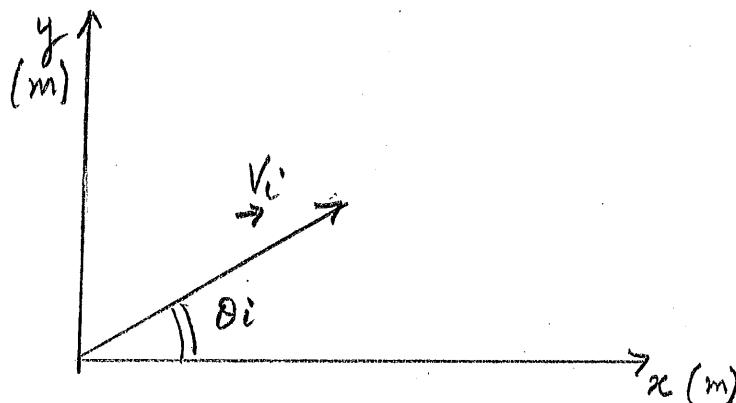


## KINEMATICS – TWO DIMENSIONS – PROJECTILE MOTION

At  $t = 0$  a projectile is launched from the origin ( $x_i = 0, y_i = 0$ ) with a velocity of  $v_i$  m/sec at angle of  $\Theta_i$  above the horizon (x-axis). What are the equations which describe its motion in the xy-plane? It is best to write down the components and then the vectors.



|              | x-component             | y-component                      | Vector   |
|--------------|-------------------------|----------------------------------|--|
| Acceleration | 0                       | $-9.8 \text{ m/sec}^2$           | $\underline{a} = 0\hat{x} - 9.8 \text{ m/s}^2 \hat{y} \rightarrow (1)$                                 |
| Velocity     | $v_i \cos \Theta_i$     | $v_i \sin \Theta_i - 9.8t$       | $\underline{v} = (v_i \cos \Theta_i)\hat{x} - (v_i \sin \Theta_i - 9.8t)\hat{y} \rightarrow (2)$       |
| Position     | $(v_i \cos \Theta_i) t$ | $(v_i \sin \Theta_i) t - 4.9t^2$ | $\underline{r} = (v_i \cos \Theta_i)t\hat{x} + [(v_i \sin \Theta_i)t - 4.9t^2]\hat{y} \rightarrow (3)$ |

We can also write for the y-velocity

$$v_y^2 = (v_i \sin \Theta_i)^2 - 19.6y \rightarrow (4)$$

and we use Eq(4) when  $t$  is not known.

### Questions

1. What is its path in the xy-plane as we saw the parabola in the water stream. To derive it note that

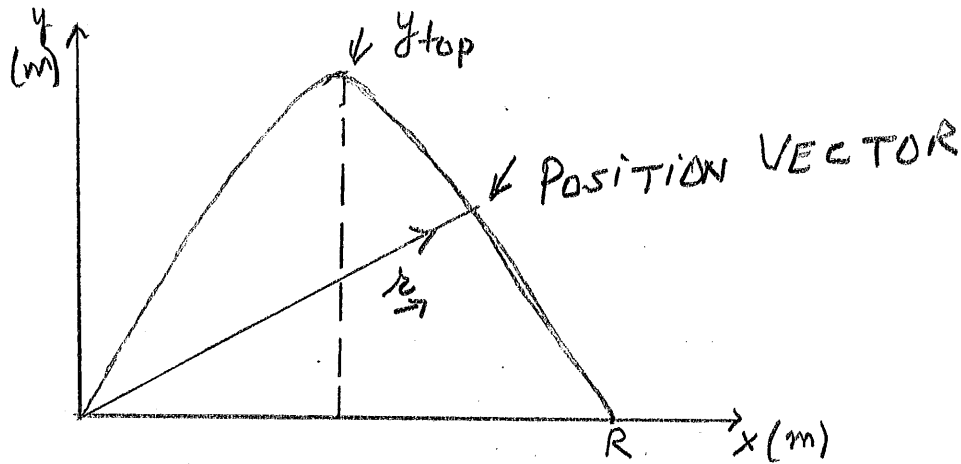
$$y = (v_i \sin \Theta_i)t - 4.9t^2$$

and  $x = (v_i \cos \Theta_i)t$

so one can write

$$\begin{aligned} y &= \frac{(v_i \sin \Theta_i)x}{(v_i \cos \Theta_i)} - 4.9 \left( \frac{x}{v_i \cos \Theta_i} \right)^2 \\ &= x \tan \Theta_i - 4.9 \left( \frac{x^2}{v_i \cos \Theta_i} \right) \end{aligned} \rightarrow (5)$$

This is a very useful equation. Do not need to know  $t$ , relates  $y$  to  $x$  and  $v_i$ . See plot along side. It helps to define two quantities



$y_{top}$  = highest point during flight

$R$  = range; distance travelled before returning to Earth.

2. Why does it stop rising? Because the  $y$  velocity goes to zero. Using Eq(4) we write

$$y_{top} = \frac{v_i^2 \sin^2 \Theta_i}{19.6} \rightarrow (6)$$

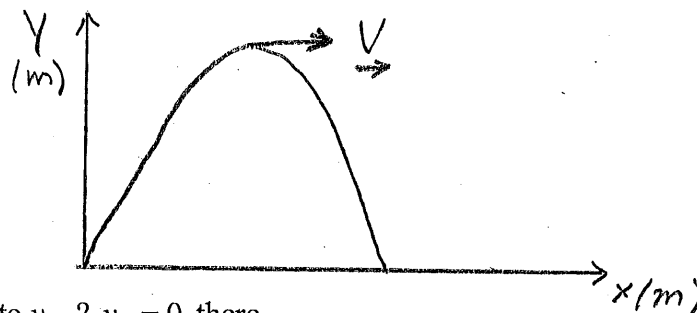
3. What is its acceleration while it is in the air? At all points  $y \neq 0$

$$\rightarrow \underline{a} = -9.8m/s^2 \hat{y} \leftarrow$$

fixed by the Earth.

4. Velocity at  $y_{top}$ ,  $v_y = 0$ ,  $v_x = v_i \cos \Theta_i$

$$\underline{v} = (v_i \cos \Theta_i) \hat{x} + 0 \hat{y}$$



5. When does it get to  $y_{top}$ ?  $v_y = 0$  there

So we use

$$v_y = v_i \sin \Theta_i - 9.8t$$

And get

$$t_{top} = \frac{v_i \sin \Theta_i}{9.8} \rightarrow (7)$$

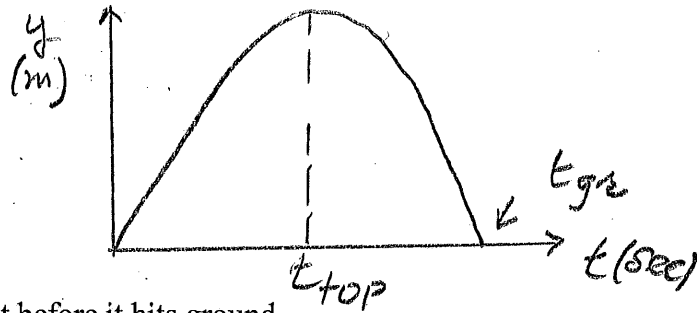
6. When does it return to ground ( $y = 0$ )?

Use  $y = (v_i \sin \Theta_i)t - 4.9t_{gr}^2$

So

$$0 = (v_i \sin \Theta_i)t_{gr} - 4.9t_{gr}^2$$

$$t_{gr} = \frac{v_i \sin \Theta_i}{4.9} = 2t_{top} \rightarrow (8)$$



7. What is its velocity just before it hits ground

$$v_x = v_i \cos \Theta_i$$

$$v_y = v_i \sin \Theta_i - 2 \frac{v_i \sin \Theta_i}{9.8} \times 9.8$$

$$= -v_i \sin \Theta_i$$

Hence

$$\underline{v} = (v_i \cos \Theta_i)\hat{x} - (v_i \sin \Theta_i)\hat{y} \rightarrow (9)$$

That is, x-component of velocity is same as at the start, y-component is reversed.

8. What is the range?

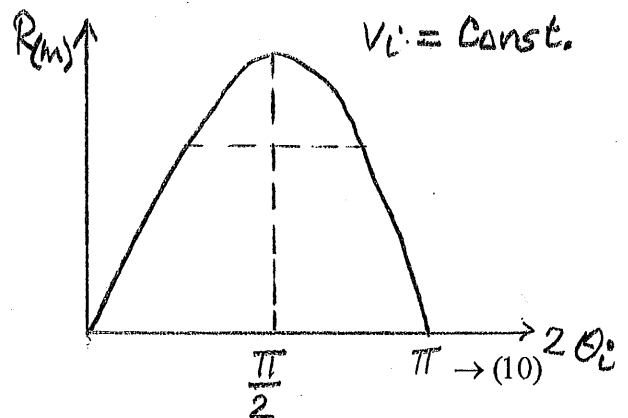
$$x = (v_i \cos \Theta_i)t$$

And to get to R

$$t = t_{gr} = \frac{2v_i \sin \Theta_i}{9.8}$$

$$R = \frac{(v_i \cos \Theta_i)(2v_i \sin \Theta_i)}{9.8}$$

$$= \frac{v_0^2 \sin 2\Theta_i}{9.8}$$



9. For a given  $v_i$ , what launch angle will give you maximum range  $R$ ?

(Galileo's findings)

Eq(10) says

$$R = \frac{v_0^2 \sin 2\Theta_i}{9.8}$$

Maximum value of  $\sin 2\Theta_i = 1$  when  $2\Theta_i = \frac{\pi}{2}$ . Hence maximum range when  $\Theta_i = 45^\circ$ .

Also, note that there are two angles for which  $R$  is the same.

$$2\Theta_2 = \frac{\pi}{2} + \alpha$$

$$2\Theta_1 = \frac{\pi}{2} - \alpha$$

$$\Theta_1 + \Theta_2 = \frac{\pi}{2}$$

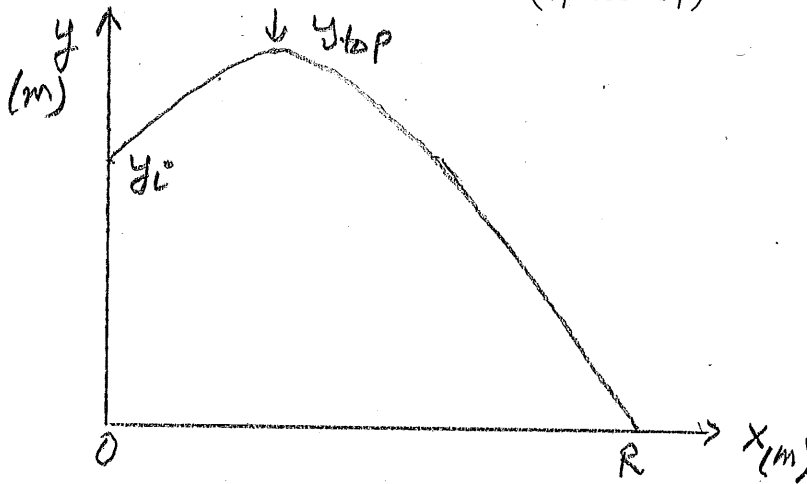
So  $\Theta_1$  and  $\Theta_2$  are complementary angles.

10. What happens if projectile is launched at  $x = 0$ ,  $y = y_i$ . In that case

$$y_{top} = y_i + \frac{v_i^2 \sin^2 \Theta_i}{19.6}$$

and  $R$  is obtained by solving the quadratic equation

$$0 = y_i + R \tan \Theta_i - 4.9 \left( \frac{R^2}{v_i^2 \cos^2 \Theta_i} \right)$$



$$R = \frac{-v_i^2 \sin \Theta_i \cos \Theta_i \pm v_i \cos \Theta_i \sqrt{v_i^2 \sin^2 \Theta_i + 19.6 y_i}}{-9.8}$$

Not surprisingly, the projectile travels farther before returning to ground. This is what led Newton to suggest that if one goes high up and uses a large enough initial speed one can get the projectile to go around the Earth.