

October 18, 2010 Physics 121 Prof. E. F. Redish

- Theme Music: Toby Mac  
*Momentum*
- Cartoon: Bill Watterson  
*Calvin & Hobbes*



## The Impulse-Momentum Theorem

- Newton 2                       $\vec{a} = \vec{F}_{\text{net}} / m$
- Put in definition of  $a$        $\frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{F}_{\text{net}}}{m}$
- Multiply up by  $\Delta t$              $m \Delta \vec{v} = \vec{F}_{\text{net}} \Delta t$
- Define Impulse                 $\vec{\mathcal{I}}_{\text{net}} = \vec{F}_{\text{net}} \Delta t$
- Combine to get  
Impulse-Momentum  
Theorem

$$\Delta \vec{p} = \vec{\mathcal{I}}_{\text{net}}$$

# Momentum Conservation: 1

- Consider a system of two objects, A and B, interacting with each other and with other (“external”) objects. By the IMT

$$m_A \Delta \vec{v}_A = (\vec{F}_A^{ext} + \vec{F}_{B \rightarrow A}) \Delta t$$

$$m_B \Delta \vec{v}_B = (\vec{F}_B^{ext} + \vec{F}_{A \rightarrow B}) \Delta t$$

- Adding:

$$m_A \Delta \vec{v}_A + m_B \Delta \vec{v}_B = \left[ \vec{F}_A^{ext} + \vec{F}_B^{ext} + \left( \vec{F}_{A \rightarrow B} + \vec{F}_{B \rightarrow A} \right) \right] \Delta t$$

$$\Delta(m_A \vec{v}_A + m_B \vec{v}_B) = \vec{F}^{ext} \Delta t$$

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## Momentum Conservation: 2

- So: If two objects interact with each other in such a way that the external forces on the pair cancel, then momentum is conserved.

$$\Delta(m_A \vec{v}_A + m_B \vec{v}_B) = 0$$

$$m_A \vec{v}_A^i + m_B \vec{v}_B^i = m_A \vec{v}_A^f + m_B \vec{v}_B^f$$



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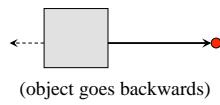
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## Example: Recoil

- When an object at rest emits a part of itself, in order to conserve momentum, it must go back in the opposite direction.
- What forces are responsible for this motion?



Do it!

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