

Final Exam Review

Accelerating Frames of Reference:

$$\vec{m}\vec{a} = \vec{F} - \underbrace{m\vec{A}}_{\substack{\uparrow \\ \text{"pseudo-force" to an inertial system}}}, \quad \vec{A} \text{ is acceleration of the frame of reference w/ respect to an inertial system}$$

Rotating Frames, described by $\vec{\Omega}$ vector:

Two pseudoforces:

$$\vec{F}_{\text{Coriolis}} = 2m\dot{\vec{r}} \times \vec{\Omega}$$

$$\vec{F}_{\text{centrifugal}} = m(\vec{\Omega} \times \vec{r}) \times \vec{\Omega}$$

Hamiltonian Mechanics

$$p_i \equiv \frac{\partial \mathcal{L}}{\partial \dot{q}_i}, \quad \text{Then } \mathcal{H} = \sum_i p_i \dot{q}_i - \mathcal{L}, \quad i=1,2,3, \dots$$

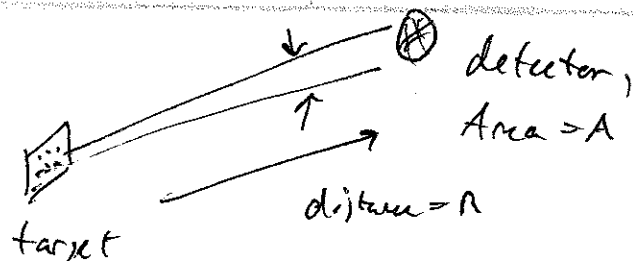
for each generalized coordinate.

Equations of Motion:

$$\begin{cases} \dot{q}_i = \frac{\partial \mathcal{H}}{\partial p_i} \\ \dot{p}_i = -\frac{\partial \mathcal{H}}{\partial q_i} \end{cases}$$

Conservation of Energy: The Hamiltonian is constant if the Lagrangian has no explicit time dependence. Also, the value of the Hamiltonian is exactly equal

Solid Angle:



$$\Delta\Omega = \frac{A}{r^2}$$

Limit when $A \rightarrow \phi$, then $\Delta\Omega \rightarrow d\Omega = \frac{dA}{r^2}$
 $= \sin\theta d\theta d\phi$

$$d\sigma(\text{scattering into}) = \left(\frac{d\sigma}{d\Omega}\right) d\Omega$$

$$\frac{d\sigma}{d\Omega} = \text{differential cross section, } \sigma_{\text{total}} = \int \frac{d\sigma}{d\Omega} d\Omega$$

$$= \int_0^\pi \sin\theta d\theta \int_0^{2\pi} d\phi \frac{d\sigma}{d\Omega}(\theta, \phi)$$

If b is the impact parameter which causes scattering angle θ , then

$$\frac{d\sigma}{d\Omega} = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right|$$

For Rutherford scattering (inverse square law),

$$b(\theta) = \frac{\gamma}{mv^2} \cot\left(\frac{\theta}{2}\right), \quad \gamma = kqQ$$

$$\text{Then } \frac{d\sigma}{d\Omega} = \left(\frac{kqQ}{4E \sin^2(\theta/2)} \right)^2$$

Special Relativitytime dilation: $\Delta t = \gamma \Delta t'$, $\Delta t'$ = proper time,

time observed

between 2 events

in a frame where both events occur
at the same spatial location.

$$\gamma = \frac{1}{\sqrt{1-\beta^2}}, \quad \beta = \frac{v}{c}$$

$$\eta = \gamma\beta$$

Length contraction: $l = \frac{l'}{\gamma}$, l' = proper length

= length observed

in a frame where

The object is at rest.

Lorentz Transformation:

$$\begin{pmatrix} \Delta x' \\ c\Delta t' \end{pmatrix} = \begin{pmatrix} \gamma & -\eta \\ -\eta & \gamma \end{pmatrix} \begin{pmatrix} \Delta x \\ c\Delta t \end{pmatrix}, \quad \Delta y = \Delta y'$$

$$\Delta z = \Delta z'$$

and

$$\begin{pmatrix} \Delta x \\ c\Delta t \end{pmatrix} = \begin{pmatrix} \gamma & \eta \\ \eta & \gamma \end{pmatrix} \begin{pmatrix} \Delta x' \\ c\Delta t' \end{pmatrix}$$

Space time interval: $(\Delta S)^2 \equiv (\Delta x)^2 - (c\Delta t)^2$

= invariant under

Lorentz Transformation.

$(\Delta s)^2 > 0 \Rightarrow$ "space-like interval"

\Rightarrow 2 events are causally disconnected. Observers may disagree about the ordering of the events.

$(\Delta s)^2 = 0 \Rightarrow$ "light-like interval"

$(\Delta s)^2 < 0 \Rightarrow$ "time-like interval"

\Rightarrow events can be causally related. All observers must agree on the ordering.

Formalism

We look for 4-vectors which transform according to the Lorentz Transformation: $A' = \Lambda A$,
 $A = 4\text{-vector}$.

An example is $(x, y, z, ct) = X$

To calculate the "length" we do

$$(\Delta s)^2 = x^2 + y^2 + z^2 - (ct)^2 = X \cdot X$$

Another 4-vector is

$$p = (\gamma m \vec{v}, \gamma m c) = \text{energy momentum 4-vector}$$

$$= (\vec{p}, E/c)$$

Its "length" is called the invariant mass:

$$p \cdot p = \vec{p}^2 - (E/c)^2 = -m^2$$

This is usually written as

$$E^2 = (pc)^2 + (mc^2)^2,$$

or, better yet, set $c=1$. Then $E^2 = p^2 + m^2$

$$\text{Also } \beta = \frac{pc}{E} \quad \text{or} \quad \beta = \frac{p}{E}$$

Also, but less useful, $\vec{p} = \gamma m \vec{v}$ and $E = \gamma mc^2$

Other 4-vectors:

$$\text{4-velocity: } u \equiv \left(\gamma \frac{d\vec{x}}{dt}, \gamma c \right)$$

$$\text{4-wavenumber: } k \equiv \left(\vec{k}, \omega/c \right)$$

$$\text{Velocity transformation: } v_x' = \frac{v_x - V}{1 - v_x V/c^2}$$

$$v_y' = \frac{v_y}{\gamma(1 - v_x V/c^2)}$$