

# What motion needs a pForce?



- There needs to be a pForce to get an object moving.
- There needs to be a pForce to keep an object moving.
- There needs to be a pForce to speed up an object that's already moving.
- There needs to be a pForce to slow down an object that's already moving.
- There needs to be a pForce to stop a moving object.
  1. Yes
  2. No
  3. It depends

How many pForces are there acting on a box pulled along the floor and moving at a constant speed?



1. 1
2. 2
3. 3
4. 4
5. more
6. 0

