

# PHYS 272, HW 1 Solutions

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February 5, 2014

## 1 PROBLEM A

### 1.1 PART I

The poker player start with some unknown amount of money, lets call it  $x$ . Then he makes \$100 on the first game, \$200 on the second and looses \$50 on the last. Therefore, the total amount of cash available to the player at the end of her playing will be  $x + 100 + 200 - 50 = x - 250$ , as such, the difference in her cash position will be \$250

Suppose  $c(t) = 3e^{-2t^2}$

So:

$$\begin{aligned}\int_{t_a}^{t_b} \frac{d}{dt} c(t) dt &= \int_{t_a}^{t_b} \frac{d}{dt} (3e^{-2t^2}) dt \\ &= 3 \int_{t_a}^{t_b} e^{-2t^2} (-4t) dt = 3e^{-2t^2} \Big|_{t_a}^{t_b} \\ &= 3(e^{-2t_b^2} - e^{-2t_a^2}) \\ &= c(t_b) - c(t_a)\end{aligned}$$

### 1.2 PART II

See Fig. 1.1 in last page.

To find the largest value of  $x$  for which the difference between  $\sin x$  and  $x - \frac{x^3}{3!} + \frac{x^5}{5!}$  be less than 1% set:

$$\sin x - x + \frac{x^3}{3!} - \frac{x^5}{5!} > \frac{1}{100}$$

Which yields  $-1.76 < x < 1.76$ . You can "solve" the previous equation by entering it in your favorite numerical solver (e.g. Matlab, Mathematica, etc.) For Matlab, the following code suffices: `syms x; solve(sin(x)-x+x^3/factorial(3)-x^5/factorial(5)-1/100)`

## 2 PROBLEM B

### 2.1 PART I

$$\begin{aligned} & \mathbf{A} - 3\mathbf{B} \\ &= (-3 - 6)\hat{x} + 2 + 3\hat{y} + (1 - 12)\hat{z} \\ &= -9\hat{x} + 5\hat{y} - 11\hat{z} \end{aligned}$$

Here,  $\hat{x}$ ,  $\hat{y}$ ,  $\hat{z}$  denote the unit vectors in the coordinate system  $x, y, z$ . Clearly, the subtraction produces a new vector with components in the  $x, y$  and  $z$  axes.

### 2.2 PART II

$$\begin{aligned} & \mathbf{A} \cdot \mathbf{B} \\ &= -6 - 2 + 4 = -4 \end{aligned}$$

### 2.3 PART III

See Fig 2.1 for geometrical interpretation. Denote the projection of  $\mathbf{B}$  onto  $\mathbf{A}$  as the vector  $\mathbf{B}_1$ , then:

$$|\mathbf{B}_1| = |\mathbf{B}| \cos \theta$$

Where  $|\mathbf{A}|$  denotes the magnitude of the vector and  $\theta$  denotes the angle between  $|\mathbf{A}|$  and  $|\mathbf{B}|$ . Then:

$$\mathbf{B}_1 = \alpha \mathbf{A}$$

Where  $\alpha$  is a scalar constant that, when multiplied by the vector  $\mathbf{A}$  produces the vector  $\mathbf{B}_1$ .

$$\begin{aligned} |\mathbf{B}_1| &= |\mathbf{A}| \alpha \\ \alpha &= \frac{|\mathbf{B}_1|}{|\mathbf{A}|} = \frac{\mathbf{B}}{\mathbf{A}} \cos \theta \\ \text{So: } \mathbf{B}_1 &= \frac{\mathbf{B} \cdot \mathbf{A}}{\mathbf{A} \cdot \mathbf{A}} \mathbf{A} \end{aligned}$$

### 2.4 PART IV

$$|\mathbf{A} \times \mathbf{B}| = |\mathbf{A}| |\mathbf{B}| \sin \theta$$

Where  $\theta$  denotes the angle between  $\mathbf{A}$  and  $\mathbf{B}$ .

$$\text{So: } \theta = \sin^{-1} \frac{|\mathbf{A} \times \mathbf{B}|}{|\mathbf{A}| |\mathbf{B}|}$$

## 2.5 PART V

$$\mathbf{A} \times \mathbf{B}$$

$$= \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ -3 & 2 & 1 \\ 2 & -1 & 4 \end{vmatrix}.$$

$$= (8 + 1)\hat{x} - (-12 - 2)\hat{y} + (3 - 4)\hat{z} \\ = 9\hat{x} + 14\hat{y} - \hat{z}$$

The new vector produced by the cross product will be orthogonal (perpendicular) to both vectors **A** and **B**.

## 2.6 PART VI

The solution is most easy to see if you think of the vectors **A** and **B** as a triangle (call it triangle A), when connected by a third vector that goes to and/or from each extrema. Then think of this triangle as composed of two smaller **right** triangles, such that if you add up their areas, you get the total area of the triangle A (recall that the area of a right triangle is just one half times its base times height.) Now, if you think of the area of the parallelogram produced by the vectors **A** and **B**, it should be clear that its just twice the area of triangle A.

So:

$$Area = |\mathbf{A}||\mathbf{B}|\sin\theta = |\mathbf{A} \times \mathbf{B}|$$

It should now be very easy to see how to prove Part IV (just write out the cross product explicitly!)

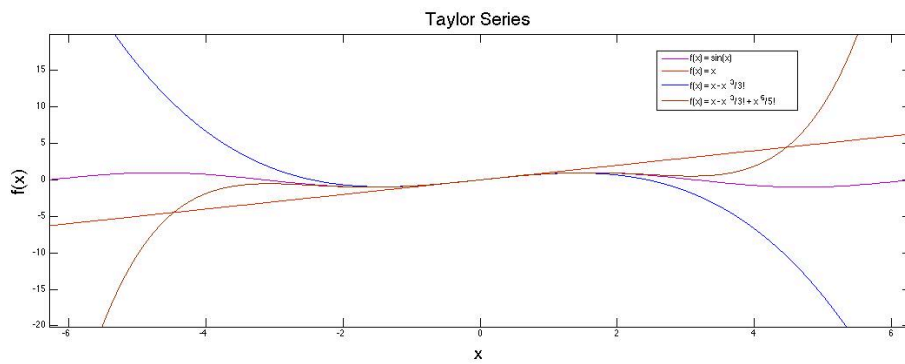


Figure 1.1: Taylor Series. Notice: as we add more terms to the series, the approximation becomes a better fit for the  $\sin(x)$  function.

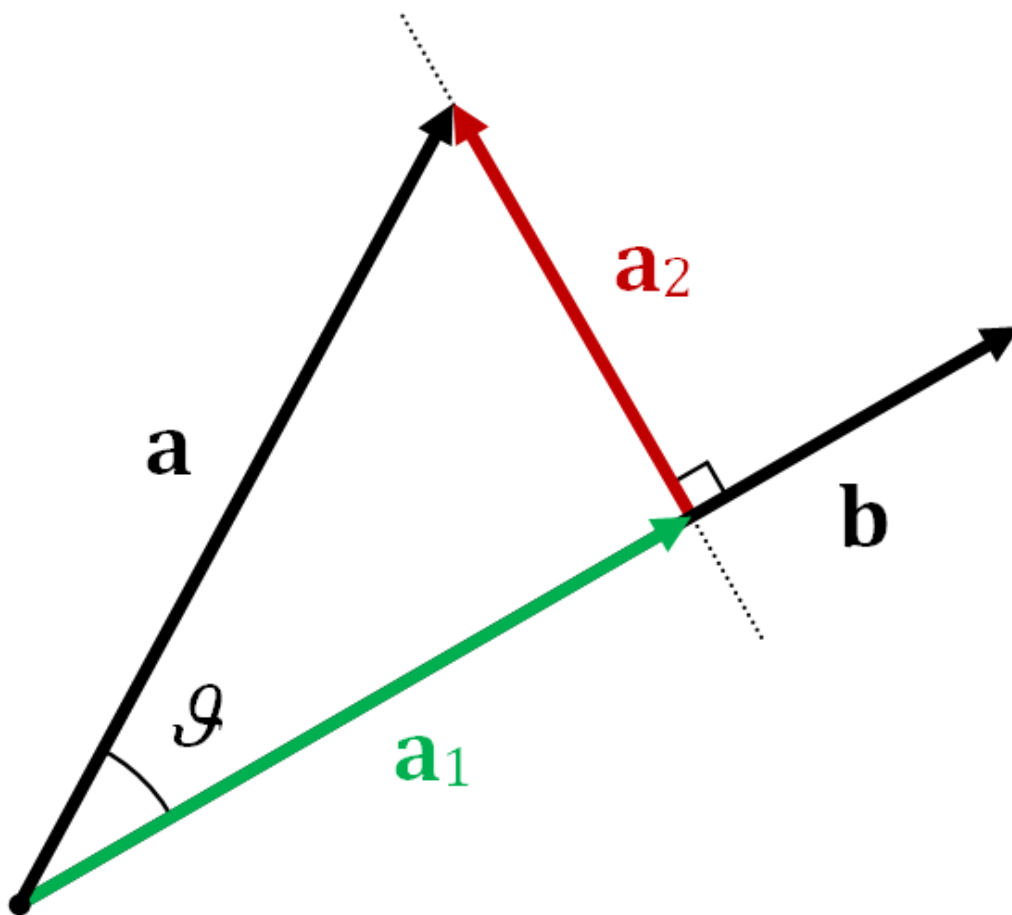


Figure 2.1: Geometrical interpretation of vector projection: here, the projection of an arbitrary vector  $\mathbf{a}$  onto another vector (call it  $\mathbf{b}$ ) is denoted by the new vector  $\mathbf{a}_1$