

TYPES OF MOTION OF A RIGID BODY

By definition a rigid body consists of many mass points (m_i) located at different points (r_i) but ($r_i - r_j$) is fixed so it neither changes shape nor size as it moves. This buys considerable simplification in describing the two types of motion it can have:

For a rigid body one can define a center of gravity and show that it is the same as the center of mass.

$$\underline{r}_{cm} = \frac{\sum m_i \underline{r}_i}{\sum m_i}$$

Consider a rigid body placed some distance above the Earth.

- i) Each mass m_i experiences a force

$$\underline{w}_i = -m_i g \hat{y}$$

Total force on rigid body

$$\begin{aligned} \underline{w} &= \sum \underline{w}_i = -\sum m_i g \hat{y} \\ &= -Mg \hat{y} \end{aligned}$$

as if it was a single object of mass M.

- ii) Each mass m_i has potential energy

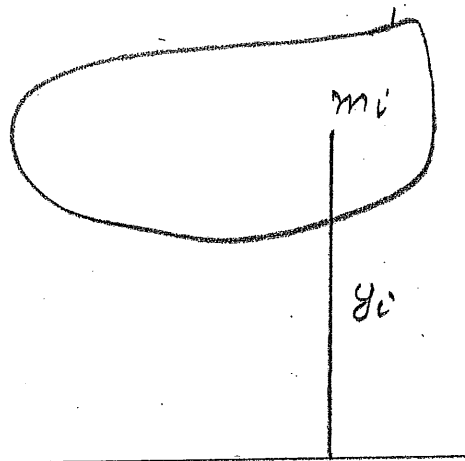
$$P_g(i) = m_i g y_i$$

Total potential energy

$$P_g = \sum m_i g y_i = M g y_{cm}$$

Since $y_{cm} = \frac{\sum m_i y_i}{\sum m_i}$

As if it was a single mass M located at the center of mass of the rigid body.



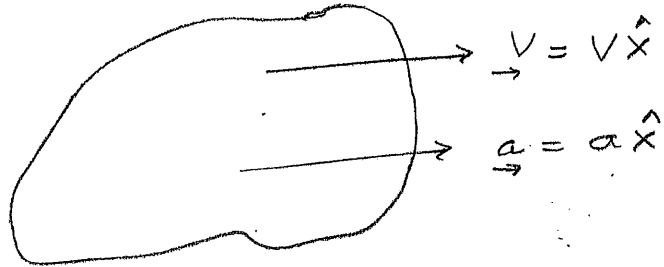
TYPES OF MOTION

Translation: All the masses have the same linear velocity and the same linear acceleration

$$\sum \underline{F}_i \neq 0$$

$$\sum \underline{\tau}_i = 0$$

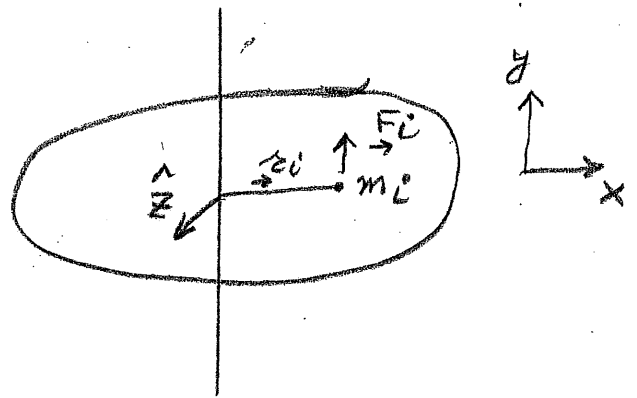
[Indeed $\underline{v} = \underline{v}_{C \cdot G}$]



Rotation about a fixed axis: Now the angular velocity and the angular acceleration are the same for all m_i

Now $\sum \underline{F}_i = 0$

$$\sum \underline{\tau}_i \neq 0$$



For equilibrium we need two conditions

$$\underline{a} = 0 \text{ and } \underline{\alpha} = 0 \text{ so } \sum \underline{F}_i \equiv 0$$

$$\sum \underline{\tau}_i \equiv 0$$

All torques taken about a single axis.

The table below summarizes the equations when $\underline{a} \neq 0$ and $\underline{\alpha} \neq 0$. (Dynamics)

Translation (one dimension, x)

$$\underline{x}$$

$$\underline{v}$$

$$\underline{a} = a \hat{x}$$

$$\underline{v} = (v_i + at) \hat{x}$$

Rotation (Fixed axis, Z)

$$\underline{\Theta}$$

$$\underline{\omega}$$

$$\underline{\alpha} = \alpha \hat{z}, \underline{a}_i = \alpha r_i \hat{t}^*$$

$$\underline{\omega} = (\omega_i + at) \hat{z}, \underline{v}_i = \omega r_i \hat{t}^*$$

$$\underline{x} = (x_i + v_i t + \frac{1}{2} a t^2) \hat{x}$$

$$v^2 = v_i^2 + 2a^2(x - x_i)$$

M (Mass)

$$M \underline{a} = \Sigma \underline{F}_i$$

At that point

At that time

$$\underline{\Theta} = (\Theta_i + \omega_i t + \frac{1}{2} \alpha t^2) \hat{z}$$

$$\omega^2 = \omega_i^2 + 2\alpha^2(\Theta - \Theta_i)$$

Displacement along c

$$\Delta S = r \Delta \Theta$$

$$I = \Sigma M_i r_i^2 \text{ (Moment of Inertia)**}$$

$$I \underline{\alpha} = \Sigma \underline{\tau}_i$$

About same axis as I

** I measures the manner in which the mass is distributed around the axis so $\Sigma \underline{\tau}_i$ must also be calculated using the same axis.