


September 17, 2010    Physics 121    Prof. E. F. Redish

■ **Theme Music:**  
Coldplay  
*High Speed*

■ **Cartoon:**  
Jim Unger  
*Herman*



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Outline

- Recap
  - position
  - velocity
- Acceleration
- With vectors!
- ILD 2: What if something just doesn't make sense? Acceleration at the peak.

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What have we learned?  
Representations and consistency



- Visualizing where an object is at different times → a position graph
- Visualizing how fast an object is moving at different times → a velocity graph
- Position graph → velocity graph    slopes  $v = \frac{\Delta x}{\Delta t}$
- Velocity graph → position graph    areas  $\Delta x = v \Delta t$

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## Average Acceleration



- We need to keep track not only of the fact that something is moving but how that motion is changing.
- Define the average acceleration by

$$\langle \vec{a} \rangle = \frac{\text{change in velocity}}{\text{time it took to make the change}}$$

$$\langle \vec{a} \rangle = \frac{\Delta \vec{v}}{\Delta t}$$

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## Instantaneous acceleration

- Sometimes (often) an object will move so that sometimes it speeds up or slows down at different rates.
- We want to be able to describe this change in motion also.
- If we consider small enough time intervals, the change in velocity will look uniform — for a little while at least.

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## Instantaneous acceleration

- If we consider a small enough time interval so that the object is (approximately) in uniformly accelerated motion during that time interval, we can define the “acceleration at the instant at the center of the time interval” by

$$\vec{a}(t) = \frac{d\vec{v}}{dt}$$

$$\vec{a}(t) = \frac{\vec{v}(t + \Delta t/2) - \vec{v}(t - \Delta t/2)}{\Delta t}$$

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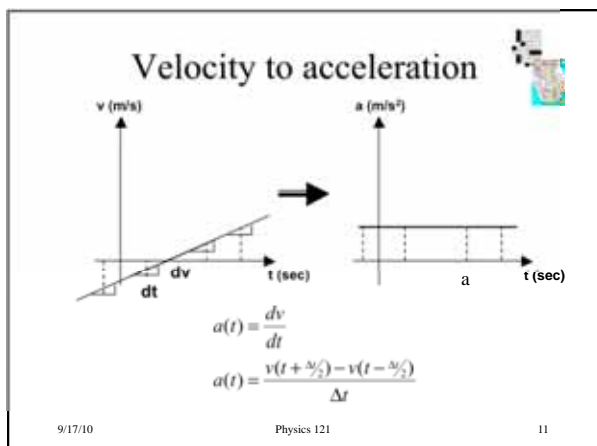
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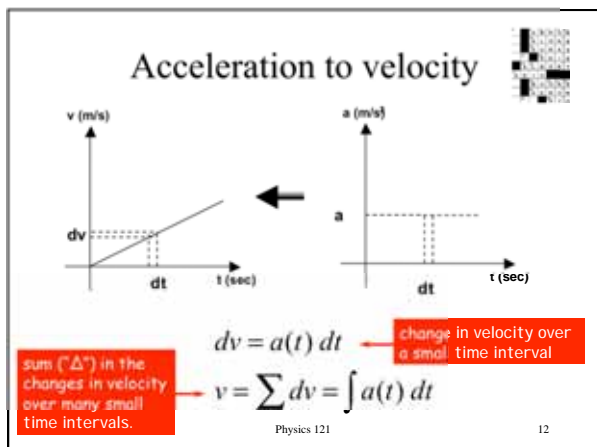
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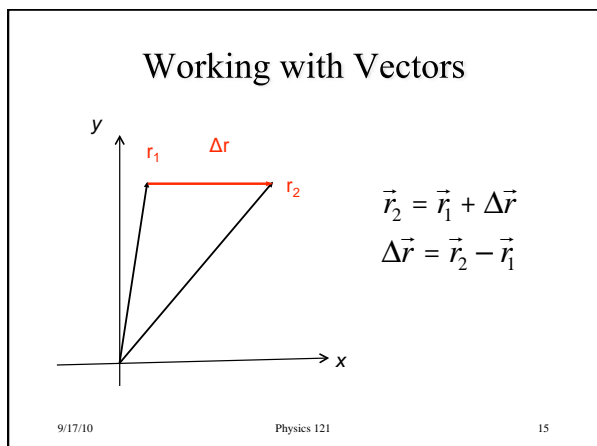
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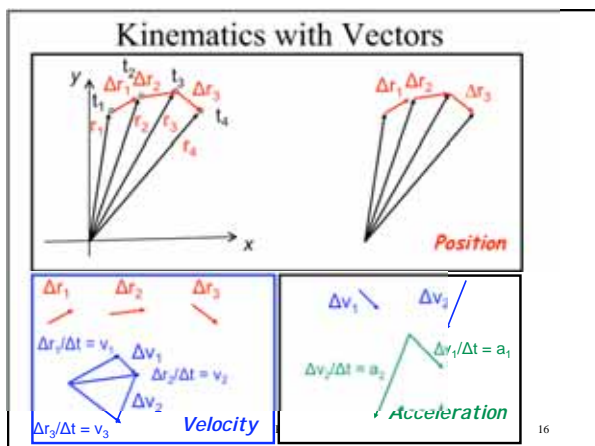
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**What have we learned?** ☒

- Position  $\hat{r} = x\hat{i}$  (where  $x$  is a signed length)
- Velocity  $\langle \vec{v} \rangle = \frac{\Delta \vec{r}}{\Delta t}$   $\vec{v} = \frac{d\vec{r}}{dt}$
- Acceleration  $\langle \vec{a} \rangle = \frac{\Delta \vec{v}}{\Delta t}$   $\vec{a} = \frac{d\vec{v}}{dt}$
- Seeing from the motion
- Seeing consistency (graphs & equations)

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## ILD 2

What if something  
just doesn't make sense?

Acceleration at the peak

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