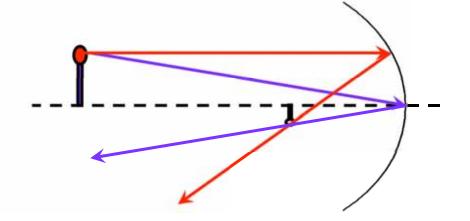
When the object moves closer to the mirror the image gets

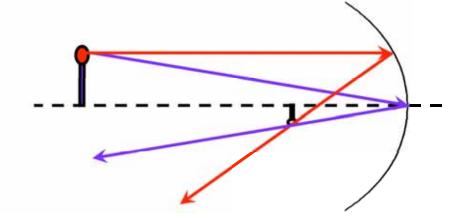
TurningPoint

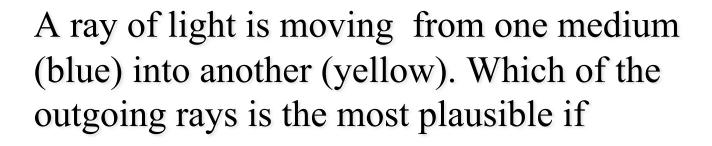
- Closer to the mirror and larger
- Closer to the mirror and smaller
- Farther from the mirror and larger
- 4. Farther from the mirror and smaller
- 5. Something else



When the object moves farther from the mirror the image gets

- Closer to the mirror and larger
- 2. Closer to the mirror and smaller
- Farther from the mirror and larger
- 4. Farther from the mirror and smaller
- 5. Something else







- both media have the same *n*?

-
$$n_{\text{blue}} > n_{\text{yellow}}$$
?

-
$$n_{\text{blue}} < n_{\text{yellow}}$$
?

