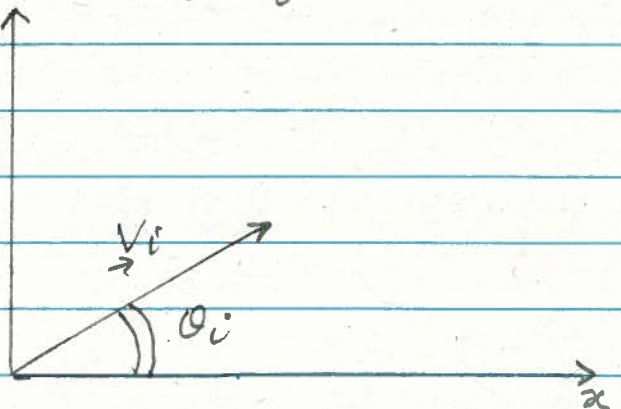


## KINEMATICS - TWO DIMENSIONS - PROJECTILE MOTION

At  $t=0$  a projectile is launched from the origin ( $x_i=0, y_i=0$ ) with a velocity of  $v_i$  m/sec at angle of  $\theta_i$  above the horizon ( $x \Rightarrow$  axis).

What are the equations which describe its motion in the  $xy$ -plane? It is



best to write down the components and then the vectors.

	<u>x-component</u>	<u>y-comp.</u>	<u>Vector</u>
acceleration	0	$9.8 \text{ m/s}^2$	$\vec{a} = 0\hat{x} - 9.8 \text{ m/s}^2 \hat{y} \rightarrow (1)$
Velocity	$v_i \cos \theta_i$	$v_i \sin \theta_i - 9.8t$	$\vec{v} = (v_i \cos \theta_i) \hat{x} - (v_i \sin \theta_i - 9.8t) \hat{y} \rightarrow (2)$
Position	$(v_i \cos \theta_i)t$	$(v_i \sin \theta_i)t - 4.9t^2$	$\vec{z} = (v_i \cos \theta_i)t \hat{x} + [(v_i \sin \theta_i)t - 4.9t^2] \hat{y} \rightarrow (3)$

We can also write for the  $y$ -velocity

$$v_y^2 = (v_i \sin \theta_i)^2 - 19.6y \rightarrow (4)$$

and use Eq. (4) when  $t$  is not known.

Questions ① What is its path in the  $xy$ -plane?

We saw the parabola in the water stream. To derive it note that

$$y = (v_i \sin \theta_i)t - 4.9t^2$$

and  $x = (v_i \cos \theta_i) t$

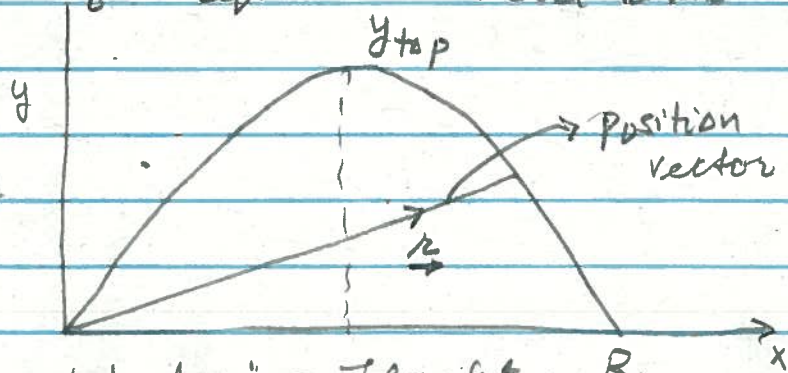
So one can write

$$y = \frac{(v_i \sin \theta_i) x}{(v_i \cos \theta_i)} - 4.9 \left( \frac{x}{v_i \cos \theta_i} \right)^2$$

$$= x \tan \theta_i - 4.9 \left( \frac{x}{v_i \cos \theta_i} \right)^2 \rightarrow (5)$$

→ This is a very useful Eqn. Don't need to know  $t$ ,

relates  $y$  to  $x$   
and  $v_i$ . See plot  
along side. It  
helps to define  
two quantities



$y_{top}$  = highest point during flight  
 $R$  = range; distance travelled before returning  
to Earth.

② Why does it stop rising? Because the  $y$  velocity goes to zero. Using Eq (4) we write

$$y_{top} = \frac{v_i^2 \sin^2 \theta_i}{19.6} \rightarrow (6)$$

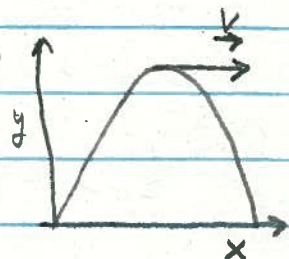
③ What is its acceleration while it is in the air? At all points  $y \neq 0$

$$\vec{a} = -9.8 \text{ m/s}^2 \hat{y}$$

fixed by the Earth.

④ Velocity at  $y_{top}$ ,  $v_y = 0$ ,  $v_x = v_i \cos \theta_i$

$$\vec{v} = (v_i \cos \theta_i) \hat{x} + 0 \hat{y}$$





(5) When does it get to  $y_{top}$ ?  $v_y = 0$  here

So we use

$$v_y = v_i \sin \theta_i - 9.8t$$

and get

$$t_{top} = \frac{v_i \sin \theta_i}{9.8} \rightarrow (7)$$

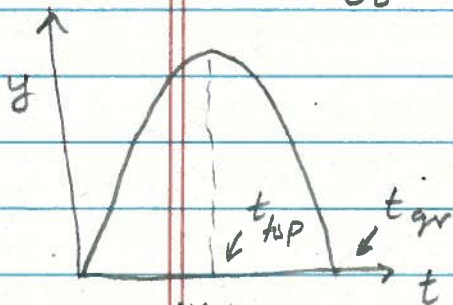
(6) When does it return to ground ( $y=0$ )?

use

$$y = (v_i \sin \theta_i)t - 4.9t^2$$

So

$$0 = (v_i \sin \theta_i)t_{gr} - 4.9t_{gr}^2$$



$$t_{gr} = \frac{v_i \sin \theta_i}{4.9} = 2t_{top} \quad (8)$$

(7) What is its velocity just before it hits ground

$$v_x = v_i \cos \theta_i$$

$$v_y = v_i \sin \theta_i - 2 \frac{v_i \sin \theta_i \times 9.8}{9.8}$$

$$= -v_i \sin \theta_i$$

$$\text{hence } \vec{v} = (v_i \cos \theta_i) \hat{x} - (v_i \sin \theta_i) \hat{y} \rightarrow (9)$$

That is, x component of velocity is same as at the start, y component is reversed.

(8) What is the range?

$$x = (v_i \cos \theta_i) t$$

and to get to R

$$t = t_{gr} = \frac{2v_i \sin \theta_i}{g}$$

$$R = \frac{(v_i \cos \theta_i) (2v_i \sin \theta_i)}{g}$$

$$= \frac{v_0^2 \sin 2\theta_i}{g} \quad (10)$$

(9) For a given  $v_i$  what launch angle will give you maximum range R?  
(Galileo's finding)

Eq (10) says

$$R = \frac{v_0^2 \sin 2\theta_i}{g}$$

Maximum value of  $\sin 2\theta_i = 1$  when  $2\theta_i = \pi/2$ .

Hence, maximum range

when  $\theta_i = 45^\circ$

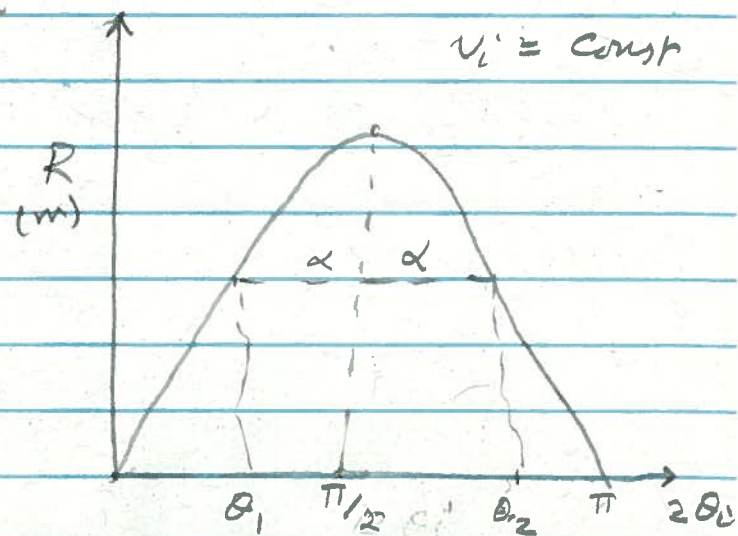
Also, note that there are two angles for which R is the same

$$2\theta_2 = \frac{\pi}{2} + \alpha$$

$$2\theta_1 = \frac{\pi}{2} - \alpha$$

$$\theta_1 + \theta_2 = \pi/2.$$

So  $\theta_1$  and  $\theta_2$  are complementary angles



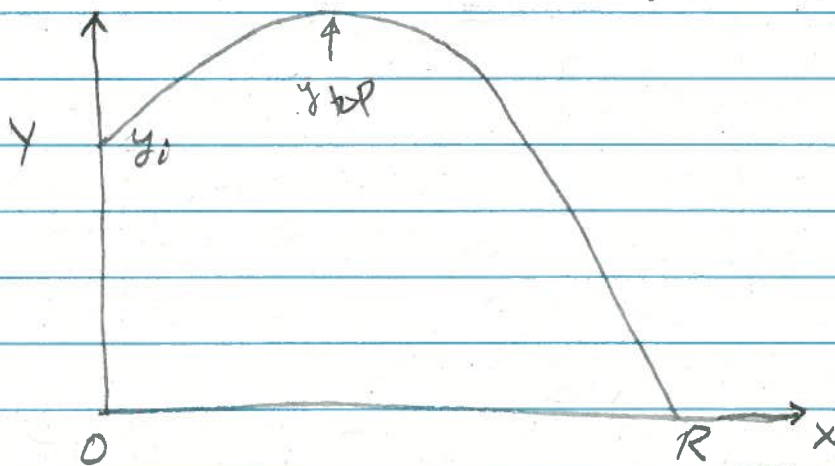


119 What happens if projectile is launched at  $x=0$ ,  $y=y_0$ . In that case

$$y_{top} = y_0 + \frac{v_i^2 \sin^2 \theta_i}{19.6}$$

and  $R$  is obtained by solving the quadratic eqn.

$$0 = y_0 + R \tan \theta_i - 4.9 \left( \frac{R^2}{v_i^2 \cos^2 \theta_i} \right)$$



$$R = \frac{-v_i^2 \sin \theta_i \cos \theta_i \pm v_i \cos \theta_i \sqrt{v_i^2 \sin^2 \theta_i + 19.6 y_0}}{-9.8}$$

Not surprisingly, the projectile travels farther before returning to ground. This is what led Newton to suggest that if one goes high up and uses a large enough initial speed one can get the projectile to go around the Earth.