

SOUND-DOPPLER EFFECT

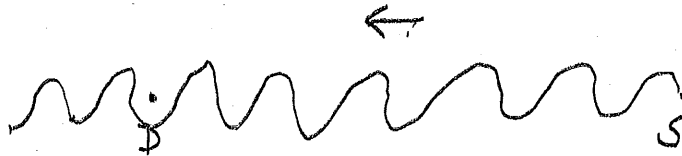
Definition: If either the detector (D) or the source (S) of a wave moves along the line joining them, the perceived frequency is not equal to the emitted frequency.

Consider: D and S and sound waves in air

Source and Detector both at rest

S emits wave of frequency f

D perceives wave of frequency f



That is, f undulations pass by D every second and wave goes past D by the amount $V_s = \sqrt{\frac{\gamma P_0}{\rho_0}}$ every second.

Case I : D Moves Toward

D Moves toward S at V_D m/sec.

Now D will pick up f' undulations per second which lie in the distance $(V_s + V_D)$

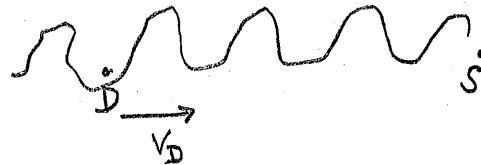
$$f \propto V_s$$

$$f' \propto (V_s + V_D) \quad [\propto = \text{proportional to}]$$

So

$$\frac{f'}{f} = \frac{V_s + V_D}{V_s}$$

Toward



Case II: D Moves Away

If D moves away from S by V_D meters/sec all the undulations lying within V_D are no longer counted by it. Hence

$$\frac{f'}{f} = \frac{V_s - V_D}{V_s}$$

Away

So difference between perceived frequency f' and emitted frequency f is essentially a matter of "counting" number of "waves" passing by D every second.

To summarize, when D moves

$$\frac{f'}{f} = \left(1 \pm \frac{V_D}{V_s} \right) \quad \begin{array}{l} + \text{ Toward} \\ - \text{ Away} \end{array}$$

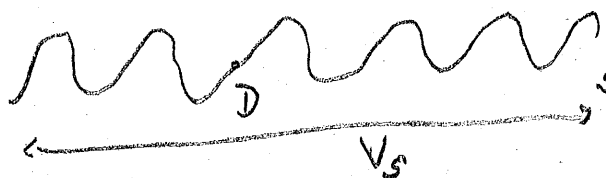
Case III: S-Moves

Note: Speed of wave is controlled by air, if air is stationary speed is

$$V_s = \sqrt{\frac{\gamma P_0}{\rho_0}}$$

even if source moves.

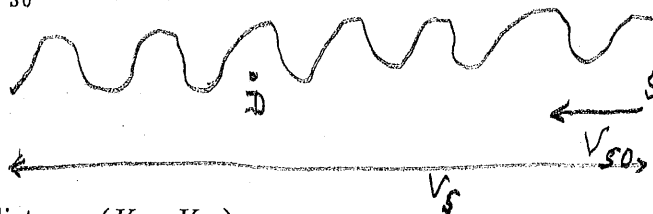
S-Stationary:



Wave leaving S at $t = 0$ reaches V_s away in 1 sec. All the waves fit within V_s . Hence wavelength

$$\lambda \propto V_s$$

If source moves toward D by amount V_{s0} in one sec.



The wave is now "squeezed" into the distance $(V_s - V_{s0})$

So'

$$\lambda' \propto (V_s - V_{s0})$$

Hence

$$\frac{\lambda'}{\lambda} = \frac{V_s - V_{s0}}{V_s}$$

But

$$\lambda' f' = \lambda f = V_s$$

So perceived frequency

$$\frac{f'}{f} = \frac{\lambda}{\lambda'} = \frac{1}{1 - \frac{V_{s0}}{V_s}} \quad \text{Toward}$$

If source moves away from D wave gets stretched to occupy $(V_s + V_{s0})$

$$\frac{\lambda'}{\lambda} = \frac{V_s + V_{s0}}{V_s}$$

$$\frac{f'}{f} = \frac{1}{1 + \frac{V_{s0}}{V_s}} \quad \text{Away}$$

To summarize, if S moves, perceived frequency is given by

$$\frac{f'}{f} = \frac{1}{1 \pm \frac{V_{s0}}{V_s}} \quad \begin{array}{l} - \text{ Toward} \\ + \text{ Away} \end{array}$$