

Correlated Errors

①

Once per day I measure the length and width of a rectangular piece of quartz using a metal ruler. I repeat each day for many weeks. From the measurements I calculate the area of the quartz:

$$A = \text{length} \times \text{width} = l \times w$$

$$\text{Uncertainty of Area: } \left(\frac{\sigma_A}{A}\right)^2 = \underbrace{\left(\frac{\sigma_l}{l}\right)^2 + \left(\frac{\sigma_w}{w}\right)^2}$$

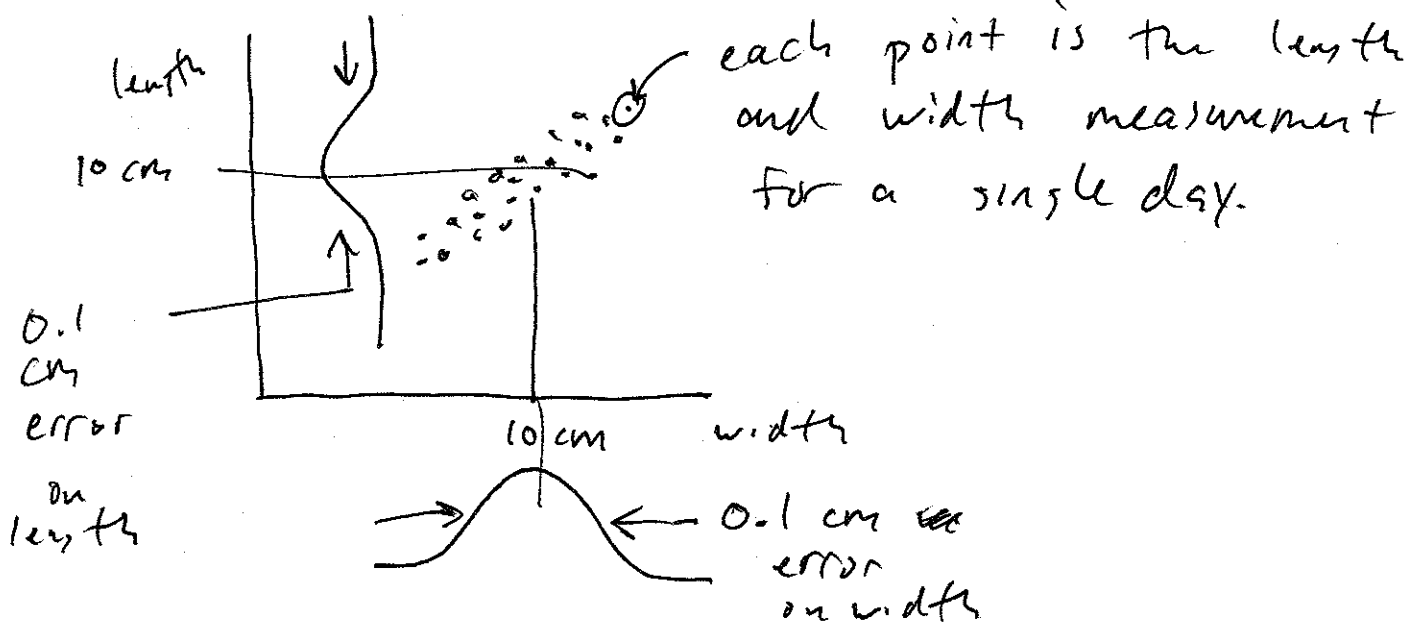
Follows from the propagation of error formula.

This is correct as long as the errors on l are unrelated (uncorrelated) to the errors on w . For example, if the dominant error on l and w is ~~the~~ my ability to correctly read the ruler ~~is~~ (a completely random error), then the (w) errors will be uncorrelated with the (l) errors.

However, Suppose that the most important error arises from the thermal expansion and contraction of the ruler. Each day the temperature changes a little bit.

One day the ruler is a bit short, and then both (l) and (w) appear a bit larger than average. The next day the ruler is a bit long, and both (l) and (w) appear a bit smaller than average.

The data look like:



Naive propagation of errors gives

$$\begin{aligned}
 \left(\frac{\sigma_A}{A}\right)^2 &= \left(\frac{\sigma_w}{w}\right)^2 + \left(\frac{\sigma_l}{l}\right)^2 \\
 &= \left(\frac{0.1}{10}\right)^2 + \left(\frac{0.1}{10}\right)^2 \\
 &= 2(0.01)^2
 \end{aligned}$$

Therefore $A = 100 \text{ cm}^2$

$$\text{and } \frac{\sigma_A}{A} = (\sqrt{2})(0.01)$$

$$\text{or } \sigma_A = (\sqrt{2})(0.01)(100 \text{ cm}^2)$$

$$\sigma_A = 1.4 \text{ cm}^2 \quad \leftarrow \text{However}$$

In fact, if we take 100 measurements and calculate A for each and histogram the results,

this result is wrong because we have not accounted for the correlation btw (l) & (w) errors.

Propagation of Errors with Correlations:

$$\text{Area} = A(l, w) = lw$$

Assume a series of measurements

$$\{A_i\} = \{l_i, w_i\}, N \text{ measur.}$$

$$\sigma_A^2 = \lim_{N \rightarrow \infty} \left[\frac{1}{N} \sum_i (A_i - \bar{A})^2 \right]$$

\uparrow mean value

But A_i depends on l_i & w_i :

$$A_i - \bar{A} \approx \frac{\partial A}{\partial w} (w_i - \bar{w}) + \frac{\partial A}{\partial l} (l_i - \bar{l})$$

$$\text{Then } \sigma_A^2 \approx \lim_{N \rightarrow \infty} \frac{1}{N} \sum_i \left[\frac{\partial A}{\partial w} (w_i - \bar{w}) + \frac{\partial A}{\partial l} (l_i - \bar{l}) \right]^2$$

$$= \lim_{N \rightarrow \infty} \frac{1}{N} \sum_i \left[\left(\frac{\partial A}{\partial w} \right)^2 (w_i - \bar{w})^2 + \left(\frac{\partial A}{\partial l} \right)^2 (l_i - \bar{l})^2 \right.$$

the usual terms,
independent of correlations,

$$\left. + 2 \left(\frac{\partial A}{\partial w} \right) \left(\frac{\partial A}{\partial l} \right) (w_i - \bar{w}) (l_i - \bar{l}) \right]$$

correlation term.

we define

$$\sigma_{lw}^2 \equiv \frac{1}{N} \sum_i (w_i - \bar{w}) (l_i - \bar{l})$$

"The covariance of l & w "

$$\text{Also define } \sigma_l^2 \equiv \frac{1}{N} \sum_i (\bar{l} - l_i)^2 \quad \text{"variance of } l \text{"}$$

$$\sigma_w^2 \equiv \frac{1}{N} \sum_i (\bar{w} - w_i)^2 \quad \text{"variance of } w \text{"}$$

Then

$$\sigma_A^2 = \sigma_w^2 \left(\frac{\partial A}{\partial w} \right)^2 + \sigma_l^2 \left(\frac{\partial A}{\partial l} \right)^2 + 2 \sigma_{lw}^2 \left(\frac{\partial A}{\partial l} \right) \left(\frac{\partial A}{\partial w} \right)$$

new term due
to correlation.

For our example:

$$\sigma_W^2 = (0.1 \text{ cm})^2 = 0.01 \text{ cm}^2$$

$$\sigma_L^2 = (0.1 \text{ cm})^2 = 0.01 \text{ cm}^2$$

$$\sigma_{LW}^2 \approx 0 \quad \leftarrow \text{For uncorrelated errors.}$$

$$\sigma_{LW}^2 \approx (0.1 \text{ cm})^2 = 0.01 \text{ cm}^2 \quad \leftarrow \text{For 100\% correlated}$$

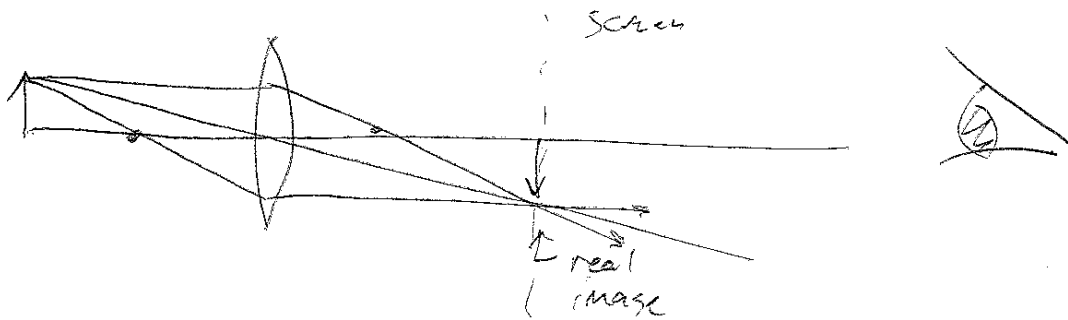
$$\sigma_{LW}^2 = -(0.1)^2 \quad \leftarrow \text{100\% anticorrelated}$$

Uncorrelated:

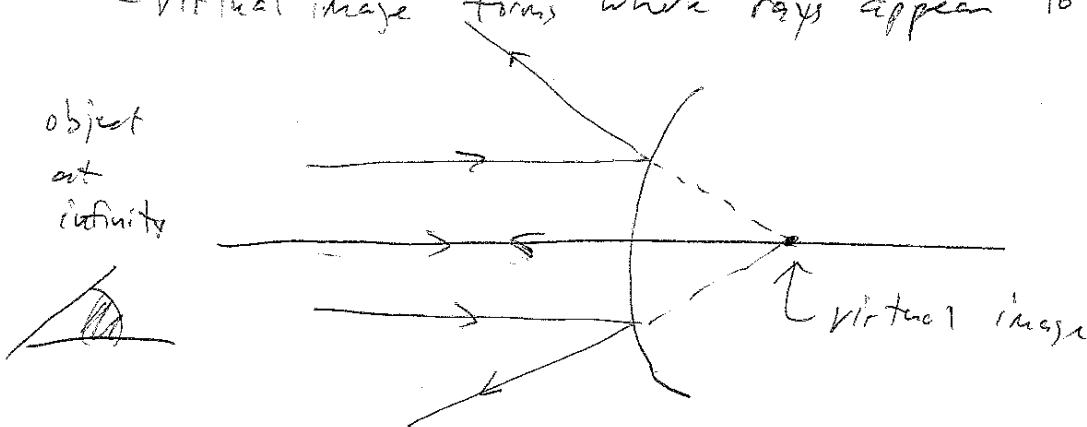
$$\sigma_A^2 = (0.01) + (0.01) + 2(0.01)$$

Recap

A real image forms when multiple rays converge



- Virtual image forms where rays appear to converge



Spherical Mirror:

$$\frac{1}{s} + \frac{1}{s'} = \frac{2}{R} = \frac{1}{f}, \quad f = \frac{R}{2}$$

$s > 0$ object is real

$s' > 0$ image is real

$R > 0$ mirror ~~convex~~ concave

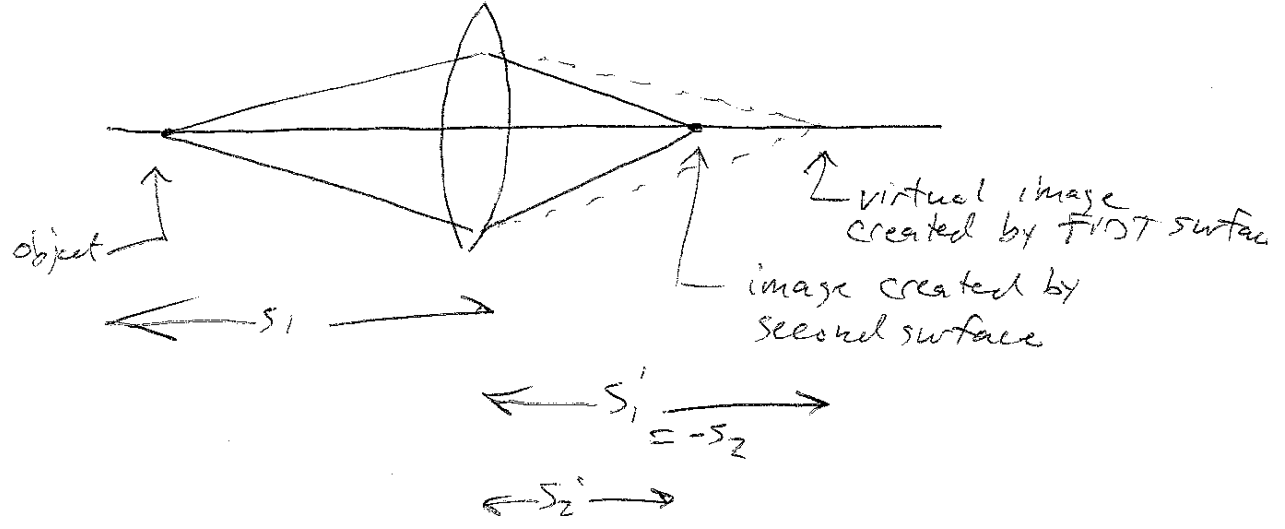
Refraction at curved surface

$$\frac{n_1}{s} + \frac{n_2}{s'} = \frac{n_2 - n_1}{R}$$

Same sign convention

Thin Lenses

Two refractions:



1st refraction: $\frac{n_1}{s_1} + \frac{n_2}{s_1'} = \frac{n_2 - n_1}{R_1}$ ① $R_1 > 0, s_1 > 0, s_2 > 0$

2nd refraction: $\frac{n_2}{s_2} + \frac{n_1}{s_2'} = \frac{n_1 - n_2}{R_2}$, $R_2 < 0, s_2 = -s_1', s_2' > 0$

$\frac{n_2}{-s_1} + \frac{n_1}{s_2'} = \frac{n_1 - n_2}{R_2}$ ②

① + ②

$$\frac{n_1}{s_1} + \frac{n_1}{s_2'} = (n_1 - n_2) \left(\frac{1}{R_2} - \frac{1}{R_1} \right)$$

$s \equiv s_1$

$s' \equiv s_2'$

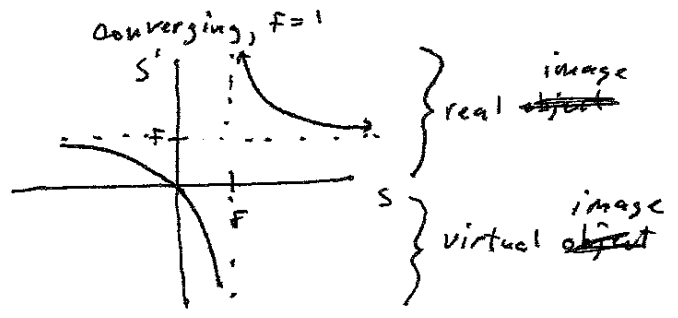
$$\frac{1}{s} + \frac{1}{s'} = \left(\frac{n_2 - n_1}{n_1} \right) \left(\frac{1}{R_1} + \frac{1}{R_2} \right) \text{ Lens Maker Eq}$$

Define $\frac{1}{F} = \left(\frac{n_2 - n_1}{n_1} \right) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$ focal length

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{F}$$

this lens eq.

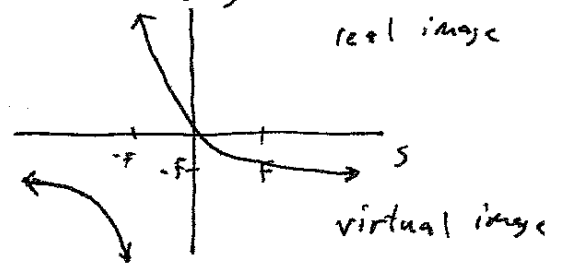
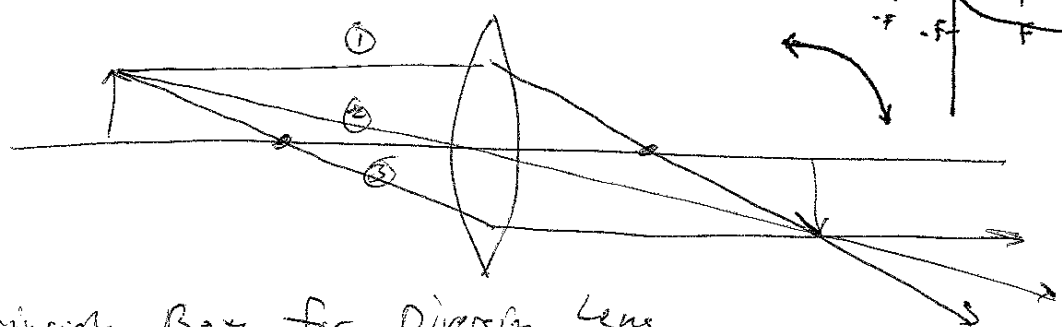
- 1) $s > 0$ object real
- 2) $s' > 0$ image real
- 3) $f > 0$ converging lens
- $f < 0$ diverging lens.



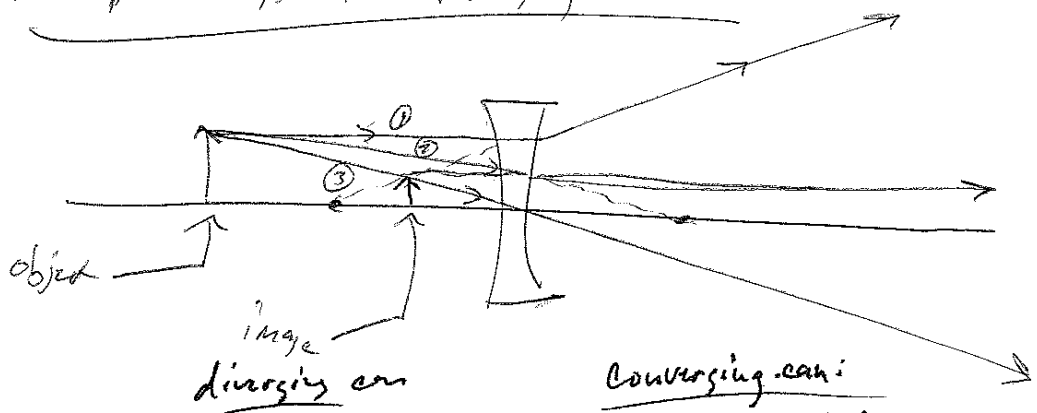
$\frac{1}{F}$ = power, measured in diopters = $\frac{1}{m}$.

If $F = 20$ cm, $\frac{1}{F} = \frac{1}{0.2m} = 5$ diopters diverging

Principle Rays for converging lens



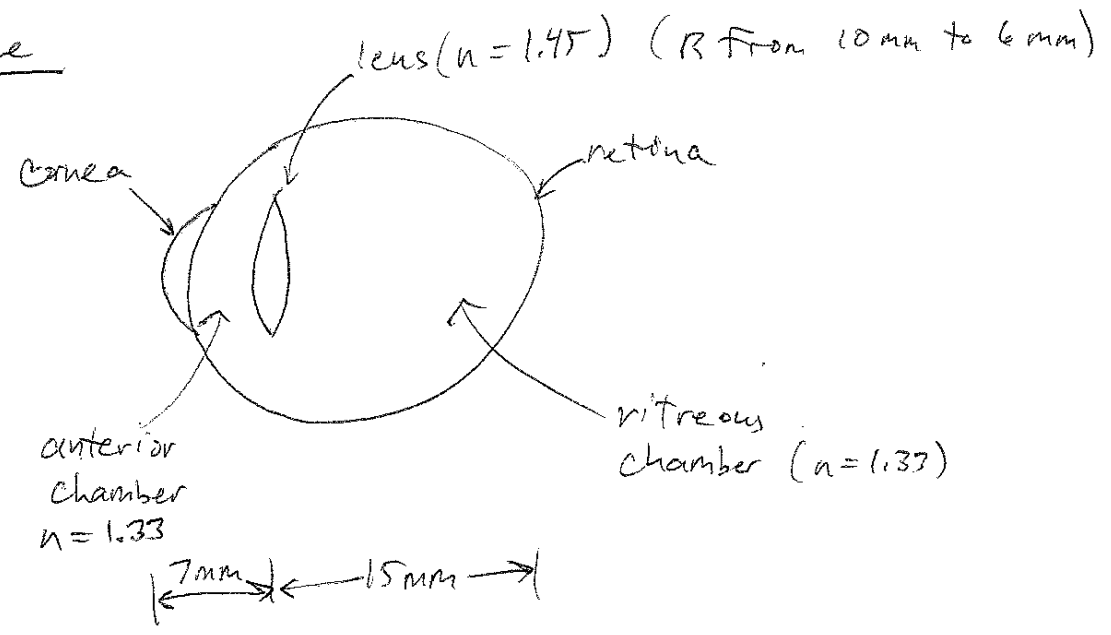
Principle Rays for Diverging Lens



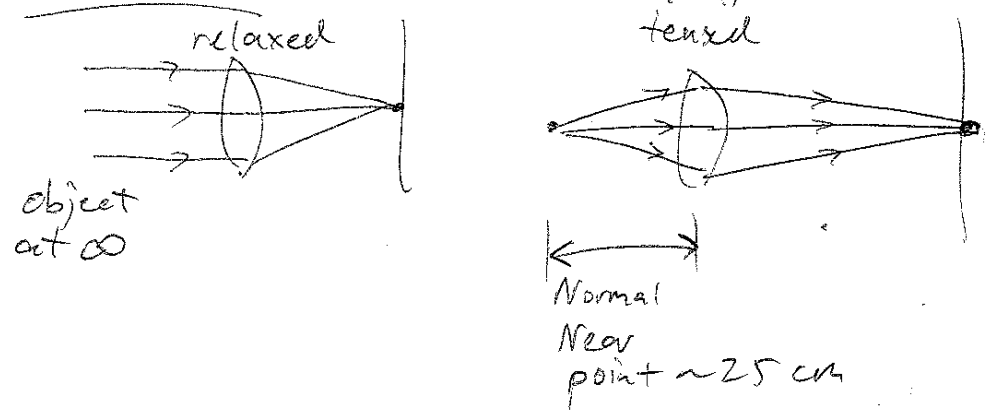
diverging lens
 real ob \rightarrow virtual image
 virtual ob \rightarrow real image
 virtual ob \rightarrow virtual image
~~real ob \rightarrow real image~~

Converging lens
 real ob \rightarrow real image
 real ob \rightarrow virtual ~~image~~ image
 virtual ob \rightarrow real image
~~Virtual ob \rightarrow virtual im~~

The eye



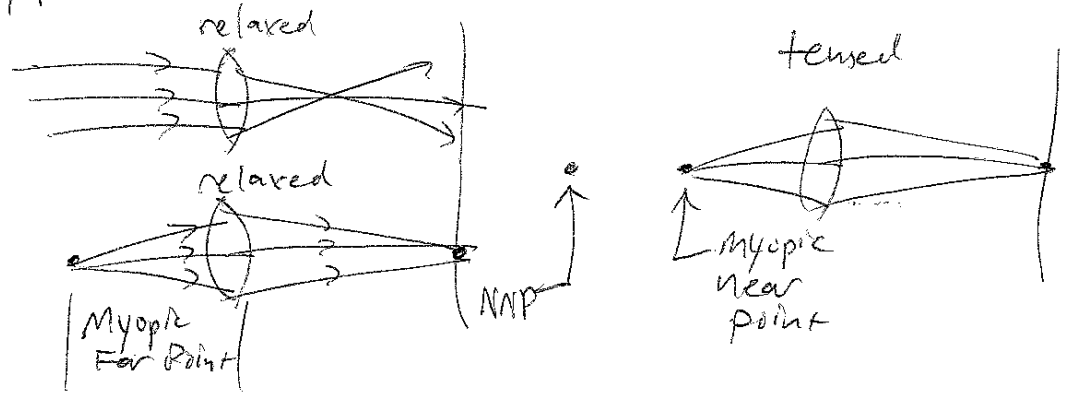
Normal Eye



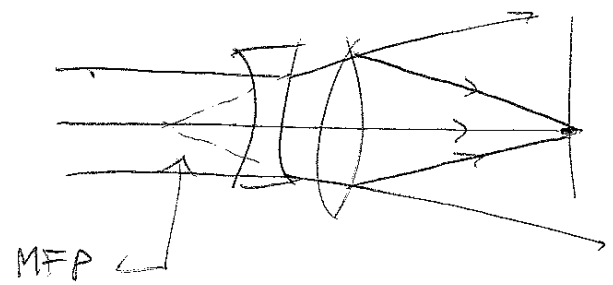
- NNP children ~ 7 to 10 cm
 - middle age ~ 20 to 40 cm
 - old age ~ 200 cm
- } presbyopia

Reading glasses put a virtual image at the eye's NNP.

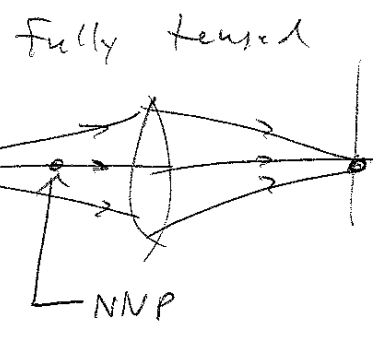
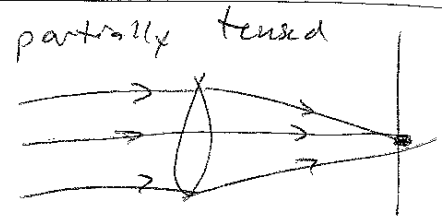
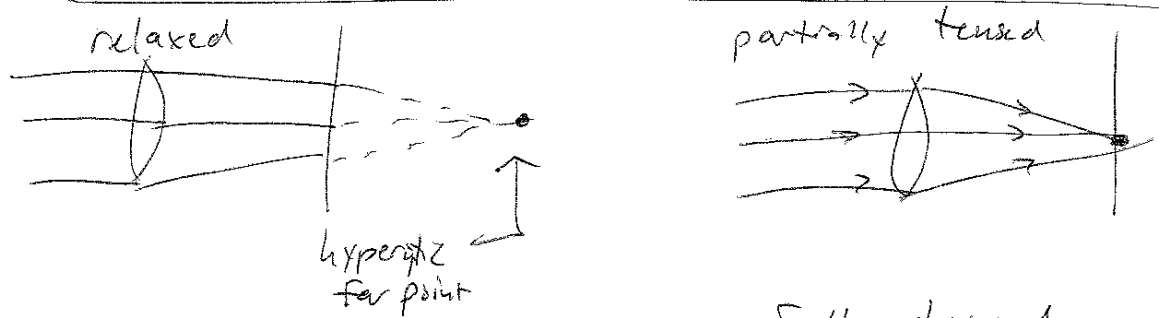
Myopia - Near sightedness - Retina too far away



Myopic Correction - Diverging lens



Hyperopic Eye - Retina too close - Far sightedness



Converging Lens Corrects

