




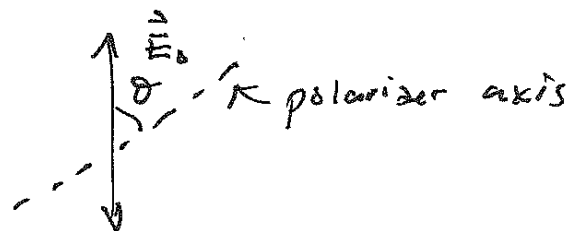
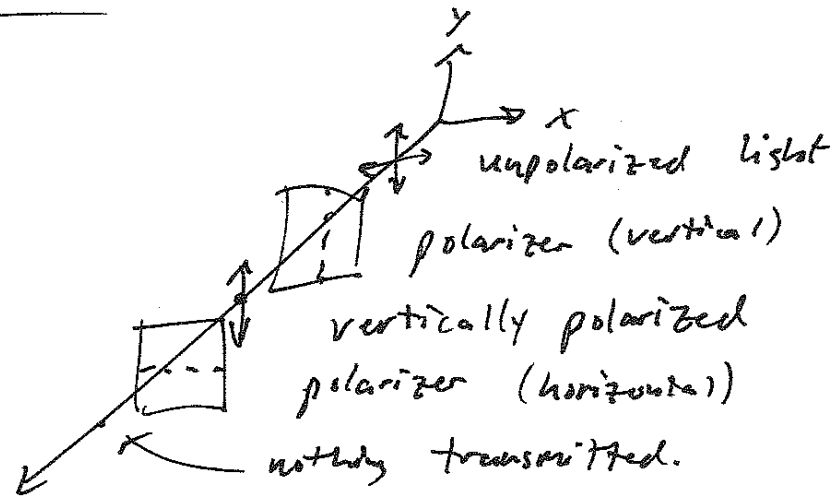
Types of Polarization:

Linear:   $\vec{E}_x: \vec{E}(\vec{r}, t) = E_0 \hat{x} e^{i(\vec{k} \cdot \vec{r} - \omega t)}$

Circular:   $\vec{E}_x: \vec{E}(\vec{r}, t) = E_0 \left[ \hat{x} e^{i(\vec{k} \cdot \vec{r} - \omega t)} + \hat{y} e^{i(\vec{k} \cdot \vec{r} - \omega t - \frac{\pi}{2})} \right]$

Elliptical:   $\vec{E}_x: \vec{E}(\vec{r}, t) = E_{0x} \hat{x} e^{i(\vec{k} \cdot \vec{r} - \omega t)} + E_{0y} \hat{y} e^{i(\vec{k} \cdot \vec{r} - \omega t - \frac{5\pi}{6})}$

Linear Polarizers:

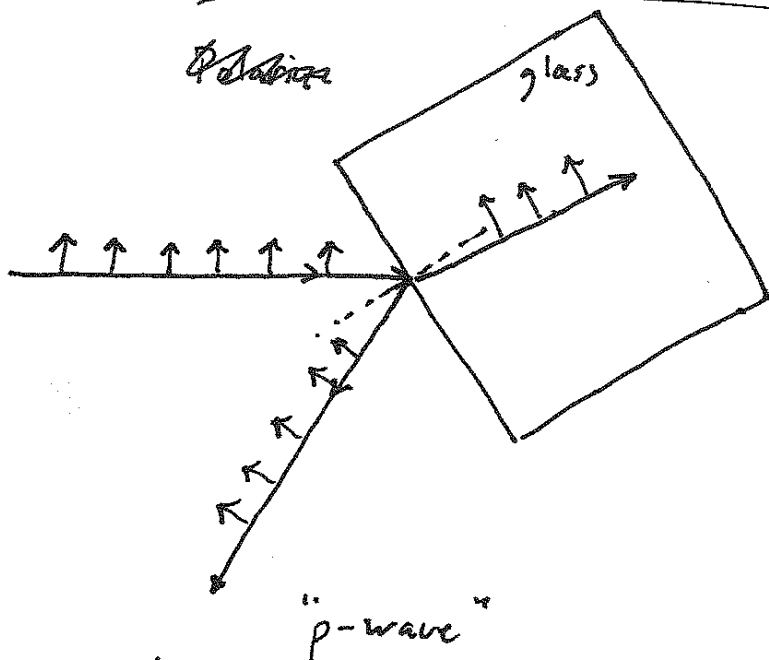


$$|E_{\text{transmitted}}| = |\vec{E}_0| \cos \theta$$

$$I_{\text{trans}} = I_0 \cos^2 \theta$$

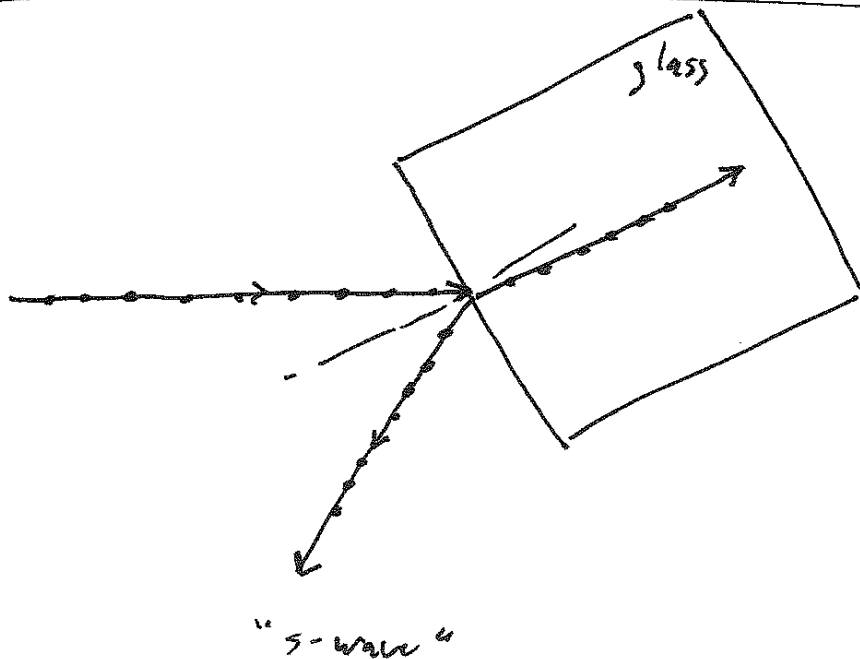
Malus' Law.

# Polarization of Reflected Light



"Parallel to the plane of incidence"

Also called TM wave, and parallel wave

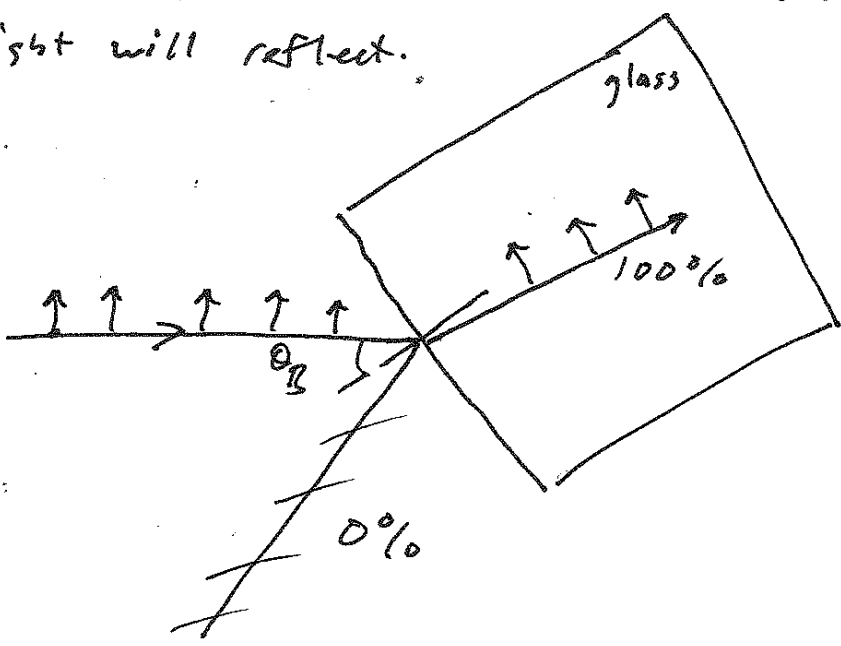


"Parallel to the glass surface"

Also called TE wave  
and perpendicular wave.

### Brewster's Angle

At a special angle <sup>of incidence.</sup> - Brewster's Angle, no p-wave light will reflect.



This happens when the reflected ray would have been 90° from the refracted ray:

$$n_1 \sin \theta_B = n_2 \sin \left( \frac{\pi}{2} - \theta_B \right) = n_2 \cos \theta_B$$

$$\tan \theta_B = \frac{n_2}{n_1}$$

Brewster's Angle

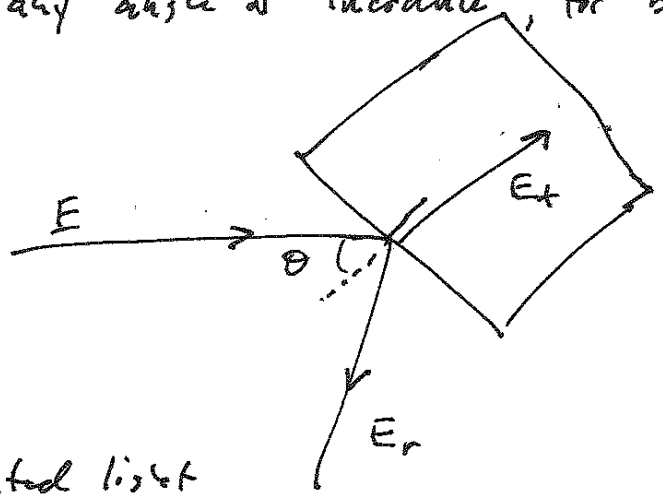
### Fresnel Equations

Brewster's Angle is also called the "Polarizing Angle", since the reflected ray must be 100% s-wave.

⇒ One way to make polarized light from un-polarized light.

# Fresnel Equations

Magnitude of reflected ~~and transmitted~~ Electric Field for any angle of incidence, for both s-wave and p-wave

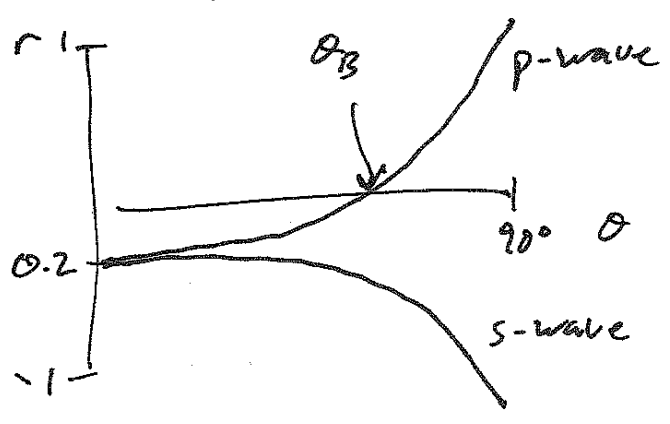


## Reflected list

$$r_s = \text{s-wave} \equiv \frac{E_r}{E} = \frac{\cos \theta - \sqrt{n^2 - \sin^2 \theta}}{\cos \theta + \sqrt{n^2 - \sin^2 \theta}}, \quad n \equiv \frac{n_2}{n_1}$$

$$r_p = \text{p-wave} = \frac{E_r}{E} = \frac{-n^2 \cos \theta + \sqrt{n^2 - \sin^2 \theta}}{n^2 \cos \theta + \sqrt{n^2 - \sin^2 \theta}}, \quad n \equiv \frac{n_2}{n_1}$$

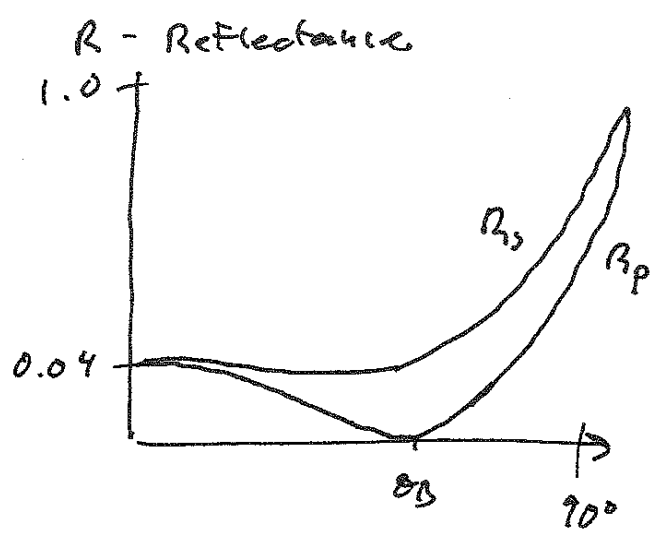
Ex:  $\frac{n_2}{n_1} = 1.5$  (glass)



For  $r < 0$ ,  $E_r$  has opposite sign from  $E$  (phase shift of  $\pi$ ).

Reflected Intensity  $I \propto E^2$

$$\text{Reflectance} = R \equiv \frac{I_r}{I} = \left(\frac{E_r}{E}\right)^2 = r^2$$



$$R_p = \left( \frac{\tan(\theta_i - \theta_t)}{\tan(\theta_i + \theta_t)} \right)^2$$

$$R_s = \left( \frac{\sin(\theta_i - \theta_t)}{\sin(\theta_i + \theta_t)} \right)^2$$

Special Case: Angle of Incidence =  $\phi$ :

$$r_p = r_s = \frac{1-n}{1+n}$$

$$R_p = R_s = \left( \frac{1-n}{1+n} \right)^2$$

Since  $R_p \neq R_s$  otherwise, unpolarized light becomes partially polarized upon reflection. At  $\theta_B$ , it becomes 100% polarized.

Polarized sunglasses eliminate glare

