{2}\right)\lambda$$
,  $m = 0, \pm 1, \pm 2...$ 

$$\frac{\Phi_1 - \Phi_2}{2} = \left(m + \frac{1}{2}\right)\pi$$

$$\cos^2\left(m + \frac{1}{2}\right)\pi \equiv 0$$

$$\underline{I} = 0$$

Condition for Minima

$$(x_1 - x_2) = \left(m + \frac{1}{2}\right)\lambda$$

From the picture you can see that

$$(x_1 - x_2) = d \sin \Theta$$

So

$$d\sin\Theta_{M} = M\lambda$$

[Maxima]

$$d\sin\Theta_m = \left(m + \frac{1}{2}\right)\lambda$$

[Minima]

And of course, all angles are small,  $\frac{\lambda}{d} << 1$ .

Consider the y-coordinate of the  $M^{th}$  maximum.

$$\frac{y_M}{D} = \tan \Theta_M = \sin \Theta_M$$
$$= \frac{M\lambda}{d}$$

Similarly, its next neighbor has

$$\frac{y_{M+1}}{D} = \frac{(M+1)\lambda}{d}$$

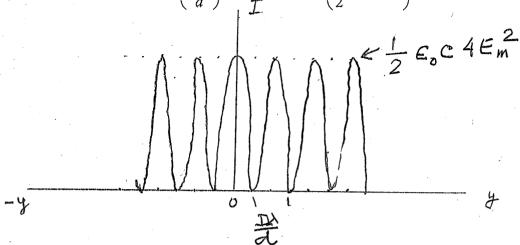
So

$$y_{M+1} - y_M = \frac{D\lambda}{d}$$

So for two slit interference

$$I = \frac{1}{2} \varepsilon_0 c 4 E_m^2 \cos^2 \left( \frac{\Phi_1 - \Phi_2}{2} \right)$$

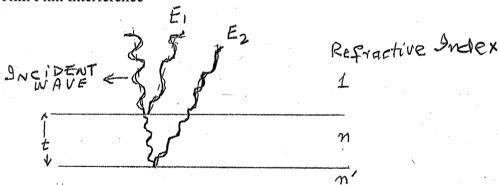
and consists of equally spaced  $\left(\frac{D\lambda}{d}\right)$  equal intensity  $\left(\frac{1}{2}\varepsilon_0c4E_{_{m}}^{^{2}}\right)$  fringes.



Space Average intensity on screen

$$< I> = \frac{1}{2} \varepsilon_0 c 2 E_m^2 !! \qquad \left[ < \cos^2 \Theta > = \frac{1}{2} \right]$$

II Thin Film Interference



A thin film of thickness t and refractive index n is deposited on a block of refractive index n'. A light wave is incident on the top surface at an angle of incidence of a fraction of a degree ( $i \approx 0$ ,  $r \approx 0$ ,  $R \approx 0$ ). On reflection from the top surface we get one wave (designated  $E_1$ ), part of the light enters the film producing the second wave ( $E_2$ ). Both  $E_1$  and  $E_2$  are derived from the same incident wave so their phase difference is a fixed quantity depending on the thickness of t.  $E_1$  and  $E_2$  are coherent.

The condition for maxima and minima are of course,

$$(x_1 - x_2) = M\lambda, \qquad M = 0, \pm 1, \pm 2...$$
Or
$$(x_1 - x_2) = \left(m + \frac{1}{2}\right)\lambda, \qquad m = 0, \pm 1, \pm 2...$$

However, now we must also consider what happens to the phase when a wave undergoes reflection.

Recall what we learnt while studying reflection of waves on stretched strings except now we cast it in terms of E-wave.

Incident wave

$$E_i = E_{mi} \sin(kx - wt)$$

Reflected Wave

$$E_r = E_{mr} \sin(kx + wt)$$

and 
$$\frac{E_{mr}}{E_{mi}} = \frac{V_1 - V_2}{V_1 + V_2}$$

Let us compare waves at x = 0 where the reflection occurs.

$$E_i = E_{mi} \sin(-wt) = E_{mi} \sin(wt + \pi)$$
  

$$E_r = E_{mr} \sin wt$$

## Two Cases Arise

i) 
$$V_1 < V_2 \qquad [n_1 > n_2]$$
 
$$\frac{E_{mr}}{E_{mi}} \text{ is negative}$$
 
$$E_i = E_{mi} \sin(wt + \pi)$$
 
$$E_r = E_{mr} \sin(wt + \pi)$$
 No Phase Change.

ii) 
$$V_1 > V_2 \qquad [n_1 < n_2]$$
 
$$\frac{E_{mr}}{E_{mi}} \text{ is positive}$$
 
$$E_i = E_{mi} \sin(wt + \pi)$$
 
$$E_r = E_{mr} \sin wt$$
 phase change of  $\pi$  on reflection.

Now let us consider interference between  $E_1$  and  $E_2$ .

First, extra distance travelled by  $E_2$  is 2t but refractive index is n so wavelength in medium is  $\frac{\lambda_0}{n}$  where  $\lambda_0$  is wavelength in air.

Next, if n' > n [ $\nu' < \nu$ ] there is  $\pi$  phase change for both  $E_1$  and  $E_2$  so condition for maximum is  $2nt = M\lambda_0$   $M = 0, \pm 1, \pm 2...$ 

However if  $n' < n \ [\nu' > \nu]$ . Only  $E_1$  has a phase change while  $E_2$  has none so condition for maximum becomes

$$\left(2nt-\frac{\lambda_0}{2}\right)=M\lambda_0$$

Notice a phase change of  $\pi$  is like a path difference of  $\frac{\lambda_0}{2}$ .

Colors of thin films of oil on water, or the surface of soap bubbles, arise because of thin film interference. Non-reflecting glass is produced by depositing a thin layer of transparent material and ensuring destructive interference for  $\lambda_0 \sim 600 nm$  [Green Light].

### MULTIPLE SOURCE INTERFERENCE - ALL SOURCES COHERENT

# of sources

Amplitudes

2

$$\frac{1}{2} \in \mathbb{R}$$
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 $2 \in \mathbb{R}$ 
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